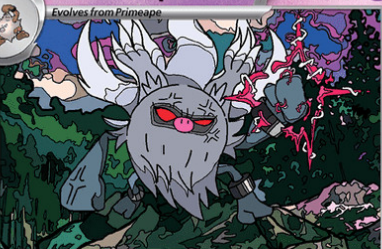


STAGE 2 Annihilape **HP 150**

Evolves from Primeape



NO. 0979 Rage Monkey Pokémon. HT: 3'11" WT: 123.5 lbs.

Ability **Durable Body**

If this Pokémon would be Knocked Out by damage from an attack, flip a coin. If heads, this Pokémon is not Knocked Out, and its remaining HP becomes 10.

Ghostly Blow **100**

Place 5 damage counters on 1 of your opponent's Benched Pokémon.

weakness x2 resistance -30 retreat

Illus. Haru Akasaka

It imbues its fists with the power of the rage that it kept hidden in its heart. Opponents struck by these imbued fists will be shattered to their core.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 2 Annihilape **HP 140**

Evolves from Primeape



NO. 0979 Rage Monkey Pokémon. HT: 3'11" WT: 123.5 lbs.

Tantrum **130**

This Pokémon is now Confused.

Destined Fight

Both Active Pokémon are Knocked Out.

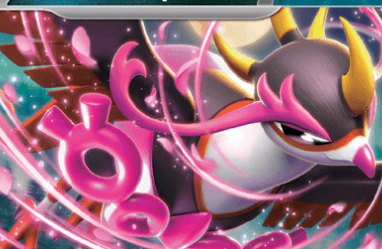
weakness x2 resistance -30 retreat

Illus. SIE NANAHARA

It imbues its fists with the power of the rage that it kept hidden in its heart. Opponents struck by these imbued fists will be shattered to their core.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Fezandipiti **ex** **HP 210**



Ability **Flip the Script**

Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

Cruel Arrow

This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness x2 resistance -30 retreat

Illus. Charysso

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Kyurem **HP 130**



NO. 0646 Boundary Pokémon. HT: 9'10" WT: 716.5 lbs.

Ability **Plasma Bane**

If your opponent has any cards in their discard pile that have "Colress" in the name, this Pokémon can use the Trifrost attack for .

Trifrost

Discard all Energy from this Pokémon. This attack does 110 damage to 3 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness x2 resistance -30 retreat

Illus. Shiduringaru

Dwelling within it is a power even greater than that of Reshiram or Zekrom, but the extreme cold keeps that power bound.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Kyurem **HP 130**



NO. 0646 Boundary Pokémon. HT: 9'10" WT: 716.5 lbs.

Ability **Plasma Bane**

If your opponent has any cards in their discard pile that have "Colress" in the name, this Pokémon can use the Trifrost attack for .

Trifrost

Discard all Energy from this Pokémon. This attack does 110 damage to 3 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness x2 resistance -30 retreat

Illus. Shiduringaru

Dwelling within it is a power even greater than that of Reshiram or Zekrom, but the extreme cold keeps that power bound.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Latias **ex** **HP 210**



Ability **Skyliner**

Your Basic Pokémon in play have no Retreat Cost.

Eon Blade **200**

During your next turn, this Pokémon can't attack.

weakness x2 resistance -30 retreat

Illus. Nakayama

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Latias **ex** **HP 210**



Ability **Skyliner**

Your Basic Pokémon in play have no Retreat Cost.

Eon Blade **200**

During your next turn, this Pokémon can't attack.

weakness x2 resistance -30 retreat

Illus. Nakayama

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Lillie's Clefairy **ex** **HP 190**



Ability **Fairy Zone**

The Weakness of each of your opponent's Pokémon in play is now . (Apply Weakness as x2.)

Full Moon Rondo **20+**

This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness x2 resistance -30 retreat

Illus. Shon Graphics

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Mega Kangaskhan **EX** **HP 300**



Ability **Run Errand**

Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

Rapid-Fire Combo **200+**

Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness x2 resistance -30 retreat

Illus. Shon Graphics

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Mega Kangaskhan EX** HP 300 ★

The Mega-Evolved form of Kangaskhan



Ability Run Errand
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

★★★ **Rapid-Fire Combo** 200+
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♣ ×2 resistance retreat ★ ★ ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

Illus. Sean Graphics
104/132 ★

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Meowth EX** HP 170 ★



Ability Last-Ditch Catch
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★★★ **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

weakness ♣ ×2 resistance retreat ★

Illus. Sean Graphics
062/088 ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 2 **Metagross** HP 180 ♣

Evolves from Metang



NO. 0376 Iron Leg Pokémon. HT: 5'3" WT: 1212.5 lbs.

Bounce Back 60
Switch out your opponent's Active Pokémon to the Bench. (Your opponent chooses the new Active Pokémon.)

♣ ♣ ♣ ★ **Metallic Hammer** 150+
You may discard 3 ♣ Energy from this Pokémon and have this attack do 150 more damage.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Illus. Ron Toujo
061/086

Metang combined to form it. With four brains, it has the intelligence of a supercomputer.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 2 **Metagross** HP 180 ♣

Evolves from Metang



NO. 0376 Iron Leg Pokémon. HT: 5'3" WT: 1212.5 lbs.

Bounce Back 60
Switch out your opponent's Active Pokémon to the Bench. (Your opponent chooses the new Active Pokémon.)

♣ ♣ ♣ ★ **Metallic Hammer** 150+
You may discard 3 ♣ Energy from this Pokémon and have this attack do 150 more damage.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Illus. Ron Toujo
061/086

Metang combined to form it. With four brains, it has the intelligence of a supercomputer.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Slowking** HP 120 ♣

Evolves from Slowpoke



NO. 0199 Royal Pokémon. HT: 6'7" WT: 175.3 lbs.

♣ ★ **Seek Inspiration**
Discard the top card of your deck, and if that card is a Pokémon that doesn't have a Rule Box, choose 1 of its attacks and use it as this attack. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

♣ ♣ ★ **Super Psy Bolt** 120

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Illus. Tetsu Koyama
058/142

It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Slowking** HP 120 ♣

Evolves from Slowpoke



NO. 0199 Royal Pokémon. HT: 6'7" WT: 175.3 lbs.

♣ ★ **Seek Inspiration**
Discard the top card of your deck, and if that card is a Pokémon that doesn't have a Rule Box, choose 1 of its attacks and use it as this attack. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

♣ ♣ ★ **Super Psy Bolt** 120

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Illus. Tetsu Koyama
058/142

It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Slowking** HP 120 ♣

Evolves from Slowpoke



NO. 0199 Royal Pokémon. HT: 6'7" WT: 175.3 lbs.

♣ ★ **Seek Inspiration**
Discard the top card of your deck, and if that card is a Pokémon that doesn't have a Rule Box, choose 1 of its attacks and use it as this attack. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

♣ ♣ ★ **Super Psy Bolt** 120

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Illus. Tetsu Koyama
058/142

It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Slowpoke** HP 80 ♣



NO. 0079 Dopey Pokémon. HT: 3'11" WT: 79.4 lbs.

★ **Dangle Tail**
Put a Pokémon from your discard pile into your hand.

♣ ★ **Tackle** 30

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

Illus. Tetsu Koyama
057/142

It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Slowpoke** HP 80 ♣



NