

BASIC **Fezandipiti ex** HP 210



Ability **Flip the Script**
Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

*** **Cruel Arrow**
This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

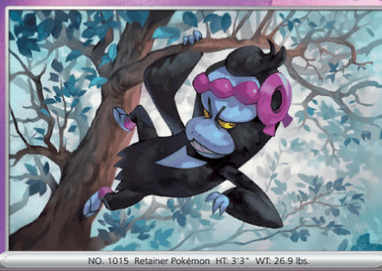
weakness ♣ ×2 | resistance | retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illustration by: Katsuyasu
JG 142/217 ★

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BASIC **Munkidori** HP 110



NO. 1015 Retainer Pokémon. HT: 3'3" WT: 26.9 lbs.

Ability **Adrena-Brain**
Once during your turn, if this Pokémon has any ♣ Energy attached, you may move up to 3 damage counters from 1 of your Pokémon to 1 of your opponent's Pokémon.

☹ ★ **Mind Bend** 60
Your opponent's Active Pokémon is now Confused.

weakness ♣ ×2 | resistance ♣ -30 | retreat ★

Illustration by: Kodomo
JG 095/167 ★

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BASIC **N's Reshiram** HP 130



NO. 0643 Vast White Pokémon. HT: 10'6" WT: 727.5 lbs.

⚡ **Powerful Rage** 20×
This attack does 20 damage for each damage counter on this Pokémon.

⚡ ⚡ ⚡ ⚡ **Virtuous Flame** 170

weakness | resistance | retreat ★ ★

Illustration by: nika
JG 116/159 ★

According to myth, if people ignore truth and let themselves become consumed by greed, Reshiram will arrive to burn their kingdoms down.

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BASIC **N's Zekrom** HP 130



NO. 0644 Deep Black Pokémon. HT: 9'6" WT: 760.6 lbs.

*** **Shred** 70
This attack's damage isn't affected by any effects on your opponent's Active Pokémon.

⚡ ⚡ ⚡ ⚡ **Rampaging Thunder** 250
During your next turn, this Pokémon can't use attacks.

weakness | resistance | retreat ★ ★

Illustration by: AKIRA EGAWA
JG 155/217 ★

When the interior part of its tail spins like a motor, Zekrom can generate many bolts of lightning to blast its surroundings.

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STAGE 1 **N's Zoroark ex** HP 280



Evolves from N's Zorua

Ability **Trade**
You must discard a card from your hand in order to use this Ability. Once during your turn, you may draw 2 cards.

☹ ☹ **Night Joker**
Choose 1 of your Benched N's Pokémon's attacks and use it as this attack.

weakness ♣ ×2 | resistance | retreat ★ ★

Illustration by: Katsuyasu
JG 098/159 ★

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Illustration by: Katsuyasu
JG 098/159 ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC **N's Zorua** HP 70



NO. 0570 Tricky Fox Pokémon. HT: 2'4" WT: 27.6 lbs.

☹ **Scratch** 20

weakness ♣ ×2 | resistance | retreat ★

Illustration by: Iro Sasano
JG 097/159 ★

It changes into the forms of others to surprise them. Apparently, it often transforms into a silent child.

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BASIC N's Zorua **HP 70**



NO. 0570 Tricky Fox Pokémon. HT: 2'4" · WT: 27.6 lbs.

Scratch 20

weakness ♀ × 2 | resistance | retreat ★

illus. Jiro Sasumo
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JG 097/159

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JG 097/159

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BASIC Pecharunt **EX** **HP 190**



Ability Subjugating Chains
Once during your turn, you may switch 1 of your Benched ♀ Pokémon, except any Pecharunt **EX**, with your Active Pokémon. If you do, the new Active Pokémon is now Poisoned. You can't use more than 1 Subjugating Chains Ability each turn.

Irritated Outburst 60×
This attack does 60 damage for each Prize card your opponent has taken.

weakness ♀ × 2 | resistance | retreat ★

Pokémon EX rule When your Pokémon **EX** is Knocked Out, your opponent takes 2 Prize cards.

illus. Jiro Sasumo
JG 039/064

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BASIC Tatsugiri **HP 70**



NO. 0978 Mimicry Pokémon. HT: 1' · WT: 17.6 lbs.

Ability Attract Customers
Once during your turn, if this Pokémon is in the Active Spot, you may look at the top 6 cards of your deck, reveal a Supporter card you find there, and put it into your hand. Shuffle the other cards back into your deck.

Surf 50

weakness | resistance | retreat ★

illus. Jerky
Tatsugiri is an extremely cunning Pokémon. It feigns weakness to lure in prey, then orders its partner to attack.
JG 131/167

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Pokémon Tool **TRAINER**
Air Balloon



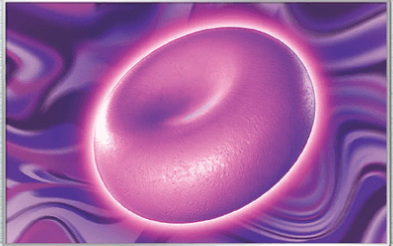
The Retreat Cost of the Pokémon this card is attached to is ★★ less.

illus. Studio Bora Inc.
JG 181/217

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Pokémon Tool **TRAINER**
Binding Mochi



Attacks used by the Poisoned Pokémon this card is attached to do 40 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance).

illus. Sban Graphics
JG 095/131

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Supporter **TRAINER**
Black Belt's Training



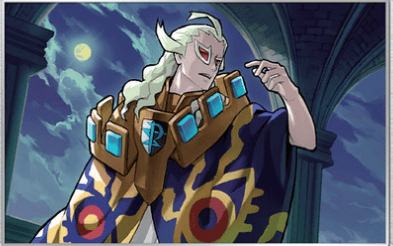
During this turn, attacks used by your Pokémon do 40 more damage to your opponent's Active Pokémon **EX** (before applying Weakness and Resistance).

illus. GOSSAN
JG 143/159

You may play only 1 Supporter card during your turn.

