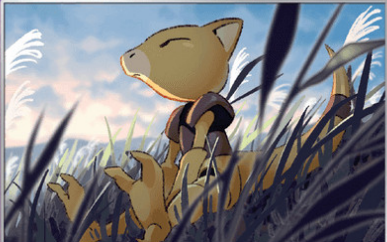


BASIC Abra **HP 40**



NO. 0063. Psi Pokémon. HT. 2'11". WT. 43 lbs.

Ability Teleporter

Once during your turn, if this Pokémon is in the Active Spot, you may shuffle it and all attached cards into your deck.

Beam 10

weakness  x2 resistance  -30 retreat 

Illus. Kariya

H  080/167

This Pokémon uses its psychic powers while it sleeps. The contents of Abra's dreams affect the powers that the Pokémon wields.

STAGE2

Alakazam

Evolves from Kadabra

HP

140

NO. 0065: Psi Pokémon. HT. 4'11" WT. 105.8 lbs.

Ability

Psychic Draw

Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 3 cards.

Powerful Hand

Place 2 damage counters on your opponent's Active Pokémon for each card in your hand.

weakness

x2

resistance

-30

retreat

illus. Run Iwano

056 / 132 ★

Alakazam wields potent psychic powers. It's said that this Pokémon used these powers to create the spoons it holds.

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STAGE 1

Dusclops
Evolves from Duskull

HP **90**

NO. 0356, Beckon Pokémon, HT: 5'3", WT: 67.5 lbs.

Ability **Cursed Blast**

Once during your turn, you may put 5 damage counters on 1 of your opponent's Pokémon. If you use this Ability, this Pokémon is Knocked Out.

Will-O-Wisp **50**

weakness ♡ × 2 resistance ♠ -30 retreat ★ ★

illus. Ayo Kusube

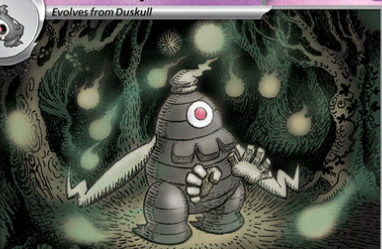
H PREMI 036 / 131

Dusclops's true form is said to be a bright red eye burning within its body, but no one has ever seen such a thing.

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STAGE 1 **Dusclops** HP 90

Evolves from Dusknoll



NO. 0356, Beckon Pokémon, HT: 5'3" WT: 67.5 lbs.

Ability Cursed Blast
Once during your turn, you may put 5 damage counters on 1 of your opponent's Pokémon. If you use this Ability, this Pokémon is Knocked Out.

Will-O-Wisp 50

weakness ♀ ×2 resistance ♂ -30 retreat ★★

illus. Ayo Kusube
H PREN 036/131

Dusclops's true form is said to be a bright red eye burning within its body, but no one has ever seen such a thing.

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STAGE 2 **Dusknoir** HP 160

Evolves from Dusclops



NO. 0477, Gripper Pokémon, HT: 7'3" WT: 235 lbs.

Ability Cursed Blast
Once during your turn, you may put 13 damage counters on 1 of your opponent's Pokémon. If you use this Ability, this Pokémon is Knocked Out.

Shadow Bind 150
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness ♀ ×2 resistance ♂ -30 retreat ★★★

illus. dancao
H PREN 037/131

It comes and goes between this world and the afterlife. People fear this Pokémon because it is said to suck in lost spirits and take them along.

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illus. dancao
H PREN 037/131

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BASIC **Duskull** HP 60



NO. 0355, Requiem Pokémon, HT: 2'7" WT: 33.1 lbs.

Come and Get You
Put up to 3 Duskull from your discard pile onto your Bench.

Mumble 30

weakness ♀ ×2 resistance ♂ -30 retreat ★

illus. IKEDA Saki
H PREN 035/131

Duskull's victims suffer an intense chill as the Pokémon siphons their life-force away, glaring at them with its bright red eye all the while.

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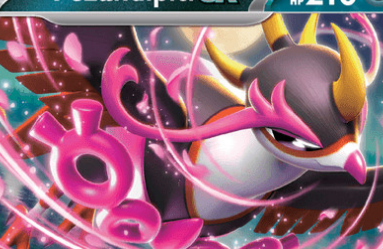
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H PREN 035/131

Duskull's victims suffer an intense chill as the Pokémon siphons their life-force away, glaring at them with its bright red eye all the while.

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BASIC **Fezandipiti ex** HP 210



Ability Flip the Script
Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

Cruel Arrow
This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

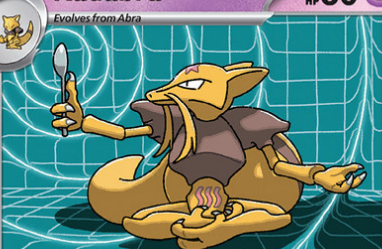
weakness ♀ ×2 resistance ♂ -30 retreat ★

illus. Takayoshi
H ASCN 142/217

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STAGE 1 **Kadabra** HP 80

Evolves from Abra



NO. 0064, Psi Pokémon, HT: 4'3" WT: 124.6 lbs.

Ability Psychic Draw
Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 2 cards.

