

STAGE 1

Bronzong

HP 110

Evolves from Bronzor

NO. 0437. Bronze Bell Pokémon. HT: 4'3". WT: 412.3 lbs.

Evolution Jammer

30

During your opponent's next turn, they can't play any Pokémon from their hand to evolve their Pokémon.

Super Psy Bolt

100

weakness

×2

resistance

-30

retreat

★★★

illus. Katsunori Sato

069/162

In ages past, this Pokémon was revered as a bringer of rain. It was found buried in the ground.

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BASIC

Bronzor

HP 80

NO. 0436. Bronze Pokémon. HT: 1'8". WT: 133.4 lbs.

Mirror Attack

10+

If your opponent's Active Pokémon is a ♂ Pokémon, this attack does 30 more damage.

weakness

×2

resistance

-30

retreat

★★★

illus. Kadamahadaitai Yawarakai

068/162

Ancient people believed that the pattern on Bronzor's back contained a mysterious power.

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BASIC

Budew

HP 30

NO. 0406. Bud Pokémon. HT: 8". WT: 2.6 lbs.

Itchy Pollen

10

During your opponent's next turn, they can't play any Item cards from their hand.

weakness

×2

resistance

retreat

illus. Yoriyuki Ikegami

016/217

The pollen it releases contains poison. If this Pokémon is raised on clean water, the poison's toxicity is increased.

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BASIC

Buneary

HP 70

NO. 0427. Rabbit Pokémon. HT: 1'4". WT: 12.1 lbs.

Run Around

Switch this Pokémon with 1 of your Benched Pokémon.

Kick

20

weakness

×2

resistance

retreat

★

illus. Iono

083/094

Buneary can attack by rolling up their ears and then striking with the force created by unrolling them. This attack becomes stronger with training.

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1

Dusclops

HP 90

Evolves from Duskull

NO. 0356. Beckon Pokémon. HT: 5'3". WT: 67.5 lbs.

Ability Cursed Blast

Once during your turn, you may put 5 damage counters on 1 of your opponent's Pokémon. If you use this Ability, this Pokémon is Knocked Out.

Will-O-Wisp

50

weakness

×2

resistance

-30

retreat

★★

illus. Aya Kusube

036/131

Dusclops's true form is said to be a bright red eye burning within its body, but no one has ever seen such a thing.

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STAGE 2

Dusknoir

HP 160

Evolves from Dusclops

NO. 0477 Gripper Pokémon. HT: 7'3" WT: 235 lbs.

Ability Cursed Blast

Once during your turn, you may put 13 damage counters on 1 of your opponent's Pokémon. If you use this Ability, this Pokémon is Knocked Out.

Shadow Bind

150

During your opponent's next turn, the Defending Pokémon can't retreat.

weakness

x2

resistance

-30

retreat

illus. doncio

PREM 037/131

It comes and goes between this world and the afterlife. People fear this Pokémon because it is said to suck in lost spirits and take them along.

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BASIC

Duskull

HP 60

NO. 0355 Requiem Pokémon. HT: 2'7" WT: 33.1 lbs.

Come and Get You

Put up to 3 Duskull from your discard pile onto your Bench.

Mumble

30

weakness

x2

resistance

-30

retreat

*

illus. IKEDA Saki

PREM 035/131

Duskull's victims suffer an intense chill as the Pokémon siphons their life-force away, glaring at them with its bright red eye all the while.

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BASIC

Flutter Mane

HP 90

NO. 0987 Paradox Pokémon. HT: 4'7" WT: 8.8 lbs.

Ability Midnight Fluttering

As long as this Pokémon is in the Active Spot, your opponent's Active Pokémon has no Abilities, except for Midnight Fluttering.

Hex Hurl

90

Put 2 damage counters on your opponent's Benched Pokémon in any way you like.

weakness

x2

resistance

retreat

*

illus. kodomo

PREM 078/162

This Pokémon has characteristics similar to those of Flutter Mane, a creature mentioned in a certain book.

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BASIC

Latias

HP 210

NO. 0204 Pokémon. HT: 1'10" WT: 133 lbs.

Ability Skyliner

Your Basic Pokémon in play have no Retreat Cost.