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Supporter **TRAINER**
Boss's Orders Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire
JG 114/132

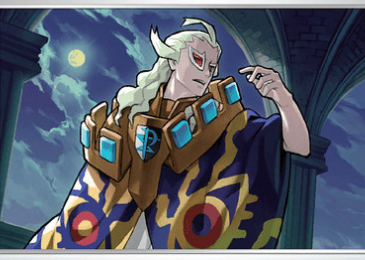
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Supporter **TRAINER**

Boss's Orders

Ghetsis



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Illus. NC Empire

MEG 114/132

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ITEM

TRAINER

Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illustration by AYUMI ODASHIMA

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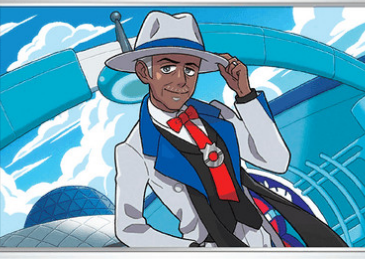
©2004 Pokémon / Nintendo / Creatures / GAMES BREW

You may play any number of Item cards during your turn.

Supporter

TRAINER

Cyrano



Search your deck for up to 3 Pokémon **ex**, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Akira Komayama

170/191

You may play only 1 Supporter card during your turn.

©2014 Pokémon / Nintendo / Creatures / G.P.S. / CASEI, INC.

Supporter

TRAINER

Cyrano



Search your deck for up to 3 Pokémon **EX**, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Akira Komayama

170/191

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Judge



Each player shuffles their hand into their deck and draws 4 cards.

Illus. Kantaro

076/088

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Judge



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Illus. Kantaro

076/088

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

119/132

You may play only 1 Supporter card during your turn.

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Illus. Atsushi Furusawa

119/132

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119/132

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Item

TRAINER

N's PP Up



Attach a Basic Energy card from your discard pile to 1 of your Benched N's Pokémon.

Illus. Toyote Beach

153/159

You may play any number of Item cards during your turn.

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Item

TRAINER

N's PP Up



Attach a Basic Energy card from your discard pile to 1 of your Benched N's Pokémon.

Illus. Toyote Beach

153/159

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N's PP Up



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You may play any number of Item cards during your turn.

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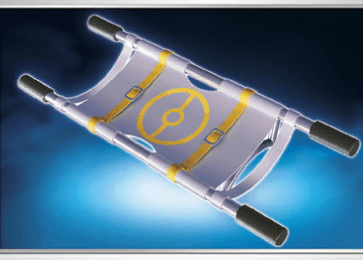
1 **JTGM** 153/159 ◆

©2010 Nintendo / Nintendo Game Boy

The image shows a single 'N's PP Up' item card from the Pokémon TCG. The card has a blue header with 'Item' and 'TRAINER' in white. The title 'N's PP Up' is in large white letters. The central illustration depicts a glowing, translucent blue bottle with a white label featuring a green triangle and a white circle. The background is a dark blue gradient with white star-like sparkles. Below the illustration, the text 'Attach a Basic Energy card from your discard pile to 1 of your Benched N's Pokémon.' is written in white. At the bottom, a blue oval contains the text 'You may play any number of Item cards during your turn.' in white. The footer includes the artist credit 'Illus. Toyote Beach', a small icon of a blue square with a white '1', the set code 'JTGM', the card number '153/159', and a small blue diamond symbol. The copyright notice '©2010 Nintendo / Nintendo Game Boy' is at the very bottom.

Item **TRAINER**

Night Stretcher



A white stretcher with yellow straps and black handles, set against a blue background.

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

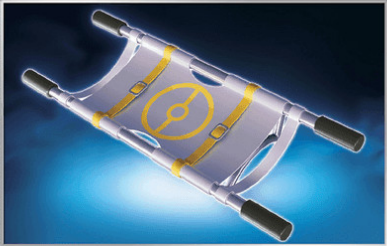
Illus. Toyote Beach
H ASC 196/217

©2006 Pokémon / Nintendo / Creatures / GAMES REAR

Item

TRAINER

Night Stretcher



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You may play any number of Item cards during your turn.

Illus. Toyote Beach
H ASC 196/217

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Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

J **PR** **EN** 081/088 ◆

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Illus. Studio Bara Inc.

J **POR** EN 081/088 ◆

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Item
TRAINER

Poké Pad



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Illus. Studio Bora Inc.


POP EN 081/088

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Poké Pad



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Illus. Studio Bora Inc.

 **FOR**  **081/088** ◆

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Item

TRAINER

Secret Box

SECRET

ADVENTURE

You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illustration by: Ryota Koike

TWIN ON 163/167

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Item

TRAINER

Special Red Card



You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

You may play any number of Item cards during your turn.

Illus. Studio Boro Inc.

 CRUNCHYROLL 082/086

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Stadium

TRAINER

Team Rocket's Watchtower

★ Pokémon in play (both yours and your opponent's) have no Abilities.

1

DM

180 / 182

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

1

DM

180 / 182

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DM

180 / 182

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Item

TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

1

ME

131 / 132

You may play any number of Item cards during your turn.

1

ME

131 / 132

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ME

131 / 132

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131 / 132

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ME

131 / 132

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1

ME

131 / 132

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Basic Energy

ENERGY

Basic  Energy

1

ME

007

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Basic Energy

ENERGY

Basic  Energy

1

ME

007

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