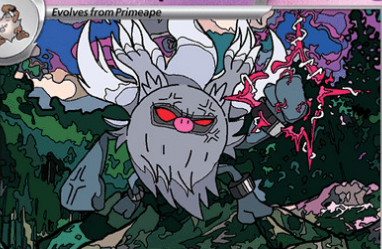


**STAGE 2** **Annihilape** HP 150

Evolves from Primeape



NO. 0979 Rage Monkey Pokémon. HT: 3'11" WT: 123.5 lbs.

**Ability** **Durable Body**

If this Pokémon would be Knocked Out by damage from an attack, flip a coin. If heads, this Pokémon is not Knocked Out, and its remaining HP becomes 10.

**Ghostly Blow** 100

Place 5 damage counters on 1 of your opponent's Benched Pokémon.

weakness ⚡ ×2 resistance ♀ -30 retreat ★ ★

Illus. Haru Akasaka

It imbues its fists with the power of the rage that it kept hidden in its heart. Opponents struck by these imbued fists will be shattered to their core.

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**STAGE 2** **Annihilape** HP 140

Evolves from Primeape



NO. 0979 Rage Monkey Pokémon. HT: 3'11" WT: 123.5 lbs.

**Tantrum** 130

This Pokémon is now Confused.

**Destined Fight**

Both Active Pokémon are Knocked Out.

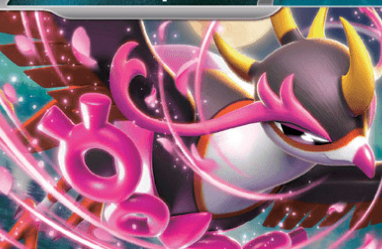
weakness ⚡ ×2 resistance ♀ -30 retreat ★ ★

Illus. SIE NANAHARA

It imbues its fists with the power of the rage that it kept hidden in its heart. Opponents struck by these imbued fists will be shattered to their core.

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**BASIC** **Fezandipiti ex** HP 210



**Ability** **Flip the Script**

Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

**Cruel Arrow**

This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ♀ ×2 resistance ♀ -30 retreat ★ ★

Illus. Charyao

**Pokémon EX rule** When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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**BASIC** **Kyurem** HP 130



NO. 0646 Boundary Pokémon. HT: 9'10" WT: 716.5 lbs.

**Ability** **Plasma Bane**

If your opponent has any cards in their discard pile that have "Colress" in the name, this Pokémon can use the Trifrost attack for ★.

**Trifrost**

Discard all Energy from this Pokémon. This attack does 110 damage to 3 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ⚡ ×2 resistance ♀ -30 retreat ★ ★

Illus. Shiduringaru

Dwelling within it is a power even greater than that of Reshiram or Zekrom, but the extreme cold keeps that power bound.

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weakness ⚡ ×2 resistance ♀ -30 retreat ★ ★

Illus. Shiduringaru

Dwelling within it is a power even greater than that of Reshiram or Zekrom, but the extreme cold keeps that power bound.

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**BASIC** **Latias ex** HP 210



**Ability** **Skyliner**

Your Basic Pokémon in play have no Retreat Cost.

**Eon Blade** 200

During your next turn, this Pokémon can't attack.

weakness ⚡ ×2 resistance ♀ -30 retreat ★ ★

Illus. Nakayao

**Pokémon EX rule** When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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During your next turn, this Pokémon can't attack.

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Illus. Nakayao

**Pokémon EX rule** When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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**BASIC** **Lillie's Clefairy ex** HP 190



**Ability** **Fairy Zone**

The Weakness of each of your opponent's ⚡ Pokémon in play is now ⚡. (Apply Weakness as ×2.)

**Full Moon Rondo** 20+

This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness ⚡ ×2 resistance ♀ -30 retreat ★

Illus. Shon Graphics

**Pokémon EX rule** When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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**BASIC** **Mega Kangaskhan ex** HP 300

The Mega-Evolved form of Kangaskhan



**Ability** **Run Errand**

Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

**Rapid-Fire Combo** 200+

Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♀ ×2 resistance ♀ -30 retreat ★ ★ ★

Illus. Shon Graphics

**Mega Evolution EX rule** When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Mega Kangaskhan EX** HP 300 ★

*The Mega-Evolved form of Kangaskhan*



**Ability Run Errand**  
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

\*\*\* **Rapid-Fire Combo** 200+  
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♣ ×2 resistance retreat ★ ★ ★

**Mega Evolution EX rule** When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

illus. Shon Graphics  
1 MEGA 104/132  
©2025 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Mega Kangaskhan EX** HP 300 ★

*The Mega-Evolved form of Kangaskhan*



**Ability Run Errand**  
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

\*\*\* **Rapid-Fire Combo** 200+  
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♣ ×2 resistance retreat ★ ★ ★

**Mega Evolution EX rule** When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

illus. Shon Graphics  
1 MEGA 104/132  
©2025 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Meowth EX** HP 170 ★



**Ability Last-Ditch Catch**  
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

\*\*\* **Tuck Tail** 60  
Put this Pokémon and all attached cards into your hand.

weakness ♣ ×2 resistance retreat ★

**Pokémon EX rule** When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

illus. Shon Graphics  
1 EX 062/088  
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**STAGE 2** **Metagross** HP 180 ♣

*Evolves from Metang*



NO. 0376 Iron Leg Pokémon. HT: 5'3" WT: 1212.5 lbs.

♣ **Bounce Back** 60  
Switch out your opponent's Active Pokémon to the Bench. (Your opponent chooses the new Active Pokémon.)

