STAGE2 **Blaziken ex** HP 320

Evolves from Combusken

Ability **Seething Spirit**

Once during your turn, you may attach a Basic Energy card from your discard pile to 1 of your Pokémon.

Smolder-sault 200

During your next turn, this Pokémon can't attack.

weakness ×2 | resistance | retreat

Pokémon ex rule: When your Pokémon ex is Knocked Out, your opponent takes 2 Prize cards.

Illus. Yakuyoo

H JTG EN 024/159 ★★

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H JTG EN 024/159 ★★

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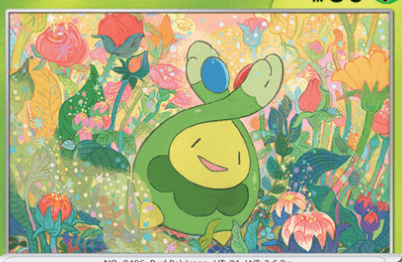
BASIC **Budew** HP 30



NO. 0406 Bud Pokémon HT: 8" WT: 2.6 lbs.

Itchy Pollen 10

During your opponent's next turn, they can't play any Item cards from their hand.

weakness ×2 | resistance | retreat

Illus. Yoriyuki Ikegami

H ASC EN 016/217 ●

The pollen it releases contains poison. If this Pokémon is raised on clean water, the poison's toxicity is increased.

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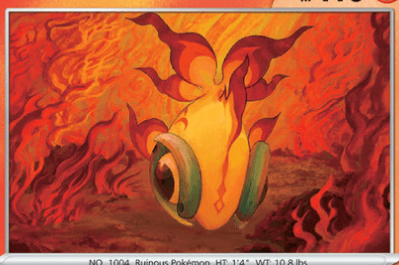
BASIC **Chi-Yu** HP 110



NO. 1004 Ruinous Pokémon HT: 1'4" WT: 10.8 lbs.

Allure

Draw 2 cards.

Ground Melter 60+

If a Stadium is in play, this attack does 60 more damage. Then, discard that Stadium.

weakness ×2 | resistance | retreat

Illus. Oku

H TWM EN 039/167 ◆

The envy accumulated within curved beads that sparked multiple conflicts has clad itself in fire and become a Pokémon.

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BASIC **Chien-Pao** HP 120

NO. 1002 Ruinous Pokémon HT: 6'3" WT: 335.5 lbs.

Ability **Snow Sink**

When you play this Pokémon from your hand onto your Bench during your turn, you may discard a Stadium in play.

Icicle Loop 120

Put an Energy attached to this Pokémon into your hand.

weakness ×2 | resistance | retreat

Illus. Yuya Oka

H SSP EN 056/191 ★

The hatred of those who perished by the sword long ago has clad itself in snow and become a Pokémon.

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STAGE1 **Combusken** HP 100

Evolves from Torchic

NO. 0256 Young Fowl Pokémon HT: 2'11" WT: 43 lbs.

Combustion 20

Double Kick 40×

Flip 2 coins. This attack does 40 damage for each heads.

weakness ×2 | resistance | retreat

Illus. yuu

I DRI EN 041/182 ●

It boosts its concentration by emitting harsh cries. Its kicks have outstanding destructive power.

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STAGE2 **Dragapult ex** HP 320

Evolves from Drakloak

Tera: As long as this Pokémon is on your Bench, prevent all damage done to this Pokémon by attacks *(both yours and your opponent's)*.

Jet Headbutt 70

Phantom Dive 200

Put 6 damage counters on your opponent's Benched Pokémon in any way you like.

weakness | resistance | retreat

Pokémon ex rule: When your Pokémon ex is Knocked Out, your opponent takes 2 Prize cards.

Illus. 5ban Graphics

H TWM EN 130/167 ★★

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weakness | resistance | retreat

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Illus. 5ban Graphics

H TWM EN 130/167 ★★

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STAGE1 **Drakloak** HP 90

Evolves from Dreepy

NO. 0886 Caretaker Pokémon HT: 4'7" WT: 24.3 lbs.

Ability **Recon Directive**

Once during your turn, you may look at the top 2 cards of your deck and put 1 of them into your hand. Put the other card on the bottom of your deck.

Dragon Headbutt 70

weakness | resistance | retreat

Illus. cochi8i

H TWM EN 129/167 ●

This Pokémon stores up energy in its lungs, then shoots it out. It takes care of Dreepy and battles alongside them until they're all grown up.

