



BASIC

Meowth^{EX}

HP 170

Ability Last-Ditch Catch

Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★★★ Tuck Tail

60

Put this Pokémon and all attached cards into your hand.

weakness ♀ ×2

resistance ♂ -30

retreat ★

Illus. Sbon Graphics

POK 062/088 ★

Pokémon EX rule

When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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STAGE 2

Metagross

HP 180

Evolves from Metang

NO. 0376 Iron Leg Pokémon HT: 5'3" WT: 1212.5 lbs.

♂

Bounce Back

60

Switch out your opponent's Active Pokémon to the Bench. (Your opponent chooses the new Active Pokémon.)

♂♂♂♂★

Metallic Hammer

150+

You may discard 3 ♂ Energy from this Pokémon and have this attack do 150 more damage.

weakness ♀ ×2

resistance ♂ -30

retreat ★★★

Illus. Bun Tajo

CLB 061/086 ◆

Metang combined to form it. With four brains, it has the intelligence of a supercomputer.

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STAGE 1

Slowking

HP 120

Evolves from Slowpoke

NO. 0199 Royal Pokémon HT: 6'7" WT: 175.3 lbs.

♂★

Seek Inspiration

Discard the top card of your deck, and if that card is a Pokémon that doesn't have a Rule Box, choose 1 of its attacks and use it as this attack. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

♂♂♂★

Super Psy Bolt

120

weakness ♀ ×2

resistance ♂ -30

retreat ★★★

Illus. Tetsu Koyama

SCN 058/142 ◆

It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.

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BASIC

Slowpoke

HP 80

NO. 0079 Dopey Pokémon HT: 3'11" WT: 79.4 lbs.

Ability Dopey Face

This Pokémon can't be Confused.

♂♂♂★

Super Psy Bolt

50

weakness ♀ ×2

resistance ♂ -30

retreat ★★

Illus. miki kudo

MEP 086 ★

It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.

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Dangle Tail

Put a Pokémon from your discard pile into your hand.

♂★

Tackle

30

weakness ♀ ×2

resistance ♂ -30

retreat ★★

Illus. Tezairo

SCN 057/142 ◆

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BASIC

Smoochum

HP 30

NO. 0238 Kiss Pokémon HT: 1'4" WT: 13.2 lbs.

Delightful Kiss

Search your deck for up to 2 Basic Energy cards and attach them to 1 of your Benched Pokémon. Then, shuffle your deck.

weakness x2

resistance -30

retreat

Illus. Sora Tsuruta

SSP 075/191

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If its face gets even slightly dirty, Smoochum will bathe immediately. But if its body gets dirty, Smoochum doesn't really seem to care.

BASIC

Zeraora

HP 100

NO. 0807 Thunderclap Pokémon HT: 4'11" WT: 98.1 lbs.

Scratch 20

Thunder Raid

Discard all Energy from this Pokémon, and this attack does 210 damage to 1 of your opponent's Benched Pokémon **ex**. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness x2

resistance

retreat

Illus. Ryuta Fuse

078/182

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Electricity sparks from the pads on its limbs. Wherever Zeraora runs, lightning flashes and thunder echoes.

Stadium

TRAINER

Academy at Night

Once during each player's turn, that player may put a card from their hand on top of their deck.

Illus. AYUMI ODASHIMA

STAN 054/064

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You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Pokémon Tool

TRAINER

Brave Bangle

If the Pokémon this card is attached to doesn't have a Rule Box, the attacks it uses do 30 more damage to your opponent's Active Pokémon **ex** (before applying Weakness and Resistance). (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Toyote Beach

080/086

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You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Supporter

TRAINER

Ciphermaniac's Codebreaking

Future

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitu

145/162

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You may play only 1 Supporter card during your turn.

Supporter

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145/162

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Illus. Taira Akitu

MEGA 145/162

You may play only 1 Supporter card during your turn.

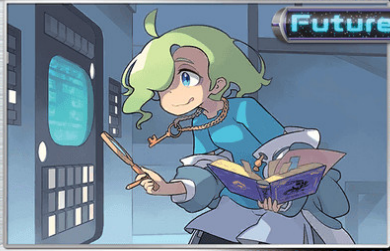
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MEGA 145/162

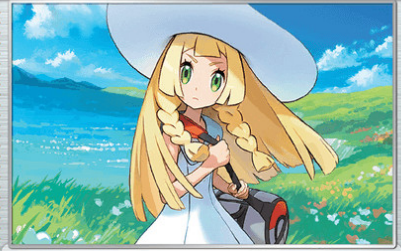
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Supporter

TRAINER

LILLIE'S DETERMINATION



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

MEGA 119/132

You may play only 1 Supporter card during your turn.

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MEGA 119/132

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Pokémon Tool

TRAINER

LUCKY HELMET



If the Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), draw 2 cards.

Illus. Studio Bora Inc.

MEGA 158/167

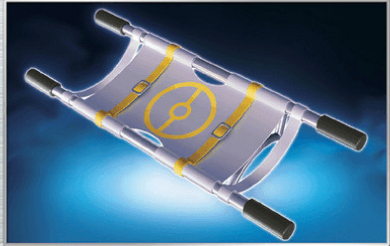
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Item

TRAINER

NIGHT STRETCHER



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

NIGHT STRETCHER



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

ASC 196/217

You may play any number of Item cards during your turn.

