



BASIC **Toxel** HP 70



NO. 0848, Baby Pokémon. HT: 1'4". WT: 24.3 lbs.

Call for Family
Search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

Playful Kick 20

weakness ♀ × 2 | resistance | retreat ⬆

illus. OKACHEKE
PFLM 067/094

It has no problem drinking dirty water. An organ inside Toxel's body filters such water into a poisonous liquid that is harmless to Toxel.

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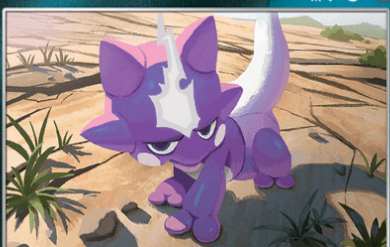
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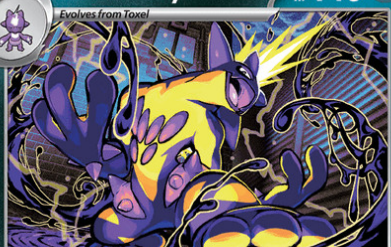
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STAGE 1 **Toxtricity** HP 140

Evolves from Toxel



NO. 0849, Punk Pokémon. HT: 5'3". WT: 88.2 lbs.

Ability Sinister Surge
Once during your turn, you may use this Ability. Search your deck for a Basic ♀ Energy card and attach it to 1 of your Benched ♀ Pokémon. Then, shuffle your deck. If you attached Energy to a Pokémon in this way, place 2 damage counters on that Pokémon.

Gentle Slap 100

weakness ♀ × 2 | resistance | retreat ⬆

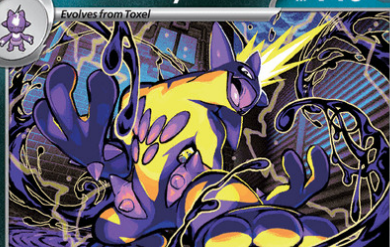
illus. DOM
PFLM 068/094

As it scatters toxic sweat and emits electricity, a melody that sounds like it came from a guitar reverberates through the surrounding area.

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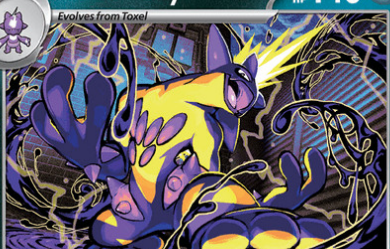
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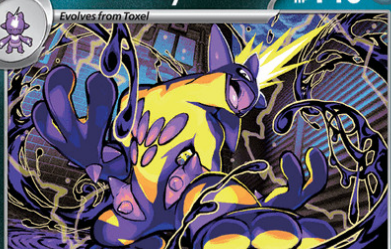
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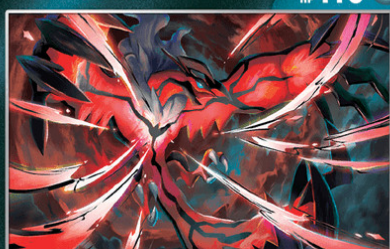
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BASIC **Yveltal** HP 110



NO. 0717, Destruction Pokémon. HT: 19'. WT: 447.5 lbs.

Clutch 20
During your opponent's next turn, the Defending Pokémon can't retreat.

Dark Feather 110

weakness ♀ × 2 | resistance ♂ -30 | retreat

illus. okagi
MEGM 088/132

When its life comes to an end, it absorbs the life energy of every living thing and turns into a cocoon once more.

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Pokémon Tool

TRAINER

Air Balloon



The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illus. Studio Boro Inc.
ASC 181/217

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire
MEG 114/132

You may play only 1 Supporter card during your turn.

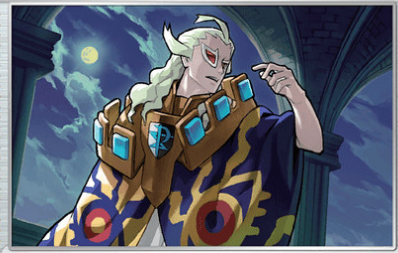
©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire
MEG 114/132

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H 144/162

You may play any number of Item cards during your turn.

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Item

TRAINER

Energy Recycler



Shuffle up to 5 Basic Energy cards from your discard pile into your deck.

Illus. Toyste Beach
D 164/182

You may play any number of Item cards during your turn.

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Item

TRAINER

Energy Switch



Move a Basic Energy from 1 of your Pokémon to another of your Pokémon.

Illus. Studio Boro Inc.
D 115/132

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Hassel



You can use this card only if any of your Pokémon were Knocked Out during your opponent's last turn.

Look at the top 8 cards of your deck and put up to 3 of them into your hand. Shuffle the other cards back into your deck.

Illus. GOSSAN
H 151/167

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
D 119/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

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Illus. Atsushi Furusawa
D 119/132

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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Illus. Atsushi Furusawa
H MEGEN 119/132

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Illus. Atsushi Furusawa
H MEGEN 119/132

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASCEN 196/217

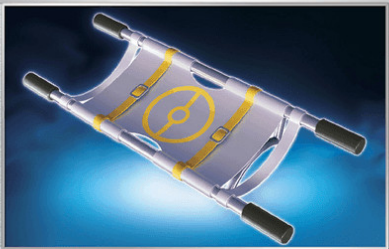
You may play any number of Item cards during your turn.