♣ ♣ ♣ ★ **Metallic Hammer** 150+  
You may discard 3 ♣ Energy from this Pokémon and have this attack do 150 more damage.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

illus. Bun Tsjou  
1 C 061/086  
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**STAGE 2** **Metagross** HP 180 ♣

*Evolves from Metang*



NO. 0376 Iron Leg Pokémon. HT: 5'3" WT: 1212.5 lbs.

♣ **Bounce Back** 60  
Switch out your opponent's Active Pokémon to the Bench. (Your opponent chooses the new Active Pokémon.)

♣ ♣ ♣ ★ **Metallic Hammer** 150+  
You may discard 3 ♣ Energy from this Pokémon and have this attack do 150 more damage.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

illus. Bun Tsjou  
1 C 061/086  
©2026 Pokémon / Nintendo / Creatures / GAME FREAK

**STAGE 1** **Slowking** HP 120 ♣

*Evolves from Slowpoke*



NO. 0199 Royal Pokémon. HT: 6'7" WT: 175.3 lbs.

♣ ★ **Seek Inspiration**  
Discard the top card of your deck, and if that card is a Pokémon that doesn't have a Rule Box, choose 1 of its attacks and use it as this attack. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

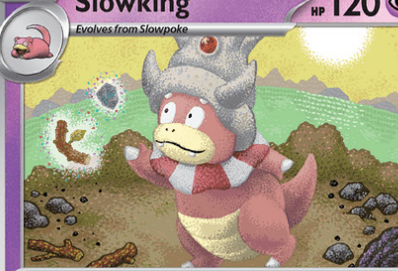
♣ ♣ ★ **Super Psy Bolt** 120

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

illus. Tetsu Koyama  
1 C 058/142  
©2024 Pokémon / Nintendo / Creatures / GAME FREAK

**STAGE 1** **Slowking** HP 120 ♣

*Evolves from Slowpoke*



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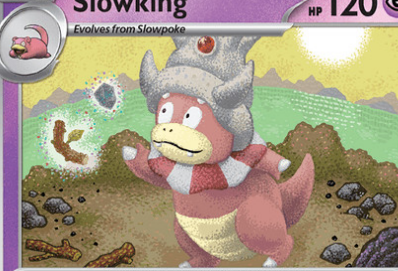
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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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♣ ♣ ★ **Super Psy Bolt** 120

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

illus. Tetsu Koyama  
1 C 058/142  
©2024 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Slowpoke** HP 80 ♣



NO. 0079 Dopey Pokémon. HT: 3'11" WT: 79.4 lbs.

★ **Dangle Tail**  
Put a Pokémon from your discard pile into your hand.

♣ ★ **Tackle** 30

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

illus. Tetsu Koyama  
1 C 057/142  
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BASIC

Slowpoke

HP 80

NO. 0079

Dopey Pokémon

HT: 3'11"

WT: 79.4 lbs.

★

Dangle Tail

Put a Pokémon from your discard pile into your hand.

👁️ ★

Tackle

30

weakness

👁️ x2

resistance

🔥 -30

retreat

★ ★

Illus. Teezro

57

142

It is always vacantly lost in thought, but no one knows what it is thinking about.

It is good at fishing with its tail.

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BASIC

Slowpoke

HP 80

NO. 0079

Dopey Pokémon

HT: 3'11"

WT: 79.4 lbs.

★

Dangle Tail

Put a Pokémon from your discard pile into your hand.

👁️ ★

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Slowpoke

HP 80

NO. 0079

Dopey Pokémon

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WT: 79.4 lbs.

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Dangle Tail

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👁️ ★

Tackle

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It is good at fishing with its tail.

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Stadium

TRAINER

Academy at Night

Once during each player's turn, that player may put a card from their hand on top of their deck.

Illus. AYUMI ODASHIMA

54

064

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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TRAINER

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Supporter

TRAINER

Ciphermaniac's Codebreaking

Future

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitzu

145

162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Ciphermaniac's Codebreaking

Future

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitzu

145

162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

## CIPHERMANIAC'S CODEBREAKING

Future



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitsu

MEGA 145/162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

## CIPHERMANIAC'S CODEBREAKING

Future



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitsu

MEGA 145/162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

## LILLIE'S DETERMINATION



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

MEGA 119/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

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MEGA 119/132

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Item

TRAINER

## NIGHT STRETCHER



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

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Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

## POKÉ PAD



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Boro Inc.

POK 081/088

You may play any number of Item cards during your turn.

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**Item** **TRAINER**

# Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (*Pokémon ex*, *Pokémon V*, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

**J** **POR** 081/088

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Item

TRAINER

# Switch



Switch your Active Pokémon with 1 of your Benched Pokémon.

Illus. Studio Boro Inc.

MEG 130/132

You may play any number of Item cards during your turn.

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**Item** **TRAINER**

# Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

*Illus. Ayaka Yoshida*

**1** **MEGAWATT** **131/132** ●

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The illustration for the Boomerang Energy card features a large, stylized boomerang in the background, colored in shades of blue and green. In the foreground, a white sphere with a black star symbol is shown, appearing to be in motion or reflecting light. The overall design is dynamic and energetic.

Basic Energy

ENERGY

Basic  Energy



A large, glowing purple eye symbol is centered on a purple background with sparkling light effects. The eye has a black outline and a black iris with a white spiral in the center.

MEGA 005

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Basic Energy

ENERGY

Basic  Energy



A large, stylized purple eye with a black spiral iris is centered on a purple background. The eye is surrounded by a bright, glowing aura of white sparkles. The overall design is clean and modern, with a focus on the eye motif.

MEEN 005

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