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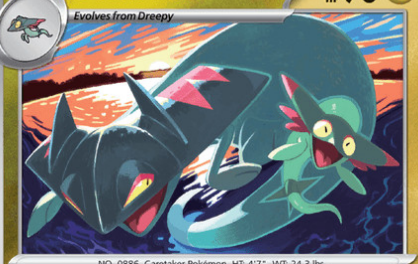

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BASIC **Dreepy** HP 70

NO. 0885 Lingering Pokémon HT: 1'8" WT: 4.4 lbs.

Petty Grudge 10

Bite 40

weakness | resistance | retreat

Illus. Scav

H TWM EN 128/167 ●

It has a habit of biting at Clauncher even though it doesn't feed on them. This is said to be vestigial behavior from when Dreepy was alive.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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BASIC **Fezandipiti ex** HP 210

Ability **Flip the Script**

Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

Cruel Arrow

This attack does 100 damage to 1 of your opponent's Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness ×2 | resistance | retreat

Pokémon ex rule When your Pokémon ex is Knocked Out, your opponent takes 2 Prize cards.

Illus. takuyoa

H ASC EN 142/217 ★★

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BASIC **Lillie's Clefairy ex** HP 190

Ability **Fairy Zone**

The Weakness of each of your opponent's Pokémon in play is now . *(Apply Weakness as ×2.)*

Full Moon Rondo 20+

This attack does 20 more damage for each Benched Pokémon *(both yours and your opponent's).*

weakness ×2 | resistance | retreat

Pokémon ex rule When your Pokémon ex is Knocked Out, your opponent takes 2 Prize cards.

Illus. 5ban Graphics

I JTG EN 056/159 ★

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BASIC

Meowth ex

HP 170

Ability **Last-Ditch Catch**

Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★ ★ ★ **Tuck Tail** 60

Put this Pokémon and all attached cards into your hand.

weakness ×2 | resistance | retreat ★

Pokémon ex rule: When your Pokémon ex is Knocked Out, your opponent takes 2 Prize cards.

Illus. Sban Graphics

J POR EN 062/088 ★★

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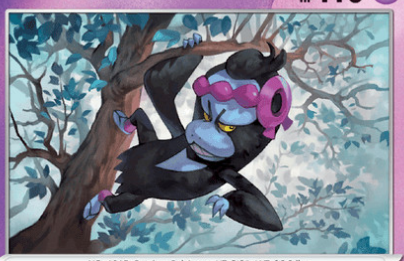
BASIC

Munkidori

HP 110



NO. 1015 Retainer Pokémon HT: 3'3" WT: 26.9 lbs.

Ability **Adrena-Brain**

Once during your turn, if this Pokémon has any Energy attached, you may move up to 3 damage counters from 1 of your Pokémon to 1 of your opponent's Pokémon.

★ **Mind Bend** 60

Your opponent's Active Pokémon is now Confused.

weakness ×2 | resistance −30 | retreat ★

Illus. kodama

H TWM EN 095/167 ★

Munkidori keeps itself somewhere safe while it toys with its foes, using psychokinesis to induce intense dizziness.

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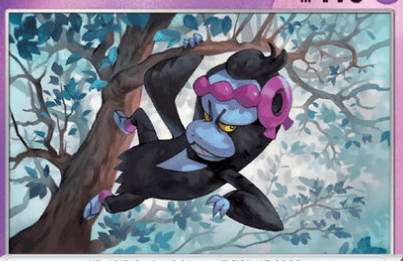
BASIC

Munkidori

HP 110



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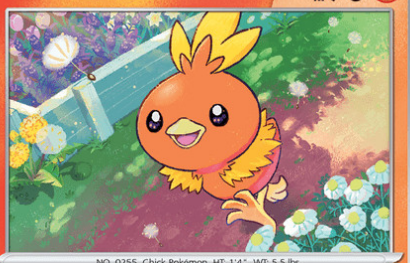
BASIC

Torchic

HP 70



NO. 0255 Chick Pokémon HT: 1'4" WT: 5.5 lbs.

★ **Collect**

Draw a card.

Combustion 10

weakness ×2 | resistance | retreat ★

Illus. Tika Matsuno

I DRI EN 040/182 ●

Torchic feels toasty warm if you hug it. It has a flame sac inside its belly, and the flames burn continuously as long as Torchic has life in it.

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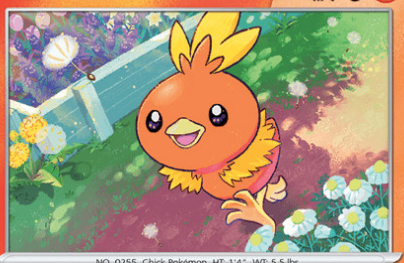
BASIC

Torchic

HP 70



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Draw a card.

