

BASIC **Fezandipiti ex** HP 210



Ability **Flip the Script**
Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

*** **Cruel Arrow**
This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ♣ ×2 | resistance | retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illust. Nakayama
H 142/217

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BASIC **Kyurem** HP 130



NO. 0646. Boundary Pokémon. HT: 9'10" WT: 716.5 lbs.

Ability **Plasma Bane**
If your opponent has any cards in their discard pile that have "Colress" in the name, this Pokémon can use the Trifrost attack for ★.

☁ ⚡ ⚡ ⚡ **Trifrost**
Discard all Energy from this Pokémon. This attack does 110 damage to 3 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness | resistance | retreat ★ ★

Illust. Shinariguru
H 047/064

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weakness | resistance | retreat ★ ★

Illust. Shinariguru
H 047/064

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BASIC **Latias ex** HP 210



Ability **Skyliner**
Your Basic Pokémon in play have no Retreat Cost.

☁ ⚡ ⚡ **Eon Blade** 200
During your next turn, this Pokémon can't attack.

weakness ♣ ×2 | resistance ♣ -30 | retreat ★ ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illust. Nakayama
H 076/191

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BASIC **Latias ex** HP 210



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Illust. Nakayama
H 076/191

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BASIC **Lillie's Clefairy ex** HP 190



Ability **Fairy Zone**
The Weakness of each of your opponent's ♣ Pokémon in play is now ♣. (Apply Weakness as ×2.)

☁ ⚡ **Full Moon Rondo** 20+
This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness ♣ ×2 | resistance | retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illust. Shinariguru
H 056/159

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BASIC **Mega Kangaskhan ex** HP 300



The Mega-Evolved form of Kangaskhan

Ability **Run Errand**
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

*** **Rapid-Fire Combo** 200+
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♣ ×2 | resistance | retreat ★ ★ ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

Illust. Shon Graphics
H 104/132

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Illust. Shon Graphics
H 104/132

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Illust. Shon Graphics
H 104/132

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STAGE 2 **Metagross** **HP 180** 

Evolves from Metang



NO. 0376 Iron Leg Pokémon HT. 5'3" WT. 1212.5 lbs.

Bounce Back **60**

Switch out your opponent's Active Pokémon to the Bench.
(Your opponent chooses the new Active Pokémon.)

    **Metallic Hammer** **150+**

You may discard 3  Energy from this Pokémon and have this attack do 150 more damage.

weakness  **x2** | **resistance**  **-30** | **retreat**   

Illus. Bun Toujo Metang combined to form it. With four brains, it has the intelligence of a supercomputer.

J **CR108** **061/086** 

©2015 Pokémon. Nintendo / Creatures / GAMES BREX

STAGE 1 **Slowking** **HP 120**

Evolves from Slowpoke

NO. 0199 Royal Pokémon. HT: 6'7" WT: 175.3 lbs.

Seek Inspiration

Discard the top card of your deck, and if that card is a Pokémon that doesn't have a Rule Box, choose 1 of its attacks and use it as its attack. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Super Psy Bolt **120**

weakness **x2** **resistance** **-30** **retreat**

Illus. Tatsu Kiyama

SWSH 058/142 ©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Slowpoke

HP **80** 



NO. 0079 Dopey Pokémon HT: 3'11" WT: 79.4 lbs.

Dangle Tail
Put a Pokémon from your discard pile into your hand.

  **Tackle** **30**

weakness  ×2 | resistance  -30 retreat  

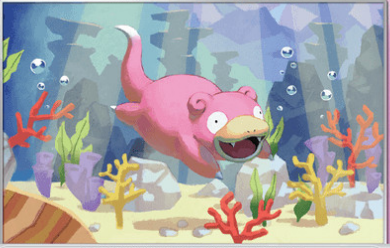
Illus. Tazsizo

H **SCRM** 057 / 142 

It is always vacantly lost in thought, but no one knows what it is thinking about.
It is good at fishing with its tail.

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BASIC Slowpoke **HP 80**



NO. 0079 Dopey Pokémon. HT. 3'11" WT. 79.4 lbs.

★ **Dangle Tail**
Put a Pokémon from your discard pile into your hand.

👁️ ★ **Tackle** 30

weakness 🌊 ×2 resistance 🍁 -30 retreat ★ ★

Illus. Teezro
H **STAN** 057/142

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STAGE 1 Zoroark **HP 120**
Evolves from Zorua



NO. 0571 Illusion Fox Pokémon. HT. 5'3" WT. 178.8 lbs.

