

BASIC Cornerstone Mask Ogerpon **EX** HP 210 **Tera**

As long as this Pokémon is on your Bench, prevent all damage done to this Pokémon by attacks (both yours and your opponent's).

Ability **Cornerstone Stance**
Prevent all damage from attacks done to this Pokémon by your opponent's Pokémon that have an Ability.

Demolish 140
This attack's damage isn't affected by Weakness or Resistance, or by any effects on your opponent's Active Pokémon.

weakness x2 resistance retreat

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illus. Shon Graphics
D11 112/167 ★

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STAGE 1 Crustle HP 150

Evolves from Dwebble

Ability **Mysterious Rock Inn**
Prevent all damage done to this Pokémon by attacks from your opponent's Pokémon EX.

Superb Scissors 120
This attack's damage isn't affected by any effects on your opponent's Active Pokémon.

weakness x2 resistance retreat

Illus. Po-Suzuki
D11 012/182 ★

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STAGE 1 Crustle HP 150

Evolves from Dwebble

Ability **Mysterious Rock Inn**
Prevent all damage done to this Pokémon by attacks from your opponent's Pokémon EX.

Superb Scissors 120
This attack's damage isn't affected by any effects on your opponent's Active Pokémon.

weakness x2 resistance retreat

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D11 012/182 ★

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weakness x2 resistance retreat

Illus. Po-Suzuki
D11 012/182 ★

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BASIC Dwebble HP 70

Ability **Ascension**
Search your deck for a card that evolves from this Pokémon and put it onto this Pokémon to evolve it. Then, shuffle your deck.

weakness x2 resistance retreat

Illus. Kanami Ogata
D11 011/182 ●

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BASIC Dwebble HP 70

Ability **Ascension**
Search your deck for a card that evolves from this Pokémon and put it onto this Pokémon to evolve it. Then, shuffle your deck.

weakness x2 resistance retreat

Illus. Kanami Ogata
D11 011/182 ●

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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D11 011/182 ●

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BASIC Mega Kangaskhan **EX** HP 300 ★

The Mega-Evolved form of Kangaskhan

Ability **Run Errand**
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

Rapid-Fire Combo 200+
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness x2 resistance retreat

Illus. Shon Graphics
MEG 104/132 ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

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The Mega-Evolved form of Kangaskhan



Ability Run Errand
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

★★★ **Rapid-Fire Combo** 200+
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♣ ×2 resistance retreat ★★★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

Illus. Shon Graphix
MEG 104/132 ★

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weakness ♣ ×2 resistance retreat ★★★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

Illus. Shon Graphix
MEG 104/132 ★

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BASIC Psyduck HP 70 ♣



NO. 0054 Duck Pokémon HT. 2'7" WT. 43.2 lbs.

Ability Damp
Pokémon in play (both yours and your opponent's) lose any Ability that requires the Pokémon using it to Knock Out itself.

★★ **Ram** 20

weakness ⚡ ×2 resistance retreat ★

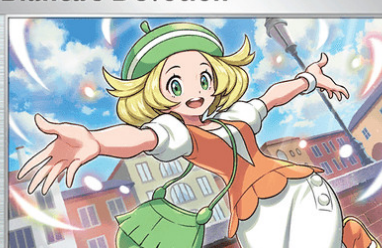
Illus. Hiro Sasuma
ASC 039/217

It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.

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Supporter **TRAINER**

Bianca's Devotion



Heal all damage from 1 of your Pokémon that has 30 HP or less remaining.

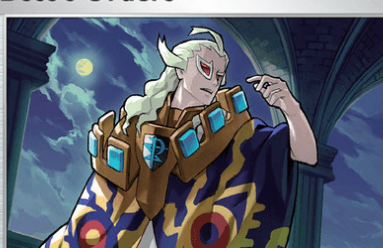
Illus. En Marikura
H 142/162

You may play only 1 Supporter card during your turn.

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Supporter **TRAINER**

Boss's Orders Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

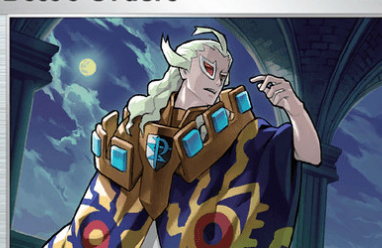
Illus. NC Empire
MEG 114/132

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter **TRAINER**

Boss's Orders Ghetsis



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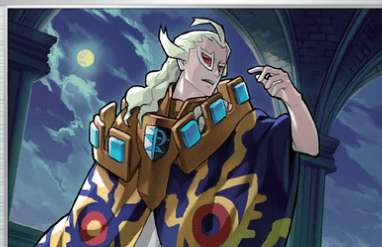
Illus. NC Empire
MEG 114/132

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Supporter **TRAINER**

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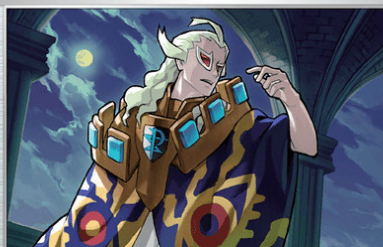
Illus. NC Empire
MEG 114/132

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter **TRAINER**

Boss's Orders Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire
MEG 114/132

You may play only 1 Supporter card during your turn.

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Item **TRAINER**

Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H 144/162

You may play any number of Item cards during your turn.

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Item

TRAINER

Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H TEF 144/162

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Eri



Your opponent reveals their hand, and you discard up to 2 Item cards you find there.

Illus. GOSSAN
H TEF 146/162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Eri



Your opponent reveals their hand, and you discard up to 2 Item cards you find there.

Illus. GOSSAN
H TEF 146/162

You may play only 1 Supporter card during your turn.

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Stadium

TRAINER

Festival Grounds



Each Pokémon that has any Energy attached (both yours and your opponent's) recovers from all Special Conditions and can't be affected by any Special Conditions.

Illus. MARINA Chikazawa
H TEF 149/167

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Pokémon Tool

TRAINER

Handheld Fan



If the Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), move an Energy from the Attacking Pokémon to 1 of your opponent's Benched Pokémon.

Illus. Taysie Beach
H TEF 150/167

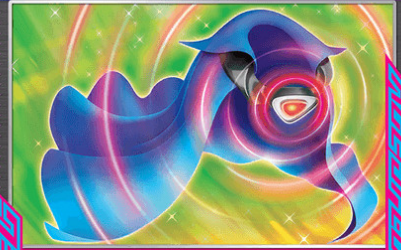
You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Pokémon Tool

TRAINER

Hero's Cape



The Pokémon this card is attached to gets +100 HP.

Illus. Taysie Beach
H TEF 152/162

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. you
H TEF 084/086

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. you
H TEF 084/086

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Jumbo Ice Cream



Heal 80 damage from your Active Pokémon that has 3 or more Energy attached.

Illus. AYUMI ODASHIMA
H TEF 091/094

You may play any number of Item cards during your turn.

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Item

TRAINER

Jumbo Ice Cream

Heal 80 damage from your Active Pokémon that has 3 or more Energy attached.

Illus. AYUMI ODASHIMA

0

PFL

091/094

You may play any number of Item cards during your turn.

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Item

TRAINER

Jumbo Ice Cream

Heal 80 damage from your Active Pokémon that has 3 or more Energy attached.

Illus. AYUMI ODASHIMA

0

PFL

091/094

You may play any number of Item cards during your turn.

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Item

TRAINER

Jumbo Ice Cream

Heal 80 damage from your Active Pokémon that has 3 or more Energy attached.

Illus. AYUMI ODASHIMA

0

PFL

091/094

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Lillie's Determination

Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

0

MEG

119/132

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Lillie's Determination

Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

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MEG

119/132

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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Illus. Atsushi Furusawa

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MEG

119/132

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Stadium

TRAINER

Lumiose City

Once during each player's turn, that player may search their deck for a Basic Pokémon and put it onto their Bench. Then, that player shuffles their deck. If a player searches their deck in this way, their turn ends.

Illus. MARINA Chikazawa

0

POK

077/088

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Item

TRAINER

Pokégear 3.0

Look at the top 7 cards of your deck. You may reveal a Supporter card you find there and put it into your hand. Shuffle the other cards back into your deck.

Illus. Toyote Beach

G

SV

186/198

You may play any number of Item cards during your turn.

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Item

TRAINER

Pokégear 3.0



Look at the top 7 cards of your deck. You may reveal a Supporter card you find there and put it into your hand. Shuffle the other cards back into your deck.

Illus. Toyste Beach

SV 186/198

You may play any number of Item cards during your turn.

©2023 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Pokégear 3.0



Look at the top 7 cards of your deck. You may reveal a Supporter card you find there and put it into your hand. Shuffle the other cards back into your deck.

Illus. Toyste Beach

SV 186/198

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Pokémon Center Lady



Heal 60 damage from 1 of your Pokémon, and it recovers from all Special Conditions.

Illus. Tomowaka

ME 123/132

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Switch



Switch your Active Pokémon with 1 of your Benched Pokémon.

Illus. Studio Boro Inc.

ME 130/132

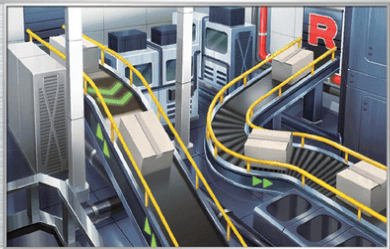
You may play any number of Item cards during your turn.

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Stadium

TRAINER

Team Rocket's Factory



Once during each player's turn, if they played a Supporter card that has "Team Rocket" in its name from their hand this turn, they may draw 2 cards.

Illus. Jmoniii

DM 173/182

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Supporter

TRAINER

Team Rocket's Petrel



Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. GOSSAN

DM 176/182

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Team Rocket's Petrel



Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. GOSSAN

DM 176/182

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Team Rocket's Petrel



Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. GOSSAN

DM 176/182

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Team Rocket's Petrel



Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. GOSSAN

DM 176/182

You may play only 1 Supporter card during your turn.

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This is a Basic Energy card from Magic: The Gathering. The card has a silver border. At the top, the text "Basic Energy" is on the left and "ENERGY" is on the right in a stylized font. Below "Basic Energy" is the Basic Energy symbol (a black square with four white vertical bars). The center of the card features a large, glowing orange sphere with the Basic Energy symbol on it, surrounded by a cloud of white sparkles. In the bottom left corner, there is a "MEEEN" logo and the number "006". In the bottom right corner, there is a small circular icon with the Basic Energy symbol. At the very bottom, centered, is the copyright text "©2015 Wizards of the Coast LLC. All rights reserved. MTG-CARD-006".

Special Energy
ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

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Special Energy
ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

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Special Energy
ENERGY

Spiky Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

If the Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), put 2 damage counters on the Attacking Pokémon.

I JIG 159/159

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Special Energy
ENERGY

Spiky Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

If the Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), put 2 damage counters on the Attacking Pokémon.

I JIG 159/159

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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I JIG 159/159

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