Combustion 10

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Stadium TRAINER

Area Zero Underdepths

Each player who has any Tera Pokémon in play can have up to 8 Pokémon on their Bench.

If a player no longer has any Tera Pokémon in play, that player discards Pokémon from their Bench until they have 5. When this card leaves play, both players discard Pokémon from their Bench until they have 5, and the player who played this card discards first.

Illus. MARINA Chikazawa

H SCR EN 131/142 ◆

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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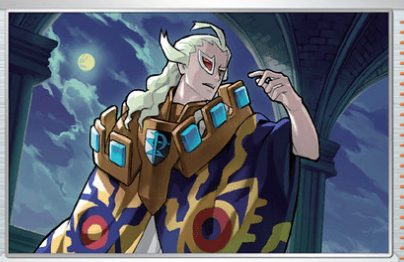
Supporter TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire

I MEG EN 114/132 ◆

You may play only 1 Supporter card during your turn.

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Supporter TRAINER

Boss's Orders

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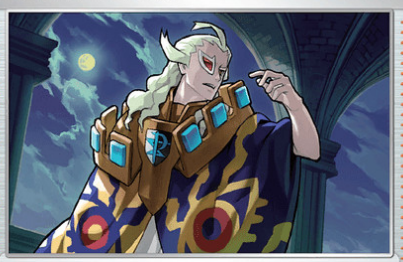

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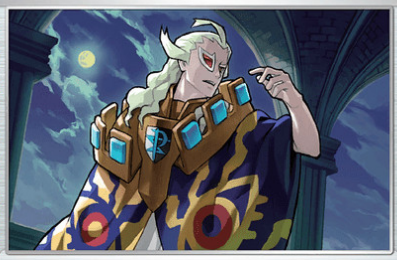

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Illus. NC Empire

I MEG EN 114/132 ◆

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Item TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. AYUMI ODASHIMA

H TEF EN 144/162 ◆

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H TEF EN 144/162 ◆

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Supporter TRAINER

Crispin

Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GIDORA

H SCR EN 133/142 ◆

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Supporter TRAINER

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Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GIDORA

H SCR EN 133/142 ◆

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Supporter TRAINER

Dawn

Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. Yuu Nishida

I PFL EN 087/094 ◆

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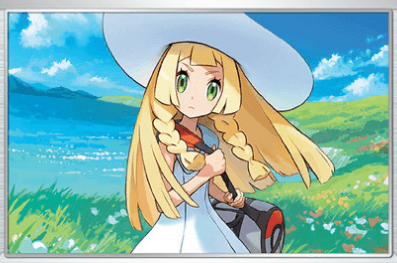
Supporter TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

You may play only 1 Supporter card during your turn.

Illus. Atsushi Furusawa

I MEG EN 119/132 ◆

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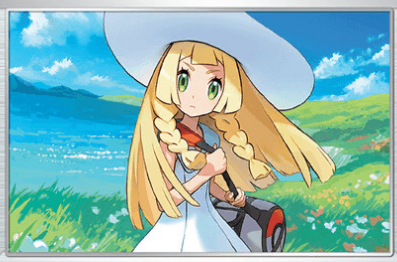
Supporter TRAINER

Lillie's Determination



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Illus. Atsushi Furusawa
I MEG EN 119/132 ◆

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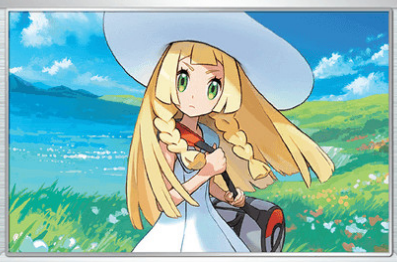

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I MEG EN 119/132 ◆

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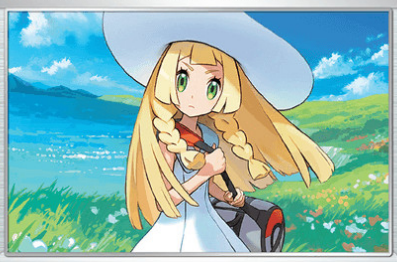
Lillie's Determination



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You may play only 1 Supporter card during your turn.

