

STAGE 1

Marnie's Morgrem

HP 100

Evolves from Marnie's Impidimp

NO. 0860 Devious Pokémon. HT: 2'7" WT: 27.6 lbs.

Corkscrew Punch

60

weakness ♀ ×2

resistance

retreat ♀

illus. NC Empire

135/182

Morgrem prefers dirty tactics, like ambushing, because it doesn't have confidence in its brawn.

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BASIC

Munkidori

HP 110

NO. 1015 Retainer Pokémon. HT: 3'3" WT: 26.9 lbs.

Ability Adrena-Brain

Once during your turn, if this Pokémon has any ♀ Energy attached, you may move up to 3 damage counters from 1 of your Pokémon to 1 of your opponent's Pokémon.

Mind Bend

60

Your opponent's Active Pokémon is now Confused.

weakness ♀ ×2

resistance ♀ -30

retreat ♀

illus. kodama

095/167

Munkidori keeps itself somewhere safe while it toys with its foes, using psychokinesis to induce intense dizziness.

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095/167

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BASIC

Shaymin

HP 80

NO. 0492 Gratitude Pokémon. HT: 8" WT: 4.6 lbs.

Ability Flower Curtain

Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. (Pokémon ex, Pokémon V, etc. have Rule Boxes.)

Smash Kick

30

weakness ♀ ×2

resistance

retreat ♀

illus. Iono

010/182

The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

BASIC

Snorunt

HP 70

NO. 0361 Snow Hat Pokémon. HT: 2'4" WT: 37 lbs.

Chilly

10

weakness ♀ ×2

resistance

retreat ♀

illus. Winter Wander

046/217

In some snowy lands, certain folklore says a house will prosper if a Snorunt lives there.

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resistance

retreat

Illus. Winter Wands

ASC 046/217

In some snowy lands, certain folklore says a house will prosper if a Snorunt lives there.

BASIC

Yveltal

HP 110

NO. 0717 Destruction Pokémon. HT: 19' WT: 447.5 lbs.

Clutch

20

During your opponent's next turn, the Defending Pokémon can't retreat.

Dark Feather

110

weakness x2

resistance -30

retreat

Illus. akagi

MEG 088/132

When its life comes to an end, it absorbs the life energy of every living thing and turns into a cocoon once more.

Pokémon Tool

TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is less.

Illus. Studio Boro Inc.

ASC 181/217

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Supporter

TRAINER

Boss's Orders

Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire

MEG 114/132

You may play only 1 Supporter card during your turn.

Supporter

TRAINER

Boss's Orders

Ghetsis

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Illus. NC Empire

MEG 114/132

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Boss's Orders

Ghetsis

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Illus. NC Empire

MEG 114/132

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Item

TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA

MEG 144/162

You may play any number of Item cards during your turn.

Item

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Illus. AYUMI ODASHIMA

MEG 144/162

You may play any number of Item cards during your turn.

Item

TRAINER

Energy Switch

Move a Basic Energy from 1 of your Pokémon to another of your Pokémon.

Illus. Studio Boro Inc.

MEG 115/132

You may play any number of Item cards during your turn.

Supporter

TRAINER

Gwynn



Discard up to 2 Pokémon that don't have a Rule Box from your hand, and draw 3 cards for each card you discarded in this way. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. nagimiso
PGL 078/084

You may play only 1 Supporter card during your turn.

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TRAINER

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
MEG 119/132

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

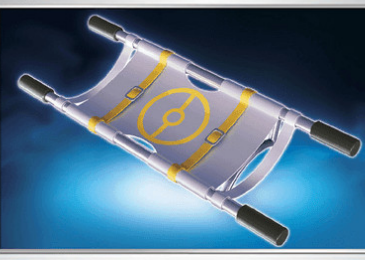
Illus. Toyote Beach
H ASC 196/217

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Illus. Toyotsu Beach
H ASC 196/217

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Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illustration Studio Bora Inc.

J **POR** EN 081/088 ◆

You may play any number of Item cards during your turn.

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Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

J **POP** **EN** 081/088 ◆

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Item **TRAINER**

Secret Box



You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illustration by: Kenji Terauchi
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Item **TRAINER**

Special Red Card



You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.
J CRIN 082/086

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Stadium **TRAINER**

Spikemuth Gym



Once during each player's turn, that player may search their deck for a Marnie's Pokémon, reveal it, and put it into their hand. Then, that player shuffles their deck.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

illus. AYUMI ODASHIMA

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Stadium

TRAINER

Spikemuth Gym

Once during each player's turn, that player may search their deck for a Marnie's Pokémon, reveal it, and put it into their hand. Then, that player shuffles their deck.

Illus. AYUMI ODASHIMA

DREN

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You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Stadium **TRAINER**

Spikemuth Gym



Once during each player's turn, that player may search their deck for a Marnie's Pokémon, reveal it, and put it into their hand. Then, that player shuffles their deck.

Illustration by AYUMI ODASHIMA

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The image shows a Pokémon TCG card for Team Rocket's Petrel. The card has a blue border with a white and red striped pattern on the right side. The top left corner features the word 'Supporter' in red, and the top right corner features the word 'TRAINER' in white. The title 'Team Rocket's Petrel' is written in large black letters. The illustration depicts Petrel, a man with purple hair, wearing a black jacket with a red 'R' and a blue shirt. He is standing in a room with a computer monitor and a window. The card's text reads: 'Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.' and 'You may play only 1 Supporter card during your turn.' The card is numbered 176/182 and is a Supporter card. The artist's name 'Illus. GOSSAN' is in the bottom left corner, and the copyright notice '©2015 Nintendo / Nintendo / Creatures / GAME FREAK' is in the bottom right corner.

Supporter

TRAINER

Team Rocket's Petrel



Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN

0 DRIEN 176/182 ◆

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Basic Energy

ENERGY

Basic Energy

007

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This is a Basic Energy card from the Magic: The Gathering CCG. The card has a blue and white color scheme. The top left corner features the text "Basic Energy" in a stylized font. The top right corner features the word "ENERGY" in a bold, sans-serif font. The center of the card displays a large, glowing blue mana symbol (a circle with a smaller circle inside) surrounded by a burst of white sparkles. The bottom left corner shows the "MEE EN" logo and the number "007". The bottom right corner features a small, glowing blue mana symbol. The card is set against a dark blue background.

