





BASIC

Wellspring Mask Ogerpon^{EX}

HP 210

Tera

As long as this Pokémon is on your Bench, prevent all damage done to this Pokémon by attacks (both yours and your opponent's).

Sob

20

During your opponent's next turn, the Defending Pokémon can't retreat.

Torrential Pump

100

You may shuffle 3 Energy attached to this Pokémon into your deck. If you do, this attack also does 120 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ⚡ ×2

resistance

retreat *

Illustration: Shon Graphics

064/167

Pokémon EX rule

When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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Stadium

TRAINER

Area Zero Underdepths



Each player who has any Tera Pokémon in play can have up to 8 Pokémon on their Bench.

If a player no longer has any Tera Pokémon in play, that player discards Pokémon from their Bench until they have 5. When this card leaves play, both players discard Pokémon from their Bench until they have 5, and the player who played this card discards first.

Illustration: MARINA Chikazawa

131/142

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Stadium

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Supporter

TRAINER

Black Belt's Training



During this turn, attacks used by your Pokémon do 40 more damage to your opponent's Active Pokémon ^{EX} (before applying Weakness and Resistance).

Illustration: GOSSAN

143/159

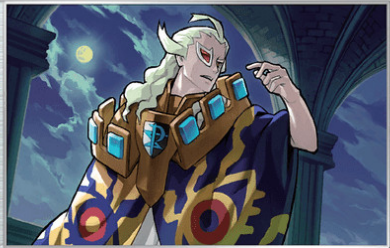
You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Boss's Orders



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illustration: NC Empire

114/132

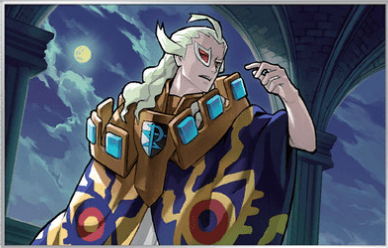
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TRAINER

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Illustration: NC Empire

114/132

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Supporter

TRAINER

CIPHERMANIAC'S CODEBREAKING

Future



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitsu

145/162

You may play only 1 Supporter card during your turn.

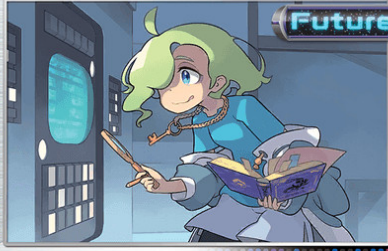
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145/162

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Supporter

TRAINER

CRISPIN



Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

Illus. GIDORA

133/142

You may play only 1 Supporter card during your turn.

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Illus. GIDORA

133/142

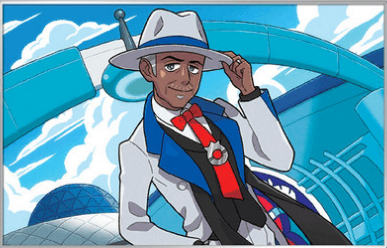
You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

CYRANO



Search your deck for up to 3 Pokémon **EX**, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Akira Komayama

170/191

You may play only 1 Supporter card during your turn.

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Item

TRAINER

DUSK BALL



Look at the bottom 7 cards of your deck. You may reveal a Pokémon you find there and put it into your hand. Shuffle the other cards back into your deck.

Illus. Studio Boro Inc.

175/191

You may play any number of Item cards during your turn.

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Item

TRAINER

DUSK BALL



Look at the bottom 7 cards of your deck. You may reveal a Pokémon you find there and put it into your hand. Shuffle the other cards back into your deck.

Illus. Studio Boro Inc.

175/191

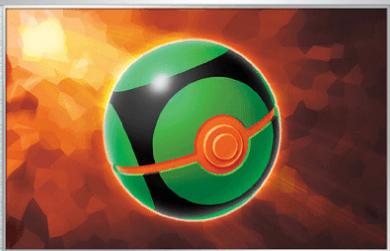
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Illus. Studio Boro Inc.
H SSP 175/191

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Item

TRAINER

Energy Switch



Move a Basic Energy from 1 of your Pokémon to another of your Pokémon.