Illus. Atsushi Furusawa
I MEG EN 119/132 ◆

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Item TRAINER

Night Stretcher

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

Illus. Toyste Beach
H ASC EN 196/217 ●

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Item TRAINER

Night Stretcher

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

Illus. Toyste Beach
H ASC EN 196/217 ●

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Item TRAINER

Poké Pad

Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.
J POR EN 081/088 ◆

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Item TRAINER

Poké Pad

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Illus. Studio Bora Inc.
J POR EN 081/088 ◆

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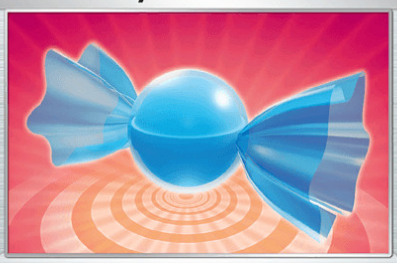
Item TRAINER

Rare Candy



Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.
I MEG EN 125/132 ●

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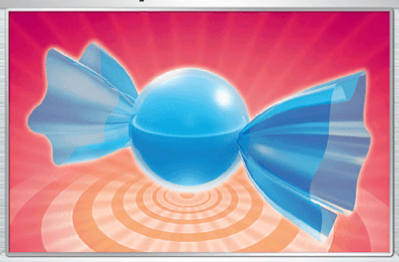
Item TRAINER

Rare Candy



Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

1 MEG EN 125/132 ●

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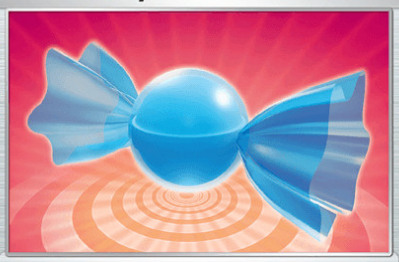
Item TRAINER

Rare Candy



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Item TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

1 MEG EN 131/132 ●

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Item TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

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Illus. Ayaka Yoshida

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Item TRAINER

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Illus. Ayaka Yoshida

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Item TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

1 MEG EN 131/132 ●

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Item TRAINER

Unfair Stamp

You can use this card only if any of your Pokémon were Knocked Out during your opponent's last turn.

Each player shuffles their hand into their deck. Then, you draw 5 cards, and your opponent draws 2 cards.

You may play any number of Item cards during your turn.

Illus. Toyste Beach

H TWM EN 165/167 ★

ACE SPEC

You can't have more than 1 **ACE SPEC** card in your deck.

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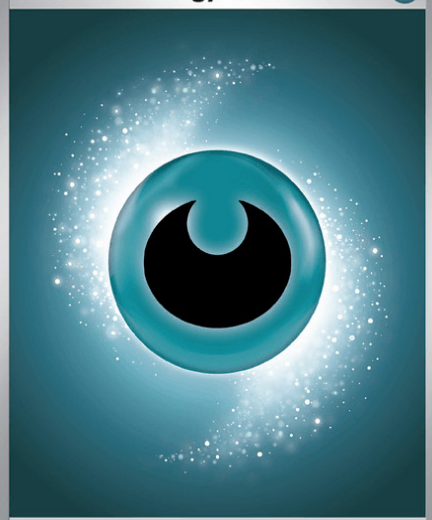
Basic Energy ENERGY

Basic Energy



MEE EN 007

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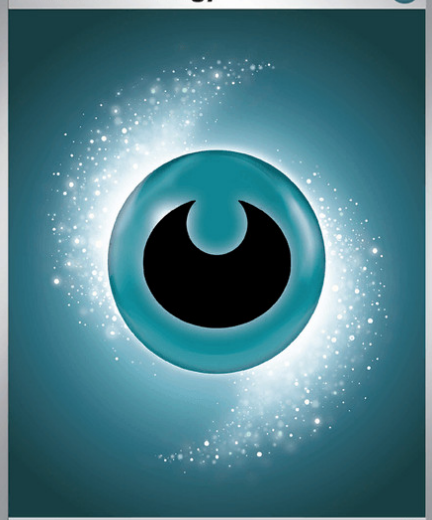
Basic Energy ENERGY

Basic Energy



MEE EN 007

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Basic Energy
ENERGY
Basic Fire Energy
MEE EN 002
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Basic Energy
ENERGY
Basic Fire Energy
MEE EN 002
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Basic Energy
ENERGY
Basic Fire Energy
MEE EN 002
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Basic Energy
ENERGY
Basic Psychic Energy
MEE EN 005
©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Basic Energy
ENERGY
Basic Psychic Energy
MEE EN 005
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Basic Energy
ENERGY
Basic Psychic Energy
MEE EN 005
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