Super Psy Bolt 30

weakness ♀ ×2 resistance ♂ -30 retreat ★

illus. Saboteri
H MEGN 055/132

This Pokémon's telekinesis is immensely powerful. To prepare for evolution, Kadabra stores up psychic energy in the star on its forehead.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 Kadabra **HP 80**

Evolves from Abra

NO. 0064. Psi Pokémon. HT: 4'3" WT: 124.6 lbs.

Ability **Psychic Draw**
Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 2 cards.

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weakness x2 resistance -30 retreat

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MEGA 055/132

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MEGA 055/132

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BASIC Patrat **HP 70**

NO. 0504. Scout Pokémon. HT: 1'8" WT: 25.6 lbs.

Ability **Watchful Eye**
Damage counters on each Pokémon (both yours and your opponent's) can't be moved to other Pokémon.

Bite 10

weakness x2 resistance retreat

illus. Souichirou Gunjima
Using food stored in cheek pouches, they can keep watch for days. They use their tails to communicate with others.

CRIM 070/086

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BASIC Shaymin **HP 80**

NO. 0492. Gratitude Pokémon. HT: 8" WT: 4.6 lbs.

Ability **Flower Curtain**
Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Smash Kick 30

weakness x2 resistance retreat

illus. Iano
The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

DRIM 010/182

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Supporter **TRAINER** Boss's Orders *Ghetsis*

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

You may play only 1 Supporter card during your turn.

illus. NC Empire
MEGA 114/132

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Item **TRAINER** Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

You may play any number of Item cards during your turn.

illus. AYUMI ODASHIMA
MEGA 144/162

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MEGA 144/162

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illus. AYUMI ODASHIMA
MEGA 144/162

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Supporter

TRAINER

Dawn



Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Yui Nishida

1 PGLN 087/094

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Dawn



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Illus. Yui Nishida

1 PGLN 087/094

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Enhanced Hammer



Discard a Special Energy from 1 of your opponent's Pokémon.

Illus. Eske Yoshinob

148/167

You may play any number of Item cards during your turn.

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Item

TRAINER

Enhanced Hammer



Discard a Special Energy from 1 of your opponent's Pokémon.

Illus. Eske Yoshinob

148/167

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Gwynn



Discard up to 2 Pokémon that don't have a Rule Box from your hand, and draw 3 cards for each card you discarded in this way. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. nagimiso

078/084

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Gwynn



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Illus. nagimiso

078/084

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Illus. nagimiso

078/084

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yuu

084/086

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yuu

084/086

You may play only 1 Supporter card during your turn.

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Supporter **TRAINER**

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. yuu
0 WOT en 084/086 ◆

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Supporter **TRAINER**

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

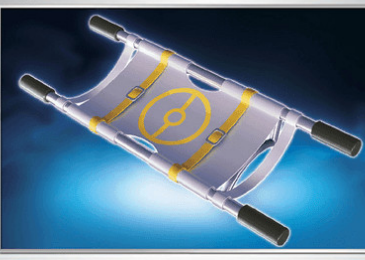
You may play only 1 Supporter card during your turn.

illus. yuu
084/086

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Item **TRAINER**

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

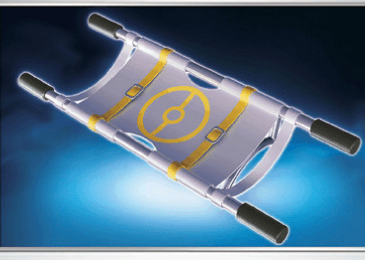
Illus. Toyote Beach
H ASC 196/217

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

Illus. Toyote Beach

H ASC 196/217

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Item

TRAINER

Rare Candy

Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Studio Boro Inc.

MEGA 125/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Rare Candy

Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Studio Boro Inc.

MEGA 125/132

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Illus. Studio Boro Inc.

MEGA 125/132

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Illus. Studio Boro Inc.

MEGA 125/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Sacred Ash

Shuffle up to 5 Pokémon from your discard pile into your deck.

Illus. Eiko Yoshinob

ORIN 168/182

You may play any number of Item cards during your turn.

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Item

TRAINER

Special Red Card

You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

Illus. Studio Boro Inc.

CRIM 082/086

You may play any number of Item cards during your turn.

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Item

TRAINER

Special Red Card

You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

Illus. Studio Boro Inc.

CRIM 082/086

You may play any number of Item cards during your turn.

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Item

TRAINER

Strange Timepiece

Devolve 1 of your evolved ♂ Pokémon by putting any number of Evolution cards on it into your hand. (That Pokémon can't evolve this turn.)

Illus. Toyote Beach

MEGA 128/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Strange Timepiece

Devolve 1 of your evolved ♂ Pokémon by putting any number of Evolution cards on it into your hand. (That Pokémon can't evolve this turn.)

Illus. Toyote Beach

MEGA 128/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Strange Timepiece

Devolve 1 of your evolved Pokémon by putting any number of Evolution cards on it into your hand. (That Pokémon can't evolve this turn.)

You may play any number of Item cards during your turn.

Max. Toyoto Beach

128/132

MEGA

005

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Basic Energy

ENERGY

Basic Energy

MEGA

005

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Special Energy

ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

POLE

088/088

POLE

088/088

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