

BASIC **Chien-Pao** HP 120



NO. 1002. Ruinous Pokémon. HT: 6'3" WT: 335.5 lbs.

Ability **Snow Sink**
When you play this Pokémon from your hand onto your Bench during your turn, you may discard a Stadium in play.

★ ★ ★ **Icicle Loop** 120
Put an Energy attached to this Pokémon into your hand.

weakness ♣ ×2 resistance retreat ★

illus. Yoya Oka
H SSP 056/191 ★
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BASIC **Enamorus** HP 120



NO. 0905. Love-Hate Pokémon. HT: 5'3" WT: 105.8 lbs.

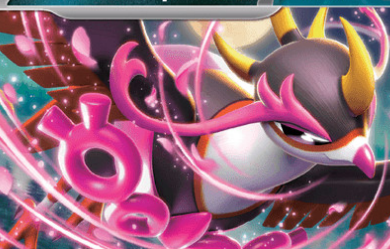
★ **Heart Sign** 30

★ ★ ★ **Love Resonance** 80+
If any of your Pokémon in play are the same type as any of your opponent's Pokémon in play, this attack does 120 more damage.

weakness ♣ ×2 resistance retreat ★

illus. DOM
H TUE 093/167 ★
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BASIC **Fezandipiti ex** HP 210



Ability **Flip the Script**
Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

★ ★ ★ **Cruel Arrow**
This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ♣ ×2 resistance retreat ★

illus. Ichiryuo
H ASC 142/217 ★★
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
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BASIC **Iron Crown ex** HP 220



Future

Ability **Cobalt Command**
Attacks used by your Future Pokémon, except any Iron Crown ex, do 20 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance).

★ ★ ★ **Twin Shotels**
This attack does 50 damage to 2 of your opponent's Pokémon. This attack's damage isn't affected by Weakness or Resistance, or by any effects on those Pokémon.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

illus. Shon Graphics
H TUE 081/162 ★
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
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BASIC **Iron Leaves ex** HP 220



Future

Ability **Rapid Vernier**
When you play this Pokémon from your hand onto your Bench during your turn, you may switch it with your Active Pokémon. If you do, you may move any amount of Energy from your other Pokémon to this Pokémon.

★ ★ ★ **Prism Edge** 180
During your next turn, this Pokémon can't attack.

weakness ♣ ×2 resistance retreat ★

illus. Shon Graphics
H TUE 025/162 ★
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
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BASIC **Latias ex** HP 210



Ability **Skyliner**
Your Basic Pokémon in play have no Retreat Cost.

★ ★ ★ **Eon Blade** 200
During your next turn, this Pokémon can't attack.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

illus. Nakayuo
H SSP 076/191 ★
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
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BASIC **Latias ex** HP 210



Ability **Skyliner**
Your Basic Pokémon in play have no Retreat Cost.

★ ★ ★ **Eon Blade** 200
During your next turn, this Pokémon can't attack.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

illus. Nakayuo
H SSP 076/191 ★
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
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BASIC **Lillie's Clefairy ex** HP 190



Ability **Fairy Zone**
The Weakness of each of your opponent's ♣ Pokémon in play is now ♣. (Apply Weakness as ×2.)

★ ★ **Full Moon Rondo** 20+
This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness ♣ ×2 resistance retreat ★

illus. Shon Graphics
H JUE 056/159 ★★
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
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H JUE 056/159 ★★
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
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BASIC

Teal Mask Ogerpon^{EX}

HP 210

Tera

As long as this Pokémon is on your Bench, prevent all damage done to this Pokémon by attacks (both yours and your opponent's).

Ability

Teal Dance

Once during your turn, you may attach a Basic Energy card from your hand to this Pokémon. If you attached Energy to a Pokémon in this way, draw a card.

Myriad Leaf Shower

30+

This attack does 30 more damage for each Energy attached to both Active Pokémon.

weakness

×2

resistance

retreat

★

Pokémon EX rule

When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illustration by Sbon Graphics

025/167

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BASIC

Wellspring Mask Ogerpon^{EX}

HP 210

Tera

As long as this Pokémon is on your Bench, prevent all damage done to this Pokémon by attacks (both yours and your opponent's).

Sob

20

During your opponent's next turn, the Defending Pokémon can't retreat.

Torrential Pump

100

You may shuffle 3 Energy attached to this Pokémon into your deck. If you do, this attack also does 120 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness

×2

resistance

retreat

★

Pokémon EX rule

When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illustration by Sbon Graphics

064/167

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Stadium

TRAINER

Area Zero Underdepths



Each player who has any Tera Pokémon in play can have up to 8 Pokémon on their Bench.

If a player no longer has any Tera Pokémon in play, that player discards Pokémon from their Bench until they have 5. When this card leaves play, both players discard Pokémon from their Bench until they have 5, and the player who played this card discards first.

Illustration by MARINA Chikazawa

131/142

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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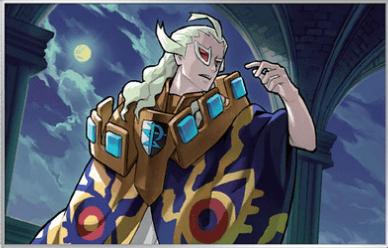
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Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illustration by NC Empire

114/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illustration by NC Empire

114/132

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Supporter

TRAINER

Ciphermaniac's Codebreaking

Future



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illustration by Taira Akitsu

145/162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Crispin



Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

Illustration by GIDORA

133/142

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Supporter

TRAINER

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Illus. GIDORA
H SCL 133/142

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Illus. GIDORA
H SCL 133/142

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Cyrano



Search your deck for up to 3 Pokémon **EX**, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Akira Komoyama
H SSP 170/191

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Cyrano



Search your deck for up to 3 Pokémon **EX**, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Akira Komoyama
H SSP 170/191

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Energy Switch



Move a Basic Energy from 1 of your Pokémon to another of your Pokémon.

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You may play any number of Item cards during your turn.

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Item

TRAINER

Energy Switch



Move a Basic Energy from 1 of your Pokémon to another of your Pokémon.

Illus. Studio Boro Inc.
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TRAINER

Energy Switch



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Item

TRAINER

Energy Switch



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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

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