

BASIC **Fezandipiti ex** HP 210



Ability **Flip the Script**
Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

*** **Cruel Arrow**
This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ♣ ×2 resistance ♣ retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illus. Ichigaya
H ASCN 142/217 ★

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BASIC **Meowth ex** HP 170



Ability **Last-Ditch Catch**
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

*** **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

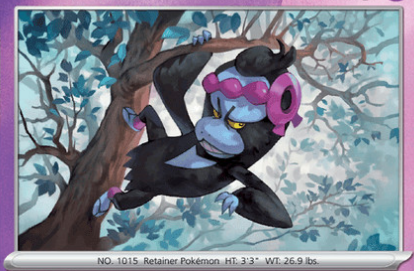
weakness ♣ ×2 resistance ♣ retreat ★

Illus. Sloan Graphics
H FOR 062/088 ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC **Munkidori** HP 110



NO. 1015 Retainer Pokémon. HT: 3'3" WT: 26.9 lbs.

Ability **Adrena-Brain**
Once during your turn, if this Pokémon has any ♣ Energy attached, you may move up to 3 damage counters from 1 of your Pokémon to 1 of your opponent's Pokémon.

★ **Mind Bend** 60
Your opponent's Active Pokémon is now Confused.

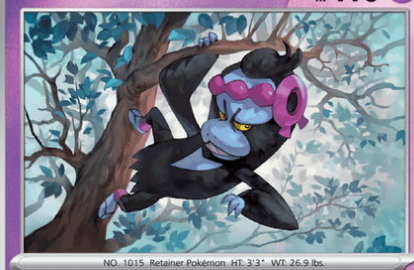
weakness ♣ ×2 resistance ♣ -30 retreat ★

Illus. Kodama
H H 095/167 ★

Munkidori keeps itself somewhere safe while it toys with its foes, using psychokinesis to induce intense dizziness.

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STAGE 1 **N's Darmanitan** HP 140



Evolves from N's Darumaka

NO. 0555 Blazing Pokémon. HT: 4'3" WT: 204.8 lbs.

*** **Back Draft** 30×
This attack does 30 damage for each Basic Energy card in your opponent's discard pile.

*** **Flamebody Cannon** 90
Discard all Energy from this Pokémon, and this attack also does 90 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

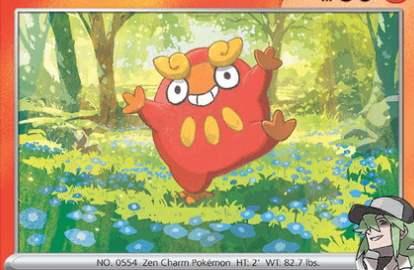
weakness ♣ ×2 resistance ♣ retreat ***

Illus. nagimiso
H JG 027/159

This Pokémon's power level rises along with the temperature of its fire, which can reach 2,500 degrees Fahrenheit.

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BASIC **N's Darumaka** HP 80



NO. 0554 Zen Charm Pokémon. HT: 2' WT: 82.7 lbs.

*** **Rolling Tackle** 20

*** **Flare** 50

weakness ♣ ×2 resistance ♣ retreat ★

Illus. Gami
H JG 026/159

This popular symbol of good fortune will never fall over in its sleep, no matter how it's pushed or pulled.

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BASIC **N's Reshiram** HP 130



NO. 0643 Vast White Pokémon. HT: 10'6" WT: 727.5 lbs.

*** **Powerful Rage** 20×
This attack does 20 damage for each damage counter on this Pokémon.

*** **Virtuous Flame** 170

weakness ♣ ×2 resistance ♣ retreat ★

Illus. rika
H JG 116/159 ★

According to myth, if people ignore truth and let themselves become consumed by greed, Reshiram will arrive to burn their kingdoms down.

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BASIC **N's Zekrom** HP 130



NO. 0644 Deep Black Pokémon. HT: 9'6" WT: 760.6 lbs.

*** **Shred** 70
This attack's damage isn't affected by any effects on your opponent's Active Pokémon.

*** **Rampaging Thunder** 250
During your next turn, this Pokémon can't use attacks.

weakness ♣ ×2 resistance ♣ retreat ★

Illus. AKIRA EGAWA
H ASCN 155/217 ★

When the interior part of its tail spins like a motor, Zekrom can generate many bolts of lightning to blast its surroundings.

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STAGE 1 **N's Zoroark ex** HP 280



Evolves from N's Zorua

Ability **Trade**
You must discard a card from your hand in order to use this Ability. Once during your turn, you may draw 2 cards.

★ **Night Joker**
Choose 1 of your Benched N's Pokémon's attacks and use it as this attack.

weakness ♣ ×2 resistance ♣ retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illus. Ichigaya
H JG 098/159 ★

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BASIC

Yveltal

HP 110

NO. 0717 Destruction Pokémon HT: 19' WT: 447.5 lbs.

Clutch

20

During your opponent's next turn, the Defending Pokémon can't retreat.

Dark Feather

110

weakness

×2

resistance

-30

retreat

illus. atogi

MEGA

088/132

★

When its life comes to an end, it absorbs the life energy of every living thing and turns into a cocoon once more.