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Item

TRAINER

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Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASCEN 196/217

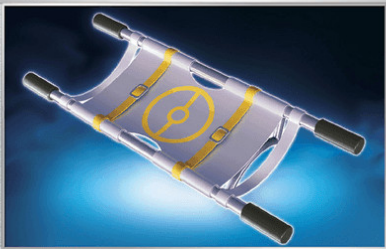
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©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASCEN 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.
J POKEN 081/088

You may play any number of Item cards during your turn.

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Item

TRAINER

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Illus. Studio Bora Inc.
J POKEN 081/088

You may play any number of Item cards during your turn.

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Pokémon Tool

TRAINER

Punk Helmet



If the ♣ Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), place 4 damage counters on the Attacking Pokémon.

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Illus. Studio Boro Inc.

092/094

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Pokémon Tool

TRAINER

Punk Helmet



If the ♣ Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), place 4 damage counters on the Attacking Pokémon.

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Illus. Studio Boro Inc.

092/094

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Item

TRAINER

Secret Box



You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Epoch Beach

163/167

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Item

TRAINER

Special Red Card



You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

You may play any number of Item cards during your turn.

Illus. Studio Boro Inc.

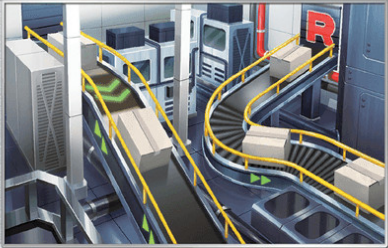
082/086

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Stadium

TRAINER

Team Rocket's Factory



Once during each player's turn, if they played a Supporter card that has "Team Rocket" in its name from their hand this turn, they may draw 2 cards.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Illus. Jmoniii

173/182

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Supporter

TRAINER

Team Rocket's Petrel



Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN

176/182

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Team Rocket's Petrel



Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN

176/182

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Team Rocket's Petrel



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You may play only 1 Supporter card during your turn.

Illus. GOSSAN

176/182

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Team Rocket's Petrel



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You may play only 1 Supporter card during your turn.

Illus. GOSSAN

176/182

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Item **TRAINER**

Team Rocket's Transceiver



A blue and black handheld device with a red 'R' on its screen, set against a purple background with pink circuit lines.

Search your deck for a Supporter card that has “Team Rocket” in its name, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

illus. inose yukie

0 **DR101** 178 / 182 ◆

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Item **TRAINER**

Team Rocket's Transceiver



A blue and black handheld transceiver with a red 'R' on its face, set against a purple background with a pink grid pattern.

Search your deck for a Supporter card that has "Team Rocket" in its name, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

illus. inose yuki

0 **DPEN** 178/182 ◆

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Stadium **TRAINER**

Team Rocket's Watchtower



★ Pokémon in play (both yours and your opponent's) have no Abilities.

Illus. AYUMI ODASHIMA

0 **Driftn** 180 / 182 ◆

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

MEG 131/132

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This is a Basic Energy card from the Magic: The Gathering trading card game. The card has a blue and black color scheme. At the top, the text "Basic Energy" is on the left and "ENERGY" is on the right in a stylized font. Below this, the word "Basic" is followed by a black circle with a white dot inside, and then the word "Energy". In the top right corner, there is a small circular icon containing the same black circle with a white dot. The center of the card features a large, glowing blue ring with a black circle inside it, surrounded by a cloud of white sparkles. At the bottom left, the "MEE" logo is next to the number "007". At the bottom right, there is a small circular icon containing the black circle with a white dot. The bottom edge of the card has the text "©2015 Wizards of the Coast / Nintendo / Creatures / CAMELBA" in small print.

A Magic: The Gathering Basic Energy card. The card has a blue and white color scheme. At the top, it says "Basic Energy" in a stylized font, followed by a blue mana symbol and the word "Energy". The main body of the card features a large, glowing blue mana symbol (a circle with a smaller circle inside) surrounded by a bright, sparkling blue aura. The bottom left corner has the "MEE" logo and the number "007". The bottom right corner has a small blue mana symbol.

Basic Energy

ENERGY

Basic Energy



A large, glowing blue sphere with a black crescent-shaped hole in the center, surrounded by a bright, sparkling aura of white particles. The sphere is set against a dark blue background.

007

©2015 Wizards of the Coast / Nintendo / Creatures LLC. MEE-01

This is a Basic Energy card from the Magic: The Gathering CCG. The card has a blue border and a blue background. At the top, the text "Basic Energy" is on the left and "ENERGY" is on the right, separated by a blue swoosh. The card name "Basic Energy" is printed in large black letters at the top, with a blue Energy symbol to its right. In the top right corner, there is a small blue Energy symbol. The center of the card features a large, glowing blue Energy symbol surrounded by a cloud of white sparkles. In the bottom left corner, the "MEEEN" logo and the number "007" are visible. In the bottom right corner, there is a small blue Energy symbol. At the very bottom, the copyright text "©2012 Wizards of the Coast, Inc. All Rights Reserved." is printed.

This is a Basic Energy card from the Magic: The Gathering game. The card has a blue background with a large, glowing blue mana symbol in the center. The symbol is surrounded by a bright, sparkling blue aura. At the top left, the text "Basic Energy" is written in a stylized font. At the top right, the word "ENERGY" is written in a bold, sans-serif font. In the bottom left corner, there is a small black box with the word "MEEN" in white, followed by the number "007". In the bottom right corner, there is a small blue mana symbol. The card is framed by a white border.