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Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

J **POR** **EN** 081/088 ◆

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Illustration Studio Bora Inc.

J **POR** 081/088 ◆

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Illus. Studio Bora Inc.

J **POR** **EN** 081/088 ◆

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Item

TRAINER

Secret Box

You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Mystery Box

TWIN ON

163/157

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Supporter
TRAINER

Surfer



Switch your Active Pokémon with 1 of your Benched Pokémon. If you do, draw cards until you have 5 cards in your hand.

You may play only 1 Supporter card during your turn.

Illus. Sanosuke Sakuma

H

SSP-011

187/191

◆

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Item **TRAINER**

Switch



Switch your Active Pokémon with 1 of your Benched Pokémon.

Illustration: Studio Bora Inc.

1 **MEGAWATT** 130/132 ●

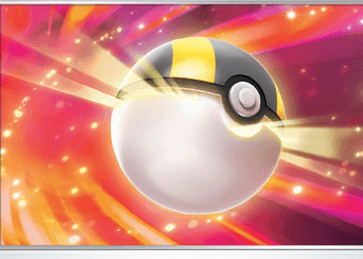
You may play any number of Item cards during your turn.

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

MEGAW 131/132

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Illus. Ayaka Yoshida

1 **MEGAWATT** **131/132** ●

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Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

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Illus. Ayaka Yoshida

1 **MEG** **131/132**

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Item **TRAINER**

Ultra Ball



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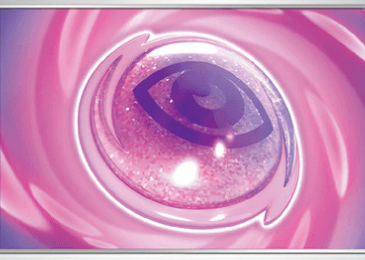
Illus. Ayaka Yoshida

0 **MEG** **EN** 131/132

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Item **TRAINER**

Wondrous Patch



Attach a Basic ⌚ Energy card from your discard pile to 1 of your Benched ⌚ Pokémon.

You may play any number of Item cards during your turn.

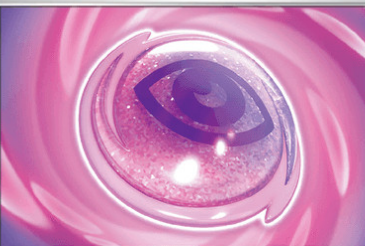
Illus. Studio Bora Inc.
PFLN 094/094

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Item

TRAINER

Wondrous Patch



Attach a Basic ⬤ Energy card from your discard pile to 1 of your Benched ⬤ Pokémon.

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

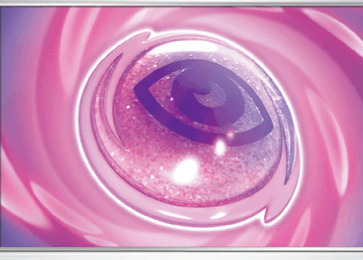
0 PFL-094/094

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Item

TRAINER

Wondrous Patch



Attach a Basic ⬤ Energy card from your discard pile to 1 of your Benched ⬤ Pokémon.

Illustration by Studio Bara Inc.

0 PFLN 094/094

You may play any number of Item cards during your turn.

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The card features a vibrant background of swirling teal and yellow-green energy. In the center is a large, translucent sphere with a black five-pointed star on its surface. A large, light blue arrow curves from the left side of the sphere, pointing towards the top left corner of the card. The top of the card has a dark grey border with the words 'Special Energy' in a stylized font on the left and 'ENERGY' in a bold, italicized font on the right. Below this border, the title 'Boomerang Energy' is written in a large, bold, black font. To the right of the title is a small black star icon. The bottom of the card has a white rectangular box containing the card's text. At the very bottom of the card, there is a small black bar with the 'TM' symbol, the 'TWIN' logo, the number '166/167', a small black diamond icon, and the copyright text '©2013 Pokémon Nintendo / Game Freak'.

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Basic Energy  **ENERGY**

Basic  Energy

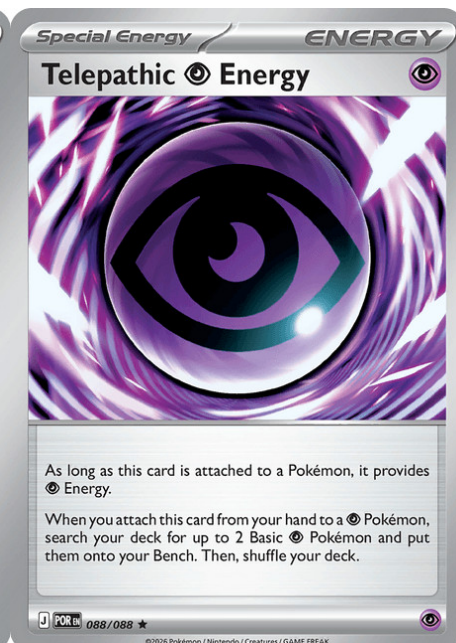






MEEN 005

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As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.



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