

BASIC

Lillie's Clefairy^{EX}

HP 190

Ability

Fairy Zone

The Weakness of each of your opponent's Pokémon in play is now . (Apply Weakness as ×2.)

Full Moon Rondo

20+

This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness ×2

resistance

retreat

Illustration: Shien Graphics

056/159

Pokémon EX rule

When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

BASIC

Psyduck

HP 70

Ability

Damp

Pokémon in play (both yours and your opponent's) lose any Ability that requires the Pokémon using it to Knock Out itself.

Ram

20

weakness ×2

resistance

retreat

Illustration: Jiro Sasame

039/217

It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.

BASIC

Shaymin

HP 80

Ability

Flower Curtain

Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

Smash Kick

30

weakness ×2

resistance

retreat

Illustration: Aono

010/182

The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

BASIC

Team Rocket's Articuno

HP 120

Ability

Repelling Veil

Prevent all effects of attacks used by your opponent's Pokémon done to your Basic Team Rocket's Pokémon. (Existing effects are not removed. Damage is not an effect.)

Dark Frost

60+

If this Pokémon has any Team Rocket's Energy attached, this attack does 60 more damage.

weakness ×2

resistance -30

retreat

Illustration: Minuhiro Arita

051/182

This Pokémon can control ice at will. Articuno is said to live in snowy mountains riddled with permafrost.

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051/182

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BASIC

Team Rocket's Mewtwo^{EX}

HP 280

Ability

Power Saver

This Pokémon can't attack unless you have 4 or more Team Rocket's Pokémon in play.

Erasure Ball

160+

You may discard up to 2 Energy from your Benched Pokémon. This attack does 60 more damage for each card you discarded in this way.

weakness ×2

resistance -30

retreat

Illustration: CityGG Works

081/182

Pokémon EX rule

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Illustration: CityGG Works

081/182

Pokémon EX rule

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BASIC

Team Rocket's Mimikyu

HP 60

Gemstone Mimicry

Choose 1 of your opponent's Active Tera Pokémon's attacks and use it as this attack.

weakness ×2

resistance -30

retreat

Illustration: DOM

087/182

This Pokémon lives in dark places untouched by sunlight. When it appears before humans, it hides itself under a cloth that resembles a Pikachu.

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Illustration: DOM

087/182

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STAGE 1 Team Rocket's Spidops **HP 130** 
Evolves from Team Rocket's Tarountula



NO. 0918. Trap Pokémon. HT: 3'3" WT: 36.4 lbs.

Ability Charging Up
Once during your turn, you may attach a Basic Energy card from your discard pile to this Pokémon.

Rocket Rush **30×**
This attack does 30 damage for each of your Team Rocket's Pokémon in play.

weakness  ×2 resistance retreat  

illus. Taiga Kasai
It clings to branches and ceilings using its threads and moves without a sound. It takes out its prey before the prey even notices it.

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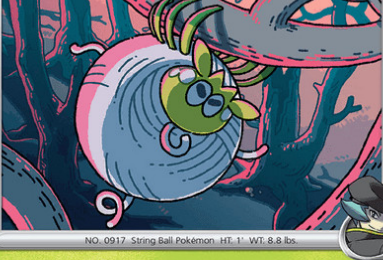
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BASIC Team Rocket's Tarountula **HP 50** 



NO. 0917. String Ball Pokémon. HT: 1' WT: 8.8 lbs.

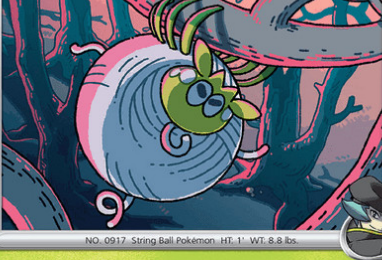
Take Down **30**
This Pokémon also does 10 damage to itself.

weakness  ×2 resistance retreat 

illus. Saboteri
The ball of threads wrapped around its body is elastic enough to deflect the scythes of Scyther, this Pokémon's natural enemy.

