

BASIC Budew HP 30



NO. 0406. Bud Pokémon. HT: 8". WT: 2.6 lbs.

Ability **Itchy Pollen** 10
During your opponent's next turn, they can't play any Item cards from their hand.

weakness ♣ ×2 resistance retreat

illus. Yoriyuki Ikegami
H ASC 016/217

The pollen it releases contains poison. If this Pokémon is raised on clean water, the poison's toxicity is increased.

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BASIC Fezandipiti ex HP 210



Ability **Flip the Script**
Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

★★★ **Cruel Arrow**
This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ♣ ×2 resistance retreat

illus. Ichigayao
H ASC 142/217

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Meowth ex HP 170



Ability **Last-Ditch Catch**
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★★★ **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

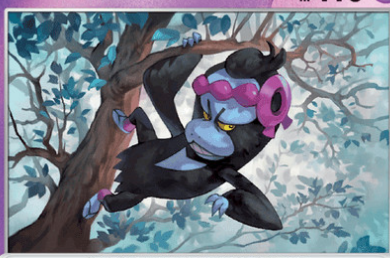
weakness ♣ ×2 resistance retreat

illus. Shon Graphics
H ASC 062/088

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Munkidori HP 110



NO. 1015. Retainer Pokémon. HT: 3'3". WT: 26.9 lbs.

Ability **Adrena-Brain**
Once during your turn, if this Pokémon has any Energy attached, you may move up to 3 damage counters from 1 of your Pokémon to 1 of your opponent's Pokémon.

★ **Mind Bend** 60
Your opponent's Active Pokémon is now Confused.

weakness ♣ ×2 resistance -30 retreat

illus. Iadama
H 095/167

Munkidori keeps itself somewhere safe while it toys with its foes, using psychokinesis to induce intense dizziness.

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BASIC N's Reshiram HP 130



NO. 0543. Vast White Pokémon. HT: 10'6". WT: 727.5 lbs.

⚡ **Powerful Rage** 20×
This attack does 20 damage for each damage counter on this Pokémon.

⚡ **Virtuous Flame** 170

weakness resistance retreat ★★

illus. rika
H JIG 116/159

According to myth, if people ignore truth and let themselves become consumed by greed, Reshiram will arrive to burn their kingdoms down.

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BASIC N's Zekrom HP 130



NO. 0544. Deep Black Pokémon. HT: 9'6". WT: 760.6 lbs.

★★★ **Shred** 70
This attack's damage isn't affected by any effects on your opponent's Active Pokémon.

⚡ **Rampaging Thunder** 250
During your next turn, this Pokémon can't use attacks.

weakness resistance retreat ★★

illus. AKIRA EGAWA
H ASC 155/217

When the interior part of its tail spins like a motor, Zekrom can generate many bolts of lightning to blast its surroundings.

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BASIC N's Zekrom HP 130



NO. 0544. Deep Black Pokémon. HT: 9'6". WT: 760.6 lbs.

★★★ **Shred** 70
This attack's damage isn't affected by any effects on your opponent's Active Pokémon.

⚡ **Rampaging Thunder** 250
During your next turn, this Pokémon can't use attacks.

weakness resistance retreat ★★

illus. AKIRA EGAWA
H ASC 155/217

When the interior part of its tail spins like a motor, Zekrom can generate many bolts of lightning to blast its surroundings.

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STAGE 1 N's Zoroark ex HP 280



Evolves from N's Zorua

Ability **Trade**
You must discard a card from your hand in order to use this Ability. Once during your turn, you may draw 2 cards.

🌙 **Night Joker**
Choose 1 of your Benched N's Pokémon's attacks and use it as this attack.

weakness ♣ ×2 resistance retreat ★★

illus. Ichigayao
H JIG 098/159

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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STAGE 1 N's Zoroark ex HP 280



Evolves from N's Zorua

Ability **Trade**
You must discard a card from your hand in order to use this Ability. Once during your turn, you may draw 2 cards.