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Pokémon Tool

TRAINER

Binding Mochi

Attacks used by the Poisoned Pokémon this card is attached to do 40 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance).

illus. Shan Graphics

FILE

095/131

◆

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Supporter

TRAINER

Black Belt's Training

During this turn, attacks used by your Pokémon do 40 more damage to your opponent's Active Pokémon **EX** (before applying Weakness and Resistance).

illus. GOSSAN

JIG

143/159

●

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Boss's Orders

Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire

MEGA

114/132

◆

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TRAINER

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illus. NC Empire

MEGA

114/132

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illus. NC Empire

MEGA

114/132

◆

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

illus. AYUMI ODASHIMA

TEF

144/162

◆

You may play any number of Item cards during your turn.

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Illus. AYUMI ODASHIMA
H 144/162

Supporter

TRAINER

Ciphermaniac's Codebreaking

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

You may play only 1 Supporter card during your turn.

Illus. Taira Akitsu
H 145/162

Supporter

TRAINER

Cyrano

Search your deck for up to 3 Pokémon **EX**, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. Akira Komayama
H 170/191

Supporter

TRAINER

Cyrano

Search your deck for up to 3 Pokémon **EX**, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. Akira Komayama
H 170/191

Pokémon Tool

TRAINER

Hero's Cape

The Pokémon this card is attached to gets +100 HP.

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Illus. Ryohei Otsuka
H 152/152

Supporter

TRAINER

Lillie's Determination

Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

You may play only 1 Supporter card during your turn.

Illus. Atsushi Furusawa
H 119/132

Supporter

TRAINER

Lillie's Determination

Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

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Illus. Atsushi Furusawa
H 119/132

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H 119/132

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Illus. Atsushi Furusawa
H 119/132

Stadium

TRAINER

N's Castle



N's Pokémon in play (both yours and your opponent's) have no Retreat Cost.

Illus. AYUMI ODASHIMA

1 JGm 152/159

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You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Stadium

TRAINER

N's Castle



N's Pokémon in play (both yours and your opponent's) have no Retreat Cost.

Illus. AYUMI ODASHIMA

1 JGm 152/159

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You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Item

TRAINER

N's PP Up



Attach a Basic Energy card from your discard pile to 1 of your Benched N's Pokémon.

Illus. Toyote Beach

1 JGm 153/159

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You may play any number of Item cards during your turn.

Item

TRAINER

N's PP Up



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Illus. Toyote Beach

1 JGm 153/159

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Item

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Illus. Toyote Beach

1 JGm 153/159

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You may play any number of Item cards during your turn.

Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

H ASCn 196/217

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You may play any number of Item cards during your turn.

Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

H ASCn 196/217

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You may play any number of Item cards during your turn.

Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

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J POKm 081/088

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You may play any number of Item cards during your turn.

Item

TRAINER

Poké Pad



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J POKm 081/088

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You may play any number of Item cards during your turn.

Pokémon Tool

TRAINER

Powerglass



At the end of your turn (after your attack), if the Pokémon this card is attached to is in the Active Spot, you may attach a Basic Energy card from your discard pile to it.

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063/064

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Item

TRAINER

Special Red Card



You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

Illus. Studio Boro Inc.

082/086

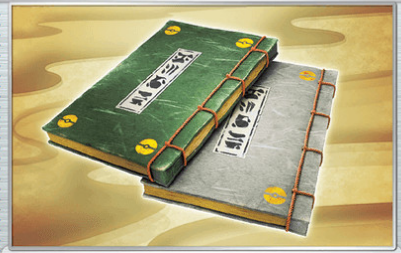
You may play any number of Item cards during your turn.

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Item

TRAINER

Transformation Tome



You must play 2 Transformation Tome cards at once. (This effect works one time for 2 cards.)

Choose a Basic Pokémon in your discard pile and switch it with 1 of your Basic Pokémon in play. Any attached cards, damage counters, Special Conditions, turns in play, and any other effects remain on the new Pokémon.

Illus. Toyste Beach

083/086

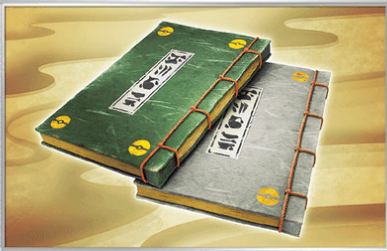
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083/086

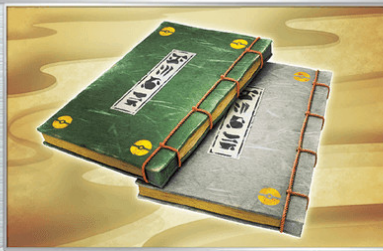
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083/086

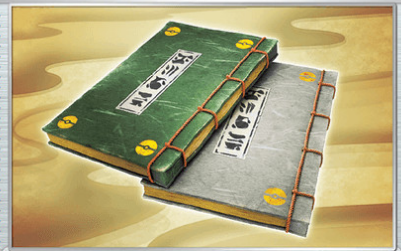
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083/086

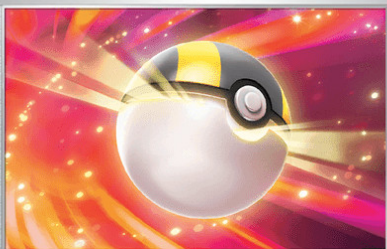
You may play any number of Item cards during your turn.

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. Ayaka Yoshida

131/132

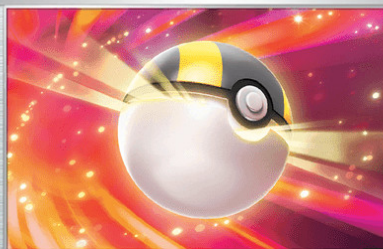
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Illus. Ayaka Yoshida

131/132

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Basic Energy

ENERGY

Basic Energy



MEEN 007

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