

BASIC

Applin

HP 40

NO. 0840 Apple Core Pokémon. HT: 8". WT: 1.1 lbs.

Spray Fluid

20

weakness

x2

resistance

retreat

★

Illus. Yoriyuki Kogami

126/167

Applin lives inside an apple. When an Applin is separated from its apple, its body loses moisture and the Pokémon grows weak.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Applin

HP 40

NO. 0840 Apple Core Pokémon. HT: 8". WT: 1.1 lbs.

★

Find a Friend

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Rolling Tackle

30

weakness

resistance

retreat

★

Illus. Tezoro

126/167

Applin lives inside an apple. When an Applin is separated from its apple, its body loses moisture and the Pokémon grows weak.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Applin

HP 40

NO. 0840 Apple Core Pokémon. HT: 8". WT: 1.1 lbs.

★

Find a Friend

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Rolling Tackle

30

weakness

resistance

retreat

★

Illus. Tezoro

126/167

Applin lives inside an apple. When an Applin is separated from its apple, its body loses moisture and the Pokémon grows weak.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Applin

HP 40

NO. 0840 Apple Core Pokémon. HT: 8". WT: 1.1 lbs.

★

Find a Friend

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Rolling Tackle

30

weakness

resistance

retreat

★

Illus. Tezoro

126/167

Applin lives inside an apple. When an Applin is separated from its apple, its body loses moisture and the Pokémon grows weak.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1

Dipplin

HP 80

Evolves from Applin

NO. 1011 Candy Apple Pokémon. HT: 1'4". WT: 9.7 lbs.

Ability Festival Lead

If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Do the Wave

20×

This attack does 20 damage for each of your Benched Pokémon.

weakness

x2

resistance

retreat

★★

Illus. Saboteri

018/167

The head sticking out belongs to the fore-worm, while the tail belongs to the core-worm. The two share one apple and help each other out.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1

Dipplin

HP 80

Evolves from Applin

NO. 1011 Candy Apple Pokémon. HT: 1'4". WT: 9.7 lbs.

Ability Festival Lead

If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Do the Wave

20×

This attack does 20 damage for each of your Benched Pokémon.

weakness

x2

resistance

retreat

★★

Illus. Saboteri

018/167

The head sticking out belongs to the fore-worm, while the tail belongs to the core-worm. The two share one apple and help each other out.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1

Dipplin

HP 80

Evolves from Applin

NO. 1011 Candy Apple Pokémon. HT: 1'4". WT: 9.7 lbs.

Ability Festival Lead

If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Do the Wave

20×

This attack does 20 damage for each of your Benched Pokémon.

weakness

x2

resistance

retreat

★★

Illus. Saboteri

018/167

The head sticking out belongs to the fore-worm, while the tail belongs to the core-worm. The two share one apple and help each other out.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Goldeen

HP 50

NO. 0118 Goldfish Pokémon. HT: 2". WT: 33.1 lbs.

Ability Festival Lead

If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Whirlpool

10

Flip a coin. If heads, discard an Energy from your opponent's Active Pokémon.

weakness

x2

resistance

retreat

★

Illus. saino misaki

044/167

Its dorsal, pectoral, and tail fins wave elegantly in water. That is why it is known as the Water Dancer.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Goldeen

HP 50

NO. 0118 Goldfish Pokémon. HT: 2". WT: 33.1 lbs.

Ability Festival Lead

If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Whirlpool

10

Flip a coin. If heads, discard an Energy from your opponent's Active Pokémon.

weakness

x2

resistance

retreat

★

Illus. saino misaki

044/167

Its dorsal, pectoral, and tail fins wave elegantly in water. That is why it is known as the Water Dancer.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Goldeen** HP 50



NO. 0118, Goldfish Pokémon. HT: 2' WT: 33.1 lbs.

**Ability Festival Lead**

If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

★★ **Whirlpool** 10

Flip a coin. If heads, discard an Energy from your opponent's Active Pokémon.

weakness ⚡ ×2 resistance retreat ★

Illus. saino misaki

Its dorsal, pectoral, and tail fins wave elegantly in water. That's why it's known as the Water Dancer.

044/167

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Grookey** HP 70



NO. 0054, Duck Pokémon. HT: 2'7" WT: 43.2 lbs.

**Ability Damp**

Pokémon in play (both yours and your opponent's) lose any Ability that requires the Pokémon using it to Knock Out itself.

★★ **Ram** 20

weakness ⚡ ×2 resistance retreat ★

Illus. Jiro Sasuma

It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.

039/217

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Grookey** HP 70



NO. 0054, Duck Pokémon. HT: 2'7" WT: 43.2 lbs.

**Ability Damp**

Pokémon in play (both yours and your opponent's) lose any Ability that requires the Pokémon using it to Knock Out itself.

