



BASIC **Dreepy** HP 70



NO. 0885. Linger Pokémon. HT: 1'8". WT: 4.4 lbs.

Petty Grudge 10

Bite 40

weakness resistance retreat ★

It has a habit of biting at Clauncher even though it doesn't feed on them. This is said to be vestigial behavior from when Dreepy was alive.

128/167

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128/167

STAGE 1 **Dusclops** HP 90

Evolves from Duskull



NO. 0356. Beckon Pokémon. HT: 5'3". WT: 67.5 lbs.

Ability Cursed Blast

Once during your turn, you may put 5 damage counters on 1 of your opponent's Pokémon. If you use this Ability, this Pokémon is Knocked Out.

Will-O-Wisp 50

weakness ×2 resistance -30 retreat ★★

Dusclops's true form is said to be a bright red eye burning within its body, but no one has ever seen such a thing.

036/131

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036/131

STAGE 2 **Dusknoir** HP 160

Evolves from Dusclops



NO. 0477. Gripper Pokémon. HT: 7'3". WT: 235 lbs.

Ability Cursed Blast

Once during your turn, you may put 13 damage counters on 1 of your opponent's Pokémon. If you use this Ability, this Pokémon is Knocked Out.

Shadow Bind 150

During your opponent's next turn, the Defending Pokémon can't retreat.

weakness ×2 resistance -30 retreat ★★

It comes and goes between this world and the afterlife. People fear this Pokémon because it is said to suck in lost spirits and take them along.

037/131

BASIC **Duskull** HP 60



NO. 0355. Requiem Pokémon. HT: 2'7". WT: 33.1 lbs.

Come and Get You

Put up to 3 Duskull from your discard pile onto your Bench.

Mumble 30

weakness ×2 resistance -30 retreat ★

Duskull's victims suffer an intense chill as the Pokémon siphons their life-force away, glaring at them with its bright red eye all the while.

035/131

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035/131

BASIC **Fezandipiti ex** HP 210



Ability **Flip the Script**
Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

*** **Cruel Arrow**
This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ♣ ×2 resistance retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illus. Katsuyasu Igarashi
H ASC 142/217

BASIC **Meowth ex** HP 170



Ability **Last-Ditch Catch**
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

*** **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

weakness ♣ ×2 resistance retreat ★

Illus. Sean Graphics
J FOR 062/088

BASIC **Moltres** HP 120



NO. 0146. Flame Pokémon. HT: 6'7" WT: 132.3 lbs.

🔥 **Fighting Wings** 20+
If your opponent's Active Pokémon is a Pokémon **ex**, this attack does 90 more damage.

weakness ♣ ×2 resistance retreat ★

Illus. Kazumasa Yasukuni
H PFL 014/094

BASIC **Patrat** HP 70



NO. 0504. Scout Pokémon. HT: 1'8" WT: 25.6 lbs.

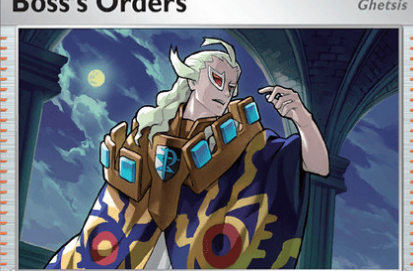
Ability **Watchful Eye**
Damage counters on each Pokémon (both yours and your opponent's) can't be moved to other Pokémon.

★ **Bite** 10

weakness ♣ ×2 resistance retreat ★

Illus. Soichiro Gunjima
J CRN 070/086

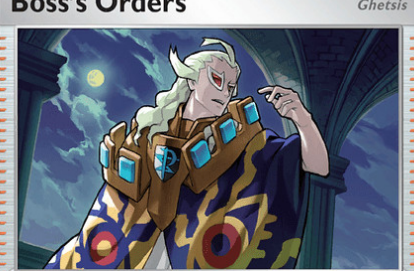
Supporter **TRAINER** **Boss's Orders** Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire
J MEG 114/132

Supporter **TRAINER** **Boss's Orders** Ghetsis



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J MEG 114/132

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Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire
J MEG 114/132

Item **TRAINER** **Buddy-Buddy Poffin**



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H IEF 144/162

Item **TRAINER** **Buddy-Buddy Poffin**



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Illus. AYUMI ODASHIMA
H IEF 144/162

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Buddy-Buddy Poffin



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Illus. AYUMI ODASHIMA
H TEF 144/162

You may play any number of Item cards during your turn.

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Item

TRAINER

Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H TEF 144/162

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Supporter

TRAINER

Crispin



Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

Illus. GIDORA
H SCN 133/142

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Dawn



Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Yui Nishida
H PFL 087/094

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Dawn



Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Yui Nishida
H PFL 087/094

You may play only 1 Supporter card during your turn.

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Stadium

TRAINER

Jamming Tower



Pokémon Tools attached to each Pokémon (both yours and your opponent's) have no effect.

Illus. AYUMI ODASHIMA
H TIL 153/167

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Supporter

TRAINER

Judge



Each player shuffles their hand into their deck and draws 4 cards.

Illus. kantarō
H POK 076/088

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
H MEG 119/132

You may play only 1 Supporter card during your turn.

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Supporter

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Illus. Atsushi Furusawa
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H MEGEN 119/132

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H MEGEN 119/132

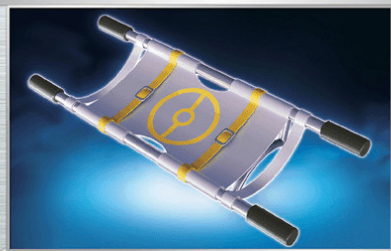
You may play only 1 Supporter card during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASCEN 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASCEN 196/217

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASCEN 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.
J POKEN 081/088

You may play any number of Item cards during your turn.

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Item

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Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.
J POKEN 081/088

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Illus. Studio Bora Inc.
J POKEN 081/088

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Illus. Studio Bora Inc.
J POKEN 081/088

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Rosa's Encouragement

You can use this card only if you have more Prize cards remaining than your opponent.

Attach up to 2 Basic Energy cards from your discard pile to 1 of your Stage 2 Pokémon.

You may play only 1 Supporter card during your turn.

Illus. Atsushi Furusawa

084/088

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Item

TRAINER

Special Red Card

You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

You may play any number of Item cards during your turn.

Illus. Studio Boro Inc.

082/086

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Stadium

TRAINER

Team Rocket's Watchtower

★ Pokémon in play (both yours and your opponent's) have no Abilities.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Illus. AYUMI ODASHIMA

180/182

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Item

TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

131/132

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Item

TRAINER

Ultra Ball

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Illus. Ayaka Yoshida

131/132

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You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

131/132

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Item

TRAINER

Unfair Stamp

You can use this card only if any of your Pokémon were Knocked Out during your opponent's last turn.

Each player shuffles their hand into their deck. Then, you draw 5 cards, and your opponent draws 2 cards.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

165/167

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Basic Energy

ENERGY

Basic Energy

002

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Basic Energy

ENERGY

Basic Energy

002

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