



STAGE 1

Team Rocket's Spidops

HP 130

Evolves from Team Rocket's Tarountula

NO. 0918. Trap Pokémon. HT: 3'3". WT: 36.4 lbs.

Ability

Charging Up

Once during your turn, you may attach a Basic Energy card from your discard pile to this Pokémon.

Rocket Rush

30×

This attack does 30 damage for each of your Team Rocket's Pokémon in play.

weakness

×2

resistance

×2

retreat

illus. Taiga Kasai

020/182

★

It clings to branches and ceilings using its threads and moves without a sound. It takes out its prey before the prey even notices it.

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BASIC

Team Rocket's Tarountula

HP 50

NO. 0917. String Ball Pokémon. HT: 1'. WT: 8.8 lbs.

Take Down

30

This Pokémon also does 10 damage to itself.

weakness

×2

resistance

×2

retreat

illus. Saboteri

019/182

●

The ball of threads wrapped around its body is elastic enough to deflect the scythes of Scyther, this Pokémon's natural enemy.

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BASIC

Team Rocket's Wobbuffet

HP 110

NO. 0202. Patient Pokémon. HT: 4'3". WT: 62.8 lbs.

Rocket Mirror

Move all damage counters from 1 of your Benched Team Rocket's Pokémon to your opponent's Active Pokémon.

Headbutt Bounce

70

weakness

×2

resistance

×30

retreat

illus. Kazumasa Yoshimizu

082/182

★

To keep its pitch-black tail hidden, it lives quietly in the darkness. It is never first to attack.

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Item

TRAINER

Energy Switch

Move a Basic Energy from 1 of your Pokémon to another of your Pokémon.

illus. Studio Boro Inc.

115/132

●

You may play any number of Item cards during your turn.

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Pokémon Tool

TRAINER

Hero's Cape

The Pokémon this card is attached to gets +100 HP.

illus. Ryota Koike

152/152

★

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Supporter

TRAINER

## Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa  
MEG 119/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool

TRAINER

## Lucky Helmet



If the Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), draw 2 cards.

Illus. Studio Boro Inc.  
H 158/167

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Pokémon Tool

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H 158/167

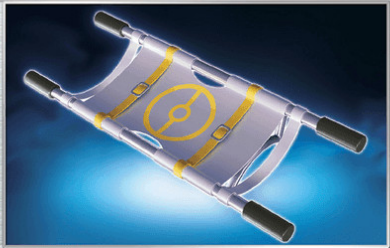
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Item

TRAINER

## Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach  
H ASC 196/217

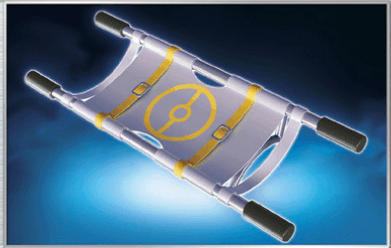
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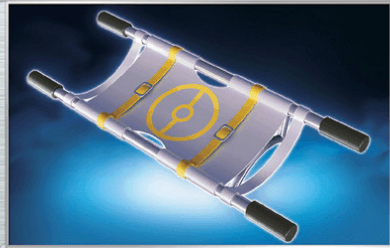
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TRAINER

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Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach  
H ASC 196/217

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Stadium

TRAINER

## Prism Tower



Once during each player's turn, that player may discard 2 cards from their hand in order to draw a card.

Illus. MARINA Chikazawa

080/086

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Supporter

TRAINER

## Team Rocket's Archer



You can use this card only if any of your Team Rocket's Pokémon were Knocked Out during your opponent's last turn.

Each player shuffles their hand into their deck. Then, you draw 5 cards, and your opponent draws 3 cards.

Illus. Hidetoki Ishikawa

170/182

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

## Team Rocket's Ariana



Draw cards until you have 5 cards in your hand. If all of your Pokémon in play are Team Rocket's Pokémon, draw cards until you have 8 cards in your hand instead.

Illus. Anel

171/182

You may play only 1 Supporter card during your turn.

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Supporter

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171/182

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171/182

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Illus. Anel

171/182

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Stadium

TRAINER

## Team Rocket's Factory



Once during each player's turn, if they played a Supporter card that has "Team Rocket" in its name from their hand this turn, they may draw 2 cards.

Illus. imeniii

173/182

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Supporter

TRAINER

## Team Rocket's Giovanni



Switch your Active Team Rocket's Pokémon with 1 of your Benched Team Rocket's Pokémon. If you do, switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. okagi

174/182

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

## Team Rocket's Giovanni



Switch your Active Team Rocket's Pokémon with 1 of your Benched Team Rocket's Pokémon. If you do, switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. okagi  
174/182

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

## Team Rocket's Giovanni



Switch your Active Team Rocket's Pokémon with 1 of your Benched Team Rocket's Pokémon. If you do, switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. okagi  
174/182

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

## Team Rocket's Petrel



Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. GOSSAN  
176/182

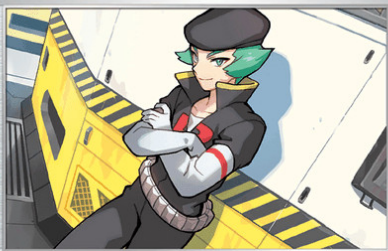
You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

## Team Rocket's Proton



If you go first, you may use this card during your first turn.

Search your deck for up to 3 Basic Team Rocket's Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Naoki Saito  
177/182

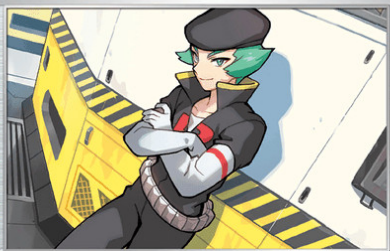
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Search your deck for up to 3 Basic Team Rocket's Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Naoki Saito  
177/182

You may play only 1 Supporter card during your turn.

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Item

TRAINER

## Team Rocket's Transceiver



Search your deck for a Supporter card that has "Team Rocket" in its name, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. inose yuki  
178/182

You may play any number of Item cards during your turn.

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Item

TRAINER

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178/182

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Illus. inose yuki  
178/182

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

MEGA

131/132

You may play any number of Item cards during your turn.

MEGA

131/132

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TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

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MEGA

131/132

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MEGA

131/132

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131/132

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131/132

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MEGA

131/132

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MEGA

131/132

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Basic Energy

ENERGY

Basic Energy



MEGA

001

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Basic Energy

ENERGY

Basic Energy



MEGA

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MEGA

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