



BASIC

Munkidori

HP 110

NO. 1015 Retainer Pokémon. HT: 3'3" WT: 26.9 lbs.

Ability Adrena-Brain

Once during your turn, if this Pokémon has any Energy attached, you may move up to 3 damage counters from 1 of your Pokémon to 1 of your opponent's Pokémon.

Mind Bend 60

Your opponent's Active Pokémon is now Confused.

weakness x2 resistance -30 retreat *

illus. kodama

095/167

Munkidori keeps itself somewhere safe while it toys with its foes, using psychokinesis to induce intense dizziness.

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BASIC

Snorunt

HP 70

NO. 0361 Snow Hat Pokémon. HT: 2'4" WT: 37 lbs.

Chilly 10

weakness x2 resistance retreat *

illus. Winter Wander

046/217

In some snowy lands, certain folklore says a house will prosper if a Snorunt lives there.

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BASIC

Staryu

HP 70

NO. 0120 Star Shape Pokémon. HT: 2'7" WT: 76.1 lbs.

Water Gun 20

weakness x2 resistance retreat *

illus. Takeshi Nakamura

020/088

Even if its body is torn, it can regenerate as long as the glowing central core remains intact.

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BASIC

Yveltal

HP 110

NO. 0717 Destruction Pokémon. HT: 19' WT: 447.5 lbs.

Clutch 20

During your opponent's next turn, the Defending Pokémon can't retreat.

Dark Feather 110

weakness x2 resistance -30 retreat

illus. akagi

088/132

When its life comes to an end, it absorbs the life energy of every living thing and turns into a cocoon once more.

Supporter

TRAINER

Carmine



If you go first, you may use this card during your first turn.

Discard your hand and draw 5 cards.

Illus. Kantaro

145/167

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Crispin



Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

Illus. GIDORA

133/142

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yuu

084/086

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TRAINER

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Illus. yuu

084/086

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

119/132

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MEG 119/132

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MEG 119/132

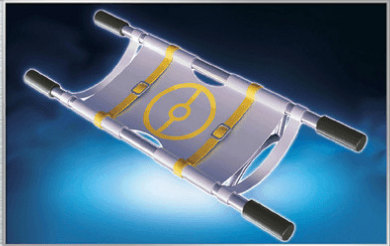
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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

H ASC 196/217

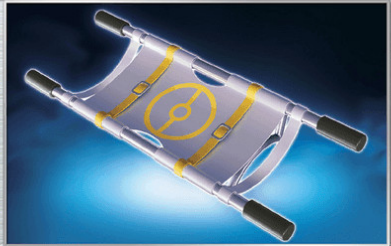
You may play any number of Item cards during your turn.

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H ASC 196/217

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Boro Inc.

J POR 081/088

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Stadium

TRAINER

Risky Ruins

Whenever any player puts a Basic non-♣ Pokémon onto their Bench during their turn, place 2 damage counters on that Pokémon.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Illus. imaniji

MEG

127/132

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127/132

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Item

TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

MEG

131/132

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131/132

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Illus. Ayaka Yoshida

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Basic Energy

ENERGY

Basic ♣ Energy

MEG

007

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Basic Energy

ENERGY

Basic ♣ Energy

MEG

007

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