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Pokémon Tool **TRAINER**

Brave Bangle



If the Pokémon this card is attached to doesn't have a Rule Box, the attacks it uses do 30 more damage to your opponent's Active Pokémon **EX** (before applying Weakness and Resistance). (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

illus. Toyote Beach
080/086

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TRAINER

TRAINER

Poké Pad



TRAINER

Special Red Card



J POR EN 081/082

J **POR EN** 081/08

J **CRIBN** 082/08

Supporter

TRAINER

Team Rocket's Archer



Supporter

TRAINER

Team Rocket's Ariana



Supporter

TRAINER

Team Rocket's Ariana



Illus., Hideki Ishikawa

DRIEN 170/182

illus. hncf

DRI EN 171/18

illus. hnc1

DRI EN 171/18

Supporter

TRAINER

Team Rocket's Ariana

**Stadium**

TRAINER

Team Rocket's Factory



Stadium

TRAINER

Team Rocket's Factory



illus. back

DRI EN

Ilus. japonii

0 DRI EN

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Ilus. imonii

0 **DRI EN**

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Supporter

TRAINER

Team Rocket's Giovanni



Switch your Active Team Rocket's Pokémon with 1 of your Benched Team Rocket's Pokémon. If you do, switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. okagi

1 DM 174/182

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Team Rocket's Giovanni



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Illus. okagi

1 DM 174/182

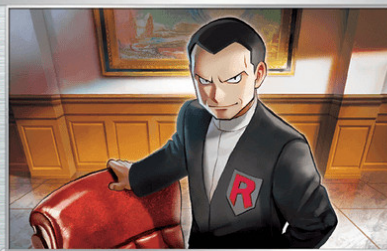
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Illus. okagi

1 DM 174/182

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Team Rocket's Petrel



Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. GOSSAN

1 DM 176/182

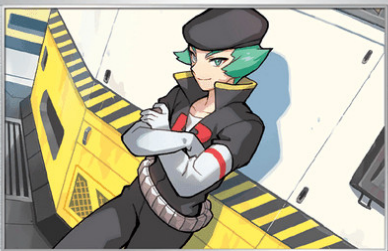
You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Team Rocket's Proton



If you go first, you may use this card during your first turn.

Search your deck for up to 3 Basic Team Rocket's Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Naoki Saito

1 DM 177/182

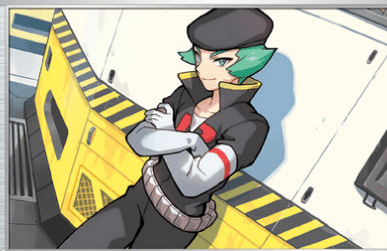
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Search your deck for up to 3 Basic Team Rocket's Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Naoki Saito

1 DM 177/182

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Team Rocket's Transceiver



Search your deck for a Supporter card that has "Team Rocket" in its name, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. inose yuki

1 DM 178/182

You may play any number of Item cards during your turn.

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illus. inose yukie

178 / 182

You may play any number of Item cards during your turn.

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Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

0 **MEG** **131/132**

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Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

0 **MEG** **131/132**

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Item **TRAINER**

Ultra Ball



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Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

1 **MEG** **131 / 132**

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This is a Basic Energy card from the Magic: The Gathering Coldsnap expansion. The card has a green background with a large, glowing green sphere in the center, which contains a black silhouette of a leaf. The top of the card features a grey header with the text "Basic Energy" on the left and "ENERGY" on the right, separated by a green leaf icon. The bottom left corner has the "MEE" logo and the number "001". The bottom right corner has a small green leaf icon. The card is set against a dark background with a subtle pattern of white stars.

Basic Energy

ENERGY

Basic Energy

MEGA 001

This is a Basic Energy card from the Magic: The Gathering Core Set (2019). The card is green and features a large, glowing green sphere with a black leaf symbol in the center. The top left corner has the text "Basic Energy" and the top right corner has the text "ENERGY". The bottom left corner has the text "MEEN 001" and the bottom right corner has a small green leaf symbol.

Basic Energy

ENERGY

Basic Energy



A green Basic Energy card. The top border is grey with 'Basic Energy' on the left and 'ENERGY' on the right, separated by a green leaf icon. The main body is green with a large, glowing green circle in the center containing a black leaf icon. The background has a sparkling effect. The bottom border is black with 'MEEN 001' on the left and a small green leaf icon on the right.

MEEN 001