★★ **Ram** 20

weakness ⚡ ×2 resistance retreat ★

Illus. Jiro Sasuma

It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.

039/217

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Grookey** HP 70



NO. 0054, Duck Pokémon. HT: 2'7" WT: 43.2 lbs.

**Ability Damp**

Pokémon in play (both yours and your opponent's) lose any Ability that requires the Pokémon using it to Knock Out itself.

★★ **Ram** 20

weakness ⚡ ×2 resistance retreat ★

Illus. Jiro Sasuma

It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.

039/217

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Psyduck** HP 70



NO. 0054, Duck Pokémon. HT: 2'7" WT: 43.2 lbs.

**Ability Damp**

Pokémon in play (both yours and your opponent's) lose any Ability that requires the Pokémon using it to Knock Out itself.

★★ **Ram** 20

weakness ⚡ ×2 resistance retreat ★

Illus. Jiro Sasuma

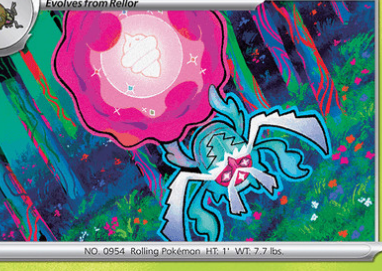
It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.

039/217

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

**STAGE 1** **Rabsca** HP 70

Evolves from Rellor



NO. 0954, Rolling Pokémon. HT: 1' WT: 7.7 lbs.

**Ability Spherical Shield**

Prevent all damage from and effects of attacks from your opponent's Pokémon done to your Benched Pokémon.

Psychic 10+

This attack does 30 more damage for each Energy attached to your opponent's Active Pokémon.

weakness ⚡ ×2 resistance retreat ★

Illus. mingo

An infant sleeps inside the ball. Rabsca rolls the ball soothingly with its legs to ensure the infant sleeps comfortably.

024/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

**BASIC** **Rellor** HP 50



NO. 0953, Rolling Pokémon. HT: 8" WT: 2.2 lbs.

**Slight Intrusion** 30

This Pokémon also does 10 damage to itself.

weakness ⚡ ×2 resistance retreat ★

Illus. Sabotari

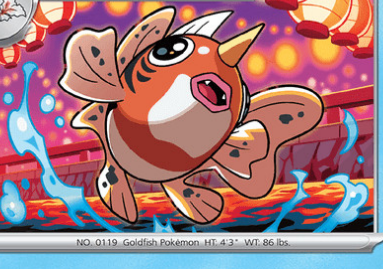
It rolls its mud ball around while the energy it needs for evolution matures. Eventually the time comes for it to evolve.

023/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

**STAGE 1** **Seaking** HP 110

Evolves from Goldeen



NO. 0119, Goldfish Pokémon. HT: 4'3" WT: 86 lbs.

**Ability Festival Lead**

If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

★ **Rapid Draw** 60

Draw 2 cards.

weakness ⚡ ×2 resistance retreat ★

Illus. Nefel

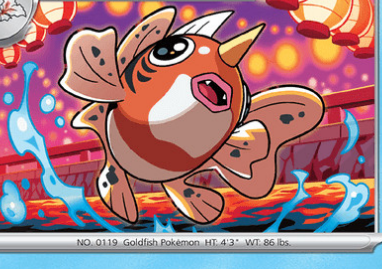
In autumn, its body becomes more fatty in preparing to propose to a mate. It takes on beautiful colors.

021/131

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

**STAGE 1** **Seaking** HP 110

Evolves from Goldeen



NO. 0119, Goldfish Pokémon. HT: 4'3" WT: 86 lbs.

**Ability Festival Lead**

If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

★ **Rapid Draw** 60

Draw 2 cards.

weakness ⚡ ×2 resistance retreat ★

Illus. Nefel

In autumn, its body becomes more fatty in preparing to propose to a mate. It takes on beautiful colors.

021/131

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Shaymin

HP 80

NO. 0492

Gratitude Pokémon

HT: 8" WT: 4.6 lbs.

Ability

Flower Curtain

Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

★★

Smash Kick

30

weakness

×2

resistance

retreat

★

illus. Iano

010/182

The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1

Thwackey

HP 100

Evolves from Grookey

NO. 0811

Beat Pokémon

HT: 2'4" WT: 30.9 lbs.

Ability

Boom Boom Groove

Once during your turn, if your Active Pokémon has the Festival Lead Ability, you may search your deck for a card and put it into your hand. Then, shuffle your deck.

☞☞

Beat

50

weakness

×2

resistance

retreat

★★

illus. GOSSAN

015/167

The faster a Thwackey can beat out a rhythm with its two sticks, the more respect it wins from its peers.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1

Thwackey

HP 100

Evolves from Grookey

NO. 0811

Beat Pokémon

HT: 2'4" WT: 30.9 lbs.