Illus. Studio Boro Inc.
I MEG 115/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Energy Switch



Move a Basic Energy from 1 of your Pokémon to another of your Pokémon.

Illus. Studio Boro Inc.
I MEG 115/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Glass Trumpet



You can use this card only if you have any Tera Pokémon in play.

Choose up to 2 of your Benched ★ Pokémon and attach a Basic Energy card from your discard pile to each of them.

Illus. Toyote Beach
H SC 135/142

You may play any number of Item cards during your turn.

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Pokémon Tool

TRAINER

Handheld Fan



If the Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), move an Energy from the Attacking Pokémon to 1 of your opponent's Benched Pokémon.

Illus. Toyote Beach
H VIL 150/167

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Pokémon Tool

TRAINER

Lillie's Pearl



If the Lillie's Pokémon this card is attached to is Knocked Out by damage from an attack from your opponent's Pokémon, that player takes 1 fewer Prize card.

Illus. AYUMI ODASHIMA
I JIG 151/159

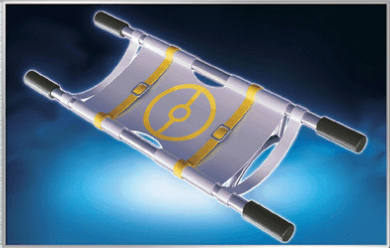
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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

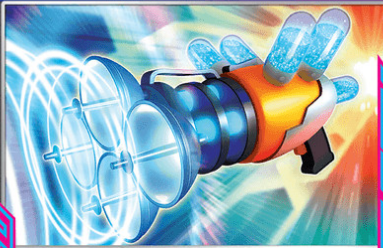
You may play any number of Item cards during your turn.

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Item

TRAINER

Prime Catcher



Switch in 1 of your opponent's Benched Pokémon to the Active Spot. If you do, switch your Active Pokémon with 1 of your Benched Pokémon.

Illus. Toyote Beach
H TEF 157/152

You may play any number of Item cards during your turn.

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Item

TRAINER

Special Red Card



You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

Illus. Studio Boro Inc.
J CIL 082/086

You may play any number of Item cards during your turn.

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

MECH

131 / 132

Illustration credit: Ilex, Ayaka Yoshida

You may play any number of Item cards during your turn.

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

MECH

131 / 132

Illustration credit: Ilex, Ayaka Yoshida

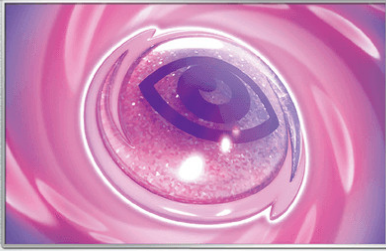
You may play any number of Item cards during your turn.

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Item

TRAINER

Wondrous Patch



Attach a Basic  Energy card from your discard pile to 1 of your Benched  Pokémon.

PFIL

094 / 094

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You may play any number of Item cards during your turn.

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Basic Energy

ENERGY

Basic  Energy



MECH

009

Illustration credit: Ilex, YOSHIROTTEN

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Basic Energy

ENERGY

Basic  Energy



MECH

009

Illustration credit: Ilex, YOSHIROTTEN

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Basic Energy

ENERGY

Basic  Energy



MECH

009

Illustration credit: Ilex, YOSHIROTTEN

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Basic Energy

ENERGY

Basic  Energy



MECH

009

Illustration credit: Ilex, YOSHIROTTEN

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Special Energy

ENERGY

Mist Energy 



As long as this card is attached to a Pokémon, it provides  Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

MECH

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Illustration credit: Ilex, YOSHIROTTEN

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Basic Energy

ENERGY

Basic  Energy



MECH

013

Illustration credit: Ilex, YOSHIROTTEN

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