👁️ **Mind Jack** 30×
This attack does 30 damage for each of your opponent's Benched Pokémon.

★ ★ ★ **Foul Play**
Choose 1 of your opponent's Active Pokémon's attacks and use it as this attack.

weakness 🌊 ×2 resistance retreat ★

Illus. akagi
H **WILL** 062/086

Bonds between these Pokémon are very strong. It protects the safety of its pack by tricking its opponents.

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Stadium **TRAINER**
Academy at Night



Once during each player's turn, that player may put a card from their hand on top of their deck.

Illus. AYUMI ODASHIMA
H **STAN** 054/064

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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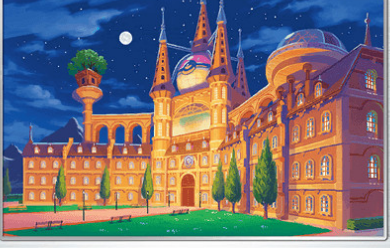
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Pokémon Tool **TRAINER**
Brave Bangle



If the Pokémon this card is attached to doesn't have a Rule Box, the attacks it uses do 30 more damage to your opponent's Active Pokémon **EX** (before applying Weakness and Resistance). (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Toyote Beach
H **WILL** 080/086

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Supporter **TRAINER**
Ciphermaniac's Codebreaking



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Raika Akitsu
H **TEPA** 145/162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Ciphermaniac's Codebreaking

Future

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

You may play only 1 Supporter card during your turn.

Illus. Taira Akitsu

145/162

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Supporter

TRAINER

Ciphermaniac's Codebreaking

Future

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

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Illus. Taira Akitsu

145/162

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TRAINER

Ciphermaniac's Codebreaking

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Illus. Taira Akitsu

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Supporter

TRAINER

Crispin

Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GIDORA

133/142

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Supporter

TRAINER

Lillie's Determination

Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

You may play only 1 Supporter card during your turn.

Illus. Atsushi Furusawa

119/132

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119/132

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Illus. Atsushi Furusawa

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Item

TRAINER

Night Stretcher

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

Illus. Toyote Beach

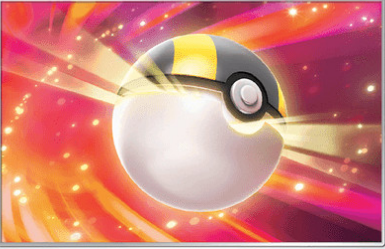
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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

MECH

131/132

Illustrator: Ayaka Yoshida

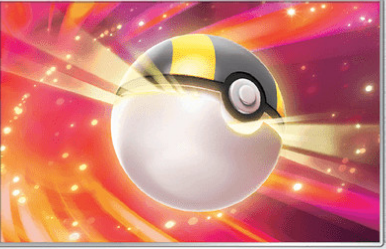
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TRAINER

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MECH

131/132

Illustrator: Ayaka Yoshida

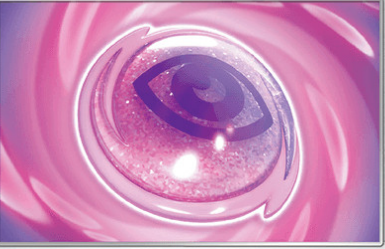
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You may play any number of Item cards during your turn.

Item

TRAINER

Wondrous Patch



Attach a Basic  Energy card from your discard pile to 1 of your Benched  Pokémon.

PFLN

094/094

Illustrator: Studio Boro Inc.

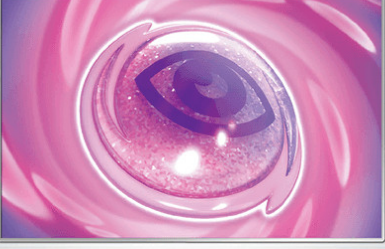
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094/094

Illustrator: Studio Boro Inc.

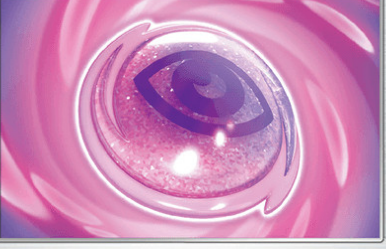
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094/094

Illustrator: Studio Boro Inc.

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You may play any number of Item cards during your turn.

Basic Energy

ENERGY

Basic  Energy



MECH

007

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Basic Energy

ENERGY

Basic  Energy



MECH

007

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Basic Energy

ENERGY

Basic  Energy



MECH

005

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Basic Energy

ENERGY

Basic  Energy



MECH

005

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