Ability

Boom Boom Groove

Once during your turn, if your Active Pokémon has the Festival Lead Ability, you may search your deck for a card and put it into your hand. Then, shuffle your deck.

☞☞

Beat

50

weakness

×2

resistance

retreat

★★

illus. GOSSAN

015/167

The faster a Thwackey can beat out a rhythm with its two sticks, the more respect it wins from its peers.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1

Thwackey

HP 100

Evolves from Grookey

NO. 0811

Beat Pokémon

HT: 2'4" WT: 30.9 lbs.

Ability

Boom Boom Groove

Once during your turn, if your Active Pokémon has the Festival Lead Ability, you may search your deck for a card and put it into your hand. Then, shuffle your deck.

☞☞

Beat

50

weakness

×2

resistance

retreat

★★

illus. GOSSAN

015/167

The faster a Thwackey can beat out a rhythm with its two sticks, the more respect it wins from its peers.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool

TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

illus. Studio Bora Inc.

181/217

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool

TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

illus. Studio Bora Inc.

181/217

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool

TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

illus. Studio Bora Inc.

181/217

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Boss's Orders

Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire

114/132

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Boss's Orders

Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire

114/132

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool

TRAINER

## Brave Bangle



If the Pokémon this card is attached to doesn't have a Rule Box, the attacks it uses do 30 more damage to your opponent's Active Pokémon **ex** (before applying Weakness and Resistance). (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Toyoste Beach

080/086

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool

TRAINER

## Brave Bangle



If the Pokémon this card is attached to doesn't have a Rule Box, the attacks it uses do 30 more damage to your opponent's Active Pokémon **ex** (before applying Weakness and Resistance). (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Toyoste Beach

080/086

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

## Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA

144/162

You may play any number of Item cards during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

## Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA

144/162

You may play any number of Item cards during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

## Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA

144/162

You may play any number of Item cards during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

## Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA

144/162

You may play any number of Item cards during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium

TRAINER

## Festival Grounds



Each Pokémon that has any Energy attached (both yours and your opponent's) recovers from all Special Conditions and can't be affected by any Special Conditions.

Illus. MARINA Chikazawa

149/167

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium

TRAINER

## Festival Grounds



Each Pokémon that has any Energy attached (both yours and your opponent's) recovers from all Special Conditions and can't be affected by any Special Conditions.

Illus. MARINA Chikazawa

149/167

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium

TRAINER

## Festival Grounds



Each Pokémon that has any Energy attached (both yours and your opponent's) recovers from all Special Conditions and can't be affected by any Special Conditions.

Illus. MARINA Chikazawa

149/167

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium

TRAINER

## Forest of Vitality



Each player's **Stadium** Pokémon can evolve into **Stadium** Pokémon during the turn they play those Pokémon, except during their first turn.

Illus. AYUMI ODASHIMA

MEGA 117/132

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

## Gladion's Final Battle



You can use this card only when it is the last card in your hand.

During this turn, attacks used by your Pokémon that don't have a Rule Box do 80 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance). (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. okagi

POLE 077/084

You may play only 1 Supporter card during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

## Gladion's Final Battle



You can use this card only when it is the last card in your hand.

During this turn, attacks used by your Pokémon that don't have a Rule Box do 80 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance). (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. okagi

POLE 077/084

You may play only 1 Supporter card during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

## Kieran



Choose 1:

- Switch your Active Pokémon with 1 of your Benched Pokémon.
- During this turn, attacks used by your Pokémon do 30 more damage to your opponent's Active Pokémon **EX** and Active Pokémon **V** (before applying Weakness and Resistance).

Illus. GIDORA

MEGA 154/167

You may play only 1 Supporter card during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

## Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

MEGA 119/132

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

## Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

MEGA 119/132

You may play only 1 Supporter card during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

## Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

MEGA 119/132

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

## Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

MEGA 119/132

You may play only 1 Supporter card during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

## Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

ASC 196/217

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK



Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

1

MECH

131/132

1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

Basic Energy

ENERGY

Basic Energy



1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

Basic Energy

ENERGY

Basic Energy



1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

Basic Energy

ENERGY

Basic Energy



1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

1

MECH

001

Special Energy

ENERGY

Growing Energy



As long as this card is attached to a Pokémon, it provides Energy.

The Pokémon this card is attached to gets +20 HP.

1

MECH

086/088

1

MECH

086/088

1

MECH

086/088

1

MECH

086/088

1

MECH

086/088

1

MECH

086/088

Special Energy

ENERGY

Growing Energy



As long as this card is attached to a Pokémon, it provides Energy.

The Pokémon this card is attached to gets +20 HP.

1

MECH

086/088

1

MECH

086/088

1

MECH

086/088

1

MECH

086/088

1

MECH

086/088

1

MECH

086/088