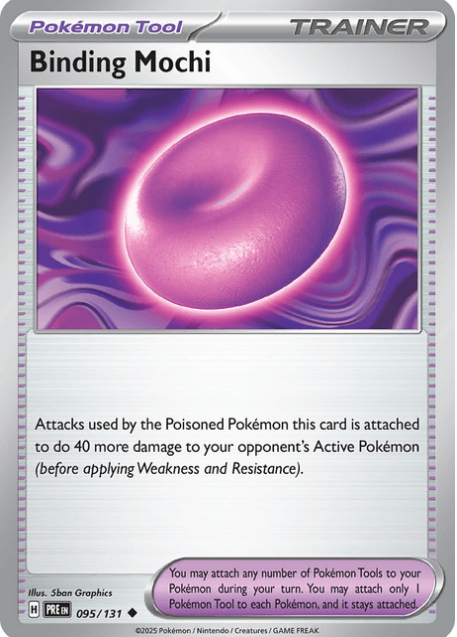
🌙 **Night Joker**
Choose 1 of your Benched N's Pokémon's attacks and use it as this attack.

weakness ♣ ×2 resistance retreat ★★

illus. Ichigayao
H JIG 098/159

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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Supporter

TRAINER

Cyrano



Search your deck for up to 3 Pokémon **EX**, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Akira Komayama
H SSP 170/191

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Cyrano



Search your deck for up to 3 Pokémon **EX**, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Akira Komayama
H SSP 170/191

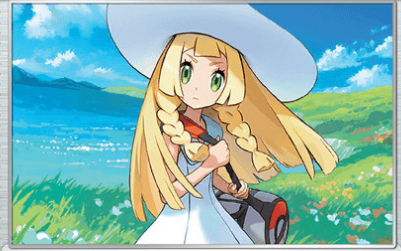
You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
I MEG 119/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

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Illus. Atsushi Furusawa
I MEG 119/132

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Illus. Atsushi Furusawa
I MEG 119/132

You may play only 1 Supporter card during your turn.

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Stadium

TRAINER

N's Castle



N's Pokémon in play (both yours and your opponent's) have no Retreat Cost.

Illus. AYUMI ODASHIMA
I STG 152/159

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Stadium

TRAINER

N's Castle



N's Pokémon in play (both yours and your opponent's) have no Retreat Cost.

Illus. AYUMI ODASHIMA
I STG 152/159

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Item

TRAINER

N's PP Up



Attach a Basic Energy card from your discard pile to 1 of your Benched N's Pokémon.

Illus. Toyote Beech
I ITG 153/159

You may play any number of Item cards during your turn.

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Item **TRAINER**

N's PP Up



Attach a Basic Energy card from your discard pile to 1 of your Benched N's Pokémon.

You may play any number of Item cards during your turn.

Illus. Toyote Beach

1 **JTGM** 153/159 ◆

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The image shows a single 'N's PP Up' Trainer card from the Pokémon TCG. The card has a blue and white design with a glowing blue aura. It features a large illustration of a blue and white capsule with a green 'N' logo. The card is set against a background of other cards, with a 'Basic Energy' card visible on the left and a 'N's PP Up' card on the right. The card is numbered 153/159 and is part of the 'JTM' set.

Item **TRAINER**

N's PP Up



Attach a Basic Energy card from your discard pile to 1 of your Benched N's Pokémon.

You may play any number of Item cards during your turn.

