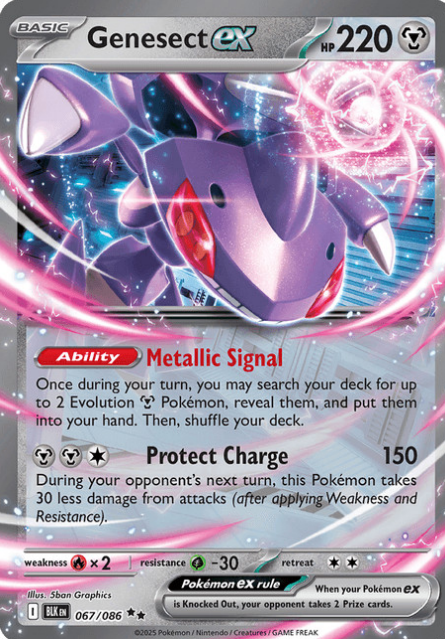




STAGE 1 Mega Excadrill **EX** HP 340

Evolves from Dribur. The Mega-Evolved form of Excadrill.

Undermine 90
Discard the top 2 cards of your opponent's deck.

Maximum Drilling 200+
If this Pokémon has at least 2 extra Energy attached (in addition to this attack's cost), this attack does 130 more damage.

weakness ×2 resistance -30 retreat ★ ★ ★ ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

ILLU. Kenjiro Azuma
J PGL 065/084 ★★

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ILLU. Kenjiro Azuma
J PGL 065/084 ★★

BASIC Mega Skarmory **EX** HP 260

The Mega-Evolved form of Skarmory.

Sonic Ripper
Shuffle all Energy attached to this Pokémon into your deck, and this attack does 220 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ×2 resistance -30 retreat

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

ILLU. Shon Graphics
J PGL 055/088 ★★

BASIC Meowth **EX** HP 170

Ability Last-Ditch Catch
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★ ★ ★ **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

weakness ×2 resistance retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

ILLU. Shon Graphics
J PGL 062/088 ★★

STAGE 2 Metagross HP 180

Evolves from Metang.

NO. 0376. Iron Leg Pokémon. HT: 5'3". WT: 1212.5 lbs.

Bounce Back 60
Switch out your opponent's Active Pokémon to the Bench. (Your opponent chooses the new Active Pokémon.)

Metallic Hammer 150+
You may discard 3 Energy from this Pokémon and have this attack do 150 more damage.

weakness ×2 resistance -30 retreat ★ ★ ★

ILLU. Bun Toujo
J PGL 061/086 ◆

Metagross combined to form it. With four brains, it has the intelligence of a supercomputer.

STAGE 1 Metang HP 100

Evolves from Beldum.

NO. 0375. Iron Claw Pokémon. HT: 3'11". WT: 446.4 lbs.

Ability Metal Maker
Once during your turn, you may look at the top 4 cards of your deck and attach any number of Basic Energy cards you find there to your Pokémon in any way you like. Shuffle the other cards and put them on the bottom of your deck.

Beam 60

weakness ×2 resistance -30 retreat ★ ★

ILLU. Nobuhiko Imagawa
H TEP 114/162 ●

Two Beldum have become stuck together via their own magnetic forces. With two brains, the resulting Metang has doubled psychic powers.

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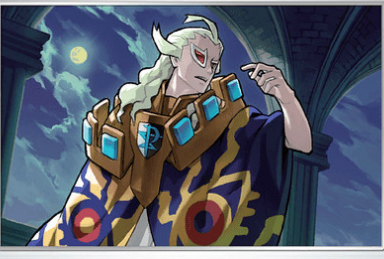
ILLU. Nobuhiko Imagawa
H TEP 114/162 ●

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Supporter **TRAINER**

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire

0 MEGA 114/132 ◆

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Philippe

Attach up to 2 Basic Energy cards from your discard pile to 1 of your Pokémon.

You may play only 1 Supporter card during your turn.

Illus. Seichirou Gunjima
079/086

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Item

TRAINER

Precious Trolley

Search your deck for any number of Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Inose yuuki
185/191

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Item

TRAINER

Special Red Card

You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

You may play any number of Item cards during your turn.

Illus. Studio Boro Inc.
082/086

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Item

TRAINER

Switch

Switch your Active Pokémon with 1 of your Benched Pokémon.

You may play any number of Item cards during your turn.

Illus. Studio Boro Inc.
130/132

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Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN
176/182

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Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN
176/182

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Illus. GOSSAN
176/182

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Illus. GOSSAN
176/182

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Item

TRAINER

Team Rocket's Transceiver

Search your deck for a Supporter card that has "Team Rocket" in its name, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Inose yuuki
178/182

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Item **TRAINER**

Team Rocket's Transceiver



Search your deck for a Supporter card that has "Team Rocket" in its name, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

illus. inose yukiie

0 **Driftn** 178 / 182 ◆

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Basic Energy

ENERGY

Basic  Energy



A large, glowing, circular energy symbol is centered on the card. The symbol is a stylized, black, three-pointed star or flame shape, surrounded by a bright, white, circular glow that fades into the background. The background is a light blue gradient with many small, white, sparkling particles scattered throughout, giving it a magical or energetic feel.

MEGA 008

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