Eon Blade

200

During your next turn, this Pokémon can't attack.

weakness

x2

resistance

-30

retreat

*

illus. hokuyoo

SSP 076/191

When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Latias **EX** HP 210



Ability Skyliner
Your Basic Pokémon in play have no Retreat Cost.

☉ ☉ ★ **Eon Blade** 200
During your next turn, this Pokémon can't attack.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illus. Takuyoo
H 076/191 ★

BASIC Mega Kangaskhan **EX** HP 300 ★

The Mega-Evolved form of Kangaskhan



Ability Run Errand
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

★ ★ ★ **Rapid-Fire Combo** 200+
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

Illus. Shon Graphics
H 104/132 ★

BASIC Mega Kangaskhan **EX** HP 300 ★

The Mega-Evolved form of Kangaskhan



Ability Run Errand
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

★ ★ ★ **Rapid-Fire Combo** 200+
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

Illus. Shon Graphics
H 104/132 ★

STAGE 1 Mega Lopunny **EX** HP 330 ★

Evolves from Buneary

The Mega-Evolved form of Lopunny



★ **Gale Thrust** 60+
If this Pokémon moved from your Bench to the Active Spot this turn, this attack does 170 more damage.

★ ★ **Spiky Hopper** 160
This attack's damage isn't affected by any effects on your opponent's Active Pokémon.

weakness ♣ ×2 resistance ♣ -30 retreat ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

Illus. Shon Graphics
H 084/094 ★

STAGE 1 Mega Lopunny **EX** HP 330 ★

Evolves from Buneary

The Mega-Evolved form of Lopunny



★ **Gale Thrust** 60+
If this Pokémon moved from your Bench to the Active Spot this turn, this attack does 170 more damage.

★ ★ **Spiky Hopper** 160
This attack's damage isn't affected by any effects on your opponent's Active Pokémon.

weakness ♣ ×2 resistance ♣ -30 retreat ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

Illus. Shon Graphics
H 084/094 ★

BASIC Meowth **EX** HP 170 ★



Ability Last-Ditch Catch
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★ ★ ★ **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

weakness ♣ ×2 resistance ♣ -30 retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illus. Shon Graphics
H 062/088 ★

Supporter **TRAINER** Boss's Orders Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

You may play only 1 Supporter card during your turn.

Illus. NC Empire
H 114/132 ★

Supporter **TRAINER** Boss's Orders Ghetsis

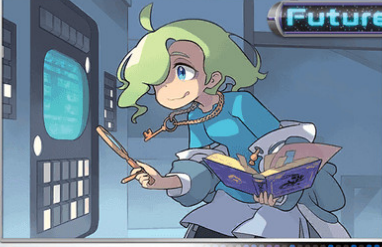


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You may play only 1 Supporter card during your turn.

Illus. NC Empire
H 114/132 ★

Supporter **TRAINER** CIPHERMANIAC'S CODEBREAKING Future



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

You may play only 1 Supporter card during your turn.

Illus. Taira Akitzu
H 145/162 ★

Supporter

TRAINER

CIPHERMANIAC'S CODEBREAKING

Future



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitu
H 145/162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. you
I 084/086

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. you
I 084/086

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

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Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. you
I 084/086

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. you
I 084/086

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

LILLIE'S DETERMINATION



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
I 119/132

You may play only 1 Supporter card during your turn.

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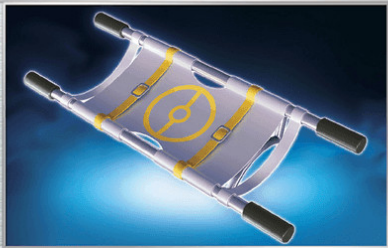
You may play only 1 Supporter card during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

H ASC 196/217

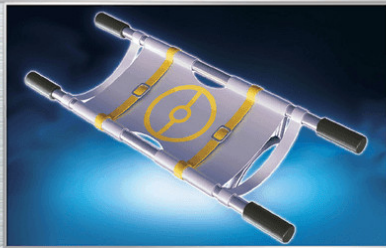
You may play any number of Item cards during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

H ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Boro Inc.

J POR 081/088

You may play any number of Item cards during your turn.

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Item

TRAINER

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J POR 081/088

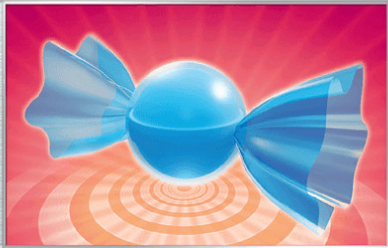
You may play any number of Item cards during your turn.

