



BASIC Mega Kangaskhan EX HP 300 ★

The Mega-Evolved form of Kangaskhan.



Ability Run Errand
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

★★★ **Rapid-Fire Combo** 200+
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♣ ×2 resistance ♣ retreat ★ ★ ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

illus. Sean Graphics
NO. 104/132 ★

BASIC Meowth EX HP 170 ★



Ability Last-Ditch Catch
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★★★ **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

weakness ♣ ×2 resistance ♣ retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

illus. Sean Graphics
NO. 062/088 ★

STAGE 2 Metagross HP 180 ♣

Evolves from Metang



NO. 0376 Iron Leg Pokémon. HT: 5'3" WT: 1212.5 lbs.

♣ **Bounce Back** 60
Switch out your opponent's Active Pokémon to the Bench. (Your opponent chooses the new Active Pokémon.)

♣ ♣ ♣ ★ **Metallic Hammer** 150+
You may discard 3 ♣ Energy from this Pokémon and have this attack do 150 more damage.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

illus. Ron Toujo
NO. 061/086

Metang combined to form it. With four brains, it has the intelligence of a supercomputer.

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illus. Ron Toujo
NO. 061/086

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STAGE 2 Pawmot HP 140 ⚡

Evolves from Pawmo



NO. 0923 Hands-On Pokémon. HT: 2'11" WT: 90.4 lbs.

⚡ ⚡ **Voltaic Fist** 130
You may have this Pokémon also do 60 damage to itself and make your opponent's Active Pokémon Paralyzed.

weakness ♣ ×2 resistance ♣ retreat ★

illus. satoma
NO. 034/094 ★

This Pokémon normally is slow to react, but once it enters battle, it will strike down its enemies with lightning-fast movements.

STAGE 1 Slowking HP 120 ♣

Evolves from Slowpoke



NO. 0199 Royal Pokémon. HT: 6'7" WT: 175.3 lbs.

♣ ★ **Seek Inspiration**
Discard the top card of your deck, and if that card is a Pokémon that doesn't have a Rule Box, choose 1 of its attacks and use it as this attack. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

♣ ♣ ♣ ★ **Super Psy Bolt** 120

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

illus. Tetsu Koyama
NO. 058/142

It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.

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BASIC Slowpoke HP 80 ♣



NO. 0079 Dopey Pokémon. HT: 3'11" WT: 79.4 lbs.

★ **Dangle Tail**
Put a Pokémon from your discard pile into your hand.

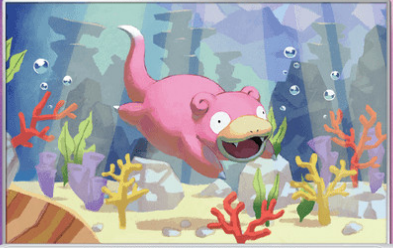
♣ ★ **Tackle** 30

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

illus. Tenzai
NO. 057/142

It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.

BASIC Slowpoke **HP 80** 



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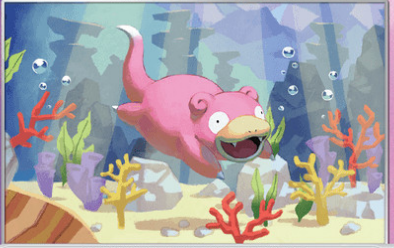
weakness  x2 resistance  -30 retreat ★ ★

Illus. Teezro
H  057/142

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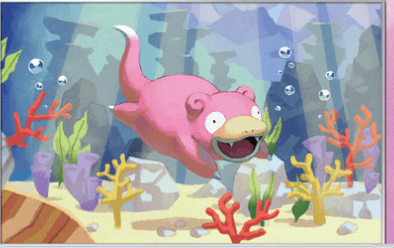
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BASIC Zeraora **HP 100** 



NO. 0807. Thunderclap Pokémon. HT: 4'11" WT: 98.1 lbs.

★ **Scratch** **20**

   **Thunder Raid**
Discard all Energy from this Pokémon, and this attack does 210 damage to 1 of your opponent's Benched Pokémon **EX**. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness  x2 resistance retreat ★

Illus. Ryuta Fuse
H  078/182

Electricity sparks from the pads on its limbs. Whenever Zeraora runs, lightning flashes and thunder echoes.

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Stadium **TRAINER**
Academy at Night



Once during each player's turn, that player may put a card from their hand on top of their deck.

Illus. AYUMI ODASHIMA
H  054/064

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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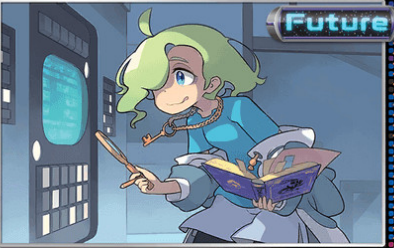
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Supporter **TRAINER**
Ciphermaniac's Codebreaking



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Raira Akitzu
H  145/162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

CIPHERMANIAC'S CODEBREAKING

Future



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitsu
H TEF 145/162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

CIPHERMANIAC'S CODEBREAKING

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Supporter

TRAINER

LILLIE'S DETERMINATION



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
I MEG 119/132

You may play only 1 Supporter card during your turn.

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Pokémon Tool

TRAINER

LUCKY HELMET



If the Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), draw 2 cards.

Illus. Studio Boro Inc.
H TLM 158/167

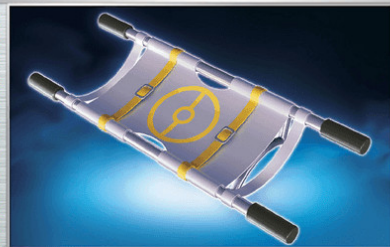
You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Item

TRAINER

NIGHT STRETCHER



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

You may play any number of Item cards during your turn.

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Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

1 **MEG** **131/132**

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Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Illustration by Ayaka Yoshida

1 **MEG EN** 131/132

You may play any number of Item cards during your turn.

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Item **TRAINER**

Wondrous Patch



Attach a Basic ♂ Energy card from your discard pile to 1 of your Benched ♂ Pokémon.

Illustration: Studio Bora Inc.

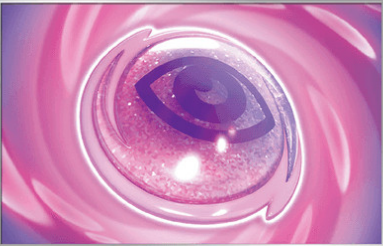
PFL 094/094

You may play any number of Item cards during your turn.

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Item **TRAINER**

Wondrous Patch



Attach a Basic ⬤ Energy card from your discard pile to 1 of your Benched ⬤ Pokémon.

Illus. Studio Bora Inc.

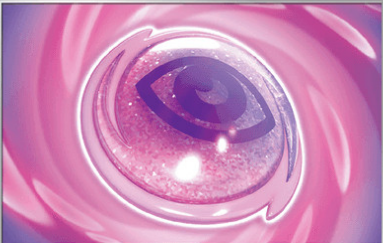
P **PFL** 094/094 ♦

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Item **TRAINER**

Wondrous Patch



Attach a Basic Ⓢ Energy card from your discard pile to 1 of your Benched Ⓢ Pokémon.

Illus. Studio Boro Inc.

U **PPF** 094/094 ♦

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Basic Energy

ENERGY

Basic  Energy



013 ill.u. YOSHIROTTEN

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Basic Energy

ENERGY

Basic  Energy



MEGA 013 illux. YOSHIROTTEN

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