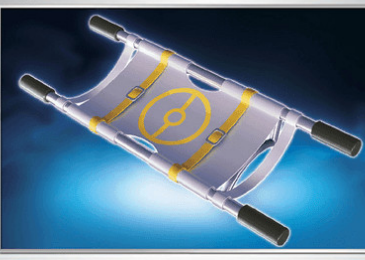
Illus. Toyste Beach
JTC IN 153/159

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This image shows a Pokémon TCG card titled 'N's PP Up'. It is an Item Trainer card. The top left corner has the 'Item' logo, and the top right corner has the 'TRAINER' logo. The main title 'N's PP Up' is prominently displayed. The central illustration depicts a glowing, translucent purple and white capsule with a green circular emblem featuring a white triangle. The background of the illustration is a vibrant blue with vertical light streaks and sparkling particles. Below the illustration, the card's text reads: 'Attach a Basic Energy card from your discard pile to 1 of your Benched N's Pokémon.' At the bottom, a blue speech bubble contains the text: 'You may play any number of Item cards during your turn.' The bottom left corner includes the artist credit 'Illus. Toyste Beach' and the card's set information 'JTC IN 153/159' next to a small diamond symbol. The bottom right corner contains the copyright notice '©2010 Nintendo / Nintendo / Creatures / GAMES E&A'.

Item **TRAINER**

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

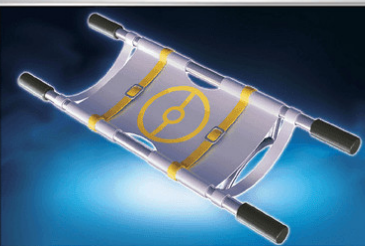
Illus. Toyote Beach
H ASC 196/217

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

Illus. Toyote Beach

H ASC 196/217

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Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (*Pokémon ex*, *Pokémon V*, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bara Inc.

J **POR** EN 081/088 ◆

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Item

TRAINER

Secret Box



You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illustration by: Ken Sugimori

TMV

163/167

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Item **TRAINER**

Special Red Card



You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

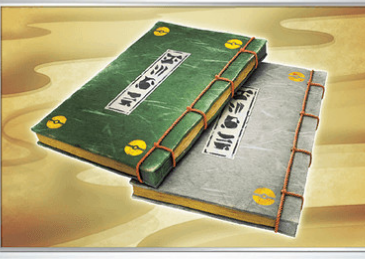
You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.
J CRIN 082/086

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Item **TRAINER**

Transformation Tome



You must play 2 Transformation Tome cards at once. (This effect works one time for 2 cards.)

Choose a Basic Pokémon in your discard pile and switch it with 1 of your Basic Pokémon in play. Any attached cards, damage counters, Special Conditions, turns in play, and any other effects remain on the new Pokémon.

You may play any number of Item cards during your turn.

Illus. Toyote Beoch

 **CRIM** 083/086 ◆

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Item

TRAINER

Transformation Tome



You must play 2 Transformation Tome cards at once. (This effect works one time for 2 cards.)

Choose a Basic Pokémon in your discard pile and switch it with 1 of your Basic Pokémon in play. Any attached cards, damage counters, Special Conditions, turns in play, and any other effects remain on the new Pokémon.

Illus. Toyote Beach

083/086

You may play any number of Item cards during your turn.

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Item

TRAINER

Transformation Tome



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Illus. Toyote Beach

083/086

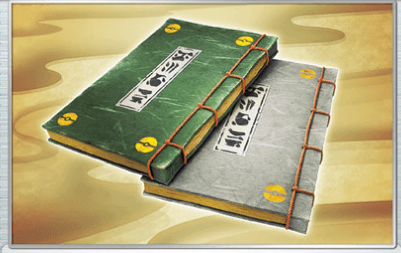
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083/086

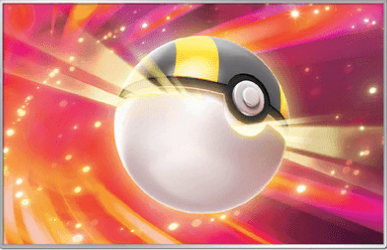
You may play any number of Item cards during your turn.

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. Ayaka Yoshida

131/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Ultra Ball



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Illus. Ayaka Yoshida

131/132

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TRAINER

Ultra Ball



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Illus. Ayaka Yoshida

131/132

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Xerosic's Machinations



Your opponent discards cards from their hand until they have 3 cards in their hand.

Illus. GOSSAN

064/064

You may play only 1 Supporter card during your turn.

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Basic Energy

ENERGY

Basic Energy



MEEN 007

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Basic Energy

ENERGY

Basic Energy



MEEN 007

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