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Item

TRAINER

Rare Candy



Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Studio Boro Inc.

I MEG 125/132

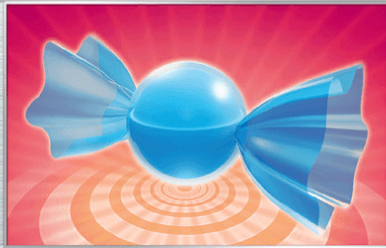
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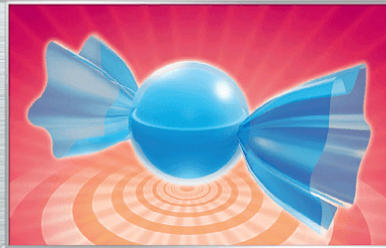
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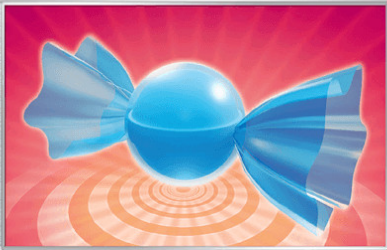
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Illus. Studio Boro Inc.

MEGA 125/132

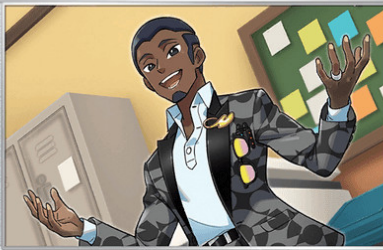
You may play any number of Item cards during your turn.

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Supporter

TRAINER

Salvatore



Search your deck for a card that has no Abilities and evolves from 1 of your Pokémon, and put it onto that Pokémon to evolve it. Then, shuffle your deck. You can use this card on a Pokémon you put down when you were setting up to play or on a Pokémon that was put into play this turn.

Illus. Ryuta Fuse

MEGA 160/162

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Special Red Card



You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

Illus. Studio Boro Inc.

MEGA 082/086

You may play any number of Item cards during your turn.

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Item

TRAINER

Switch



Switch your Active Pokémon with 1 of your Benched Pokémon.

Illus. Studio Boro Inc.

MEGA 130/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Switch



Switch your Active Pokémon with 1 of your Benched Pokémon.

Illus. Studio Boro Inc.

MEGA 130/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Switch



Switch your Active Pokémon with 1 of your Benched Pokémon.

Illus. Studio Boro Inc.

MEGA 130/132

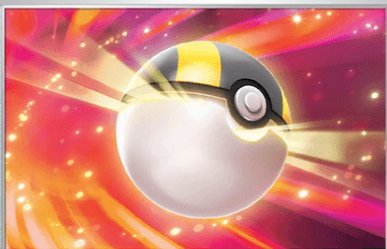
You may play any number of Item cards during your turn.

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. Ayaka Yoshida

MEGA 131/132

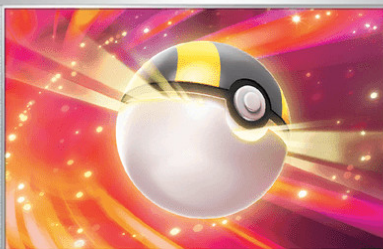
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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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TRAINER

Ultra Ball



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Illus. Ayaka Yoshida

MEGA 131/132

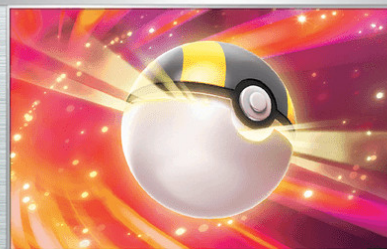
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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. Ayaka Yoshida

MEGA 131/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Max. Ayako Yoshida

MEGA 131/132

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Special Energy

ENERGY

Enriching Energy



As long as this card is attached to a Pokémon, it provides ★ Energy.

When you attach this card from your hand to a Pokémon, draw 4 cards.

SSR 191/191

★

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Special Energy

ENERGY

Telepathic Energy



As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

088/088

★

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Special Energy

ENERGY

Telepathic Energy



As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

088/088

★

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Special Energy

ENERGY

Telepathic Energy



As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

088/088

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