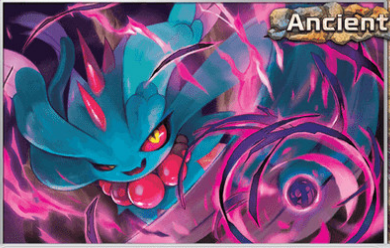


BASIC

Flutter Mane

HP 90

Ancient



NO. 0987 Paradox Pokémon HT: 4'7" WT: 8.8 lbs.

Ability Midnight Fluttering

As long as this Pokémon is in the Active Spot, your opponent's Active Pokémon has no Abilities, except for Midnight Fluttering.

★★★

Hex Hurl

90

Put 2 damage counters on your opponent's Benched Pokémon in any way you like.

weakness

×2

resistance

retreat

★

illus. Icdama

078/162

★

This Pokémon has characteristics similar to those of Flutter Mane, a creature mentioned in a certain book.

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BASIC

Hop's Cramorant

HP 110

★



NO. 0845 Gulp Pokémon HT: 2'7" WT: 39.7 lbs.

★ Fickle Spitting 120

If your opponent doesn't have exactly 3 or 4 Prize cards remaining, this attack does nothing.

weakness

×2

resistance

-30

retreat

★

illus. Seboteri

138/159

★

Cramorant instinctively swallow everything whole. They're at their most formidable when they're struggling to swallow overly large prey.

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BASIC

Hop's Phantump

HP 70

👁



NO. 0708 Stump Pokémon HT: 1'4" WT: 15.4 lbs.

★ Splashing Dodge 10

Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness

×2

resistance

-30

retreat

★★

illus. tona

095/217

●

According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Hop's Phantump

HP 70

👁



NO. 0708 Stump Pokémon HT: 1'4" WT: 15.4 lbs.

★ Splashing Dodge 10

Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness

×2

resistance

-30

retreat

★★

illus. tona

095/217

●

According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Hop's Phantump

HP 70

👁



NO. 0708 Stump Pokémon HT: 1'4" WT: 15.4 lbs.

★ Splashing Dodge 10

Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness

×2

resistance

-30

retreat

★★

illus. tona

095/217

●

According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Hop's Phantump

HP 70

👁



NO. 0708 Stump Pokémon HT: 1'4" WT: 15.4 lbs.

★ Splashing Dodge 10

Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness

×2

resistance

-30

retreat

★★

illus. tona

095/217

●

According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Hop's Snorlax

HP 150

★



NO. 0143 Sleeping Pokémon HT: 6'11" WT: 1014.1 lbs.

Ability Extra Helpings

Attacks used by your Hop's Pokémon do 30 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance). The effect of Extra Helpings doesn't stack.

★★★

Dynamic Press

140

This Pokémon also does 80 damage to itself.

weakness

×2

resistance

retreat

★★★★

illus. GOSSAN

117/159

★

This gluttonous Pokémon eats constantly, apart from when it's asleep. It devours nearly 900 pounds of food per day.

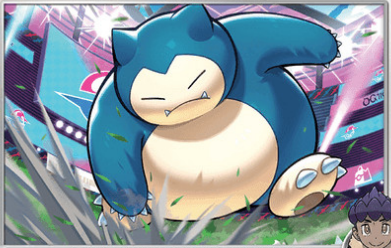
©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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117/159

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

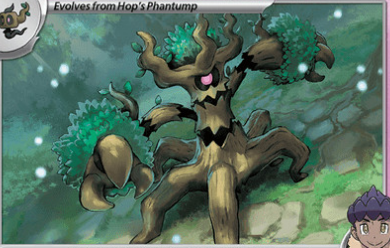
STAGE 1

Hop's Trevenant

HP 140

👁

Evolves from Hop's Phantump



NO. 0709 Elder Tree Pokémon HT: 4'11" WT: 156.5 lbs.

★ Horrifying Revenge 30+

If any of your Hop's Pokémon were Knocked Out by damage from an attack during your opponent's last turn, this attack does 100 more damage.

👁★★★

Corner

90

During your opponent's next turn, the Defending Pokémon can't retreat.

weakness

×2

resistance

-30

retreat

★★

illus. mafato

096/217

★

Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 Hop's Trevenant **HP 140**

Evolves from Hop's Phantump



NO. 0709 Elder Tree Pokémon HT: 4'11" WT: 156.5 lbs.

Horriding Revenge 30+
If any of your Hop's Pokémon were Knocked Out by damage from an attack during your opponent's last turn, this attack does 100 more damage.

Corner 90
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness ♣ ×2 resistance ♠ -30 retreat ★ ★

Illustration: matzo
ASC 096/217 ★

Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 Hop's Trevenant **HP 140**

Evolves from Hop's Phantump



NO. 0709 Elder Tree Pokémon HT: 4'11" WT: 156.5 lbs.

Horriding Revenge 30+
If any of your Hop's Pokémon were Knocked Out by damage from an attack during your opponent's last turn, this attack does 100 more damage.

Corner 90
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness ♣ ×2 resistance ♠ -30 retreat ★ ★

Illustration: matzo
ASC 096/217 ★

Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Latias **EX** **HP 210**



Ability Skyliner
Your Basic Pokémon in play have no Retreat Cost.

Eon Blade 200
During your next turn, this Pokémon can't attack.

weakness ♣ ×2 resistance ♠ -30 retreat ★ ★

Illustration: takayoo
SSP 076/191 ★★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Lillie's Clefairy **EX** **HP 190**



Ability Fairy Zone
The Weakness of each of your opponent's ♣ Pokémon in play is now ♣. (Apply Weakness as ×2.)

Full Moon Rondo 20+
This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness ♣ ×2 resistance ♠ -30 retreat ★

Illustration: S-Ban Graphics
JUG 056/159 ★★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Shaymin **HP 80**



NO. 0492 Gratitude Pokémon HT: 8" WT: 4.6 lbs.

Ability Flower Curtain
Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

Smash Kick 30

weakness ♣ ×2 resistance ♠ -30 retreat ★

Illustration: Iono
DUE 010/182 ◆

The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

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Pokémon Tool **TRAINER**

Air Balloon



The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illustration: Studio Bora Inc.
ASC 181/217 ◆

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Stadium **TRAINER**

Battle Cage



Prevent all damage counters from being placed on Benched Pokémon (both yours and your opponent's) by effects of attacks and Abilities from the opponent's Pokémon. (Damage from attacks is still taken.)

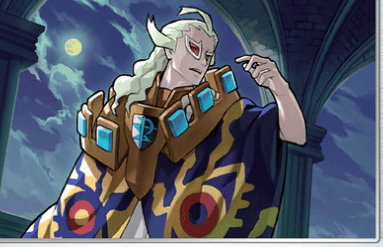
Illustration: MARINA Chikazawa
PFL 085/094 ◆

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Supporter **TRAINER**

Boss's Orders Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illustration: NC Empire
MEG 114/132 ◆

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter **TRAINER**

Boss's Orders Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illustration: NC Empire
MEG 114/132 ◆

You may play only 1 Supporter card during your turn.

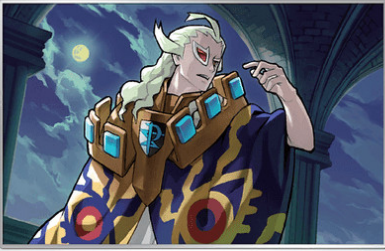
©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire
H 114/132

You may play only 1 Supporter card during your turn.

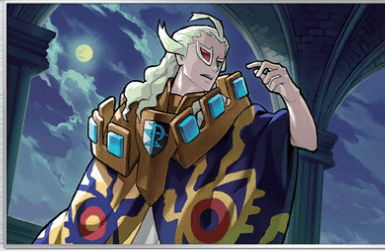
©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire
H 114/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Colress's Tenacity



Search your deck for a Stadium card and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Ancl
H 057/064

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hassel



You can use this card only if any of your Pokémon were Knocked Out during your opponent's last turn.

Look at the top 8 cards of your deck and put up to 3 of them into your hand. Shuffle the other cards back into your deck.

Illus. GOSSAN
H 151/167

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hassel



You can use this card only if any of your Pokémon were Knocked Out during your opponent's last turn.

Look at the top 8 cards of your deck and put up to 3 of them into your hand. Shuffle the other cards back into your deck.

Illus. GOSSAN
H 151/167

You may play only 1 Supporter card during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yuu
H 084/086

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Hop's Bag



Search your deck for up to 2 Basic Hop's Pokémon and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H 147/159

You may play any number of Item cards during your turn.

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Item

TRAINER

Hop's Bag



Search your deck for up to 2 Basic Hop's Pokémon and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H 147/159

You may play any number of Item cards during your turn.

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Pokémon Tool

TRAINER

Hop's Choice Band



Attacks used by the Hop's Pokémon this card is attached to cost ★ less and do 30 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance).

Illus. Toyste Beach
H 148/159

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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TRAINER

TRAINER

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Attacks used by the Hop's Pokémon this card is attached to cost ★ less and do 30 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance).

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ME FREAY

TRAINER

TRAINER

TRAINER

Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

You may play only 1 Supporter card during your turn.

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THE FREAK

TRAINER

TRAINER

TRAINER

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

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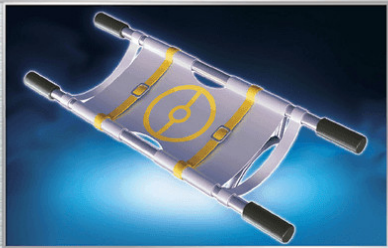
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THE FREAK

Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

ASC 196/217

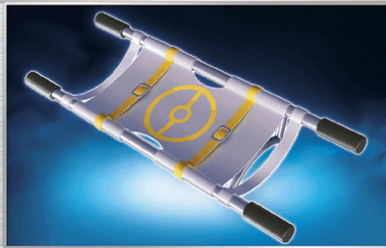
You may play any number of Item cards during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.

POR 081/088

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.

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TRAINER

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Illus. Studio Bora Inc.

POR 081/088

You may play any number of Item cards during your turn.

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Stadium

TRAINER

Postwick



Attacks used by Hop's Pokémon (both yours and your opponent's) do 30 more damage to the opponent's Active Pokémon (before applying Weakness and Resistance).

Illus. AYUMI ODASHIMA

STG 154/159

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Stadium

TRAINER

Postwick



Attacks used by Hop's Pokémon (both yours and your opponent's) do 30 more damage to the opponent's Active Pokémon (before applying Weakness and Resistance).

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Illus. AYUMI ODASHIMA
JUGEN 154/159

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Item

TRAINER

Sacred Ash

Shuffle up to 5 Pokémon from your discard pile into your deck.

You may play any number of Item cards during your turn.

Illus. Eske Yoshinob
DUEEN 168/182

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Item

TRAINER

Secret Box

You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Eryth Beach
TWIN 163/167

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Supporter

TRAINER

Surfer

Switch your Active Pokémon with 1 of your Benched Pokémon. If you do, draw cards until you have 5 cards in your hand.

You may play only 1 Supporter card during your turn.

Illus. Sonosuke Sakuma
H SSP 187/191

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN
DUEEN 176/182

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Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN
DUEEN 176/182

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Item

TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida
DUEEN 131/132

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Special Energy

ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

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Special Energy

ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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H TEF 161/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
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Mist Energy

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Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

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Special Energy
ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides ☹ Energy.

When you attach this card from your hand to a ☹ Pokémon, search your deck for up to 2 Basic ☹ Pokémon and put them onto your Bench. Then, shuffle your deck.

J POK 088/088

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Special Energy
ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides ☹ Energy.

When you attach this card from your hand to a ☹ Pokémon, search your deck for up to 2 Basic ☹ Pokémon and put them onto your Bench. Then, shuffle your deck.

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©2026 Pokémon / Nintendo / Creatures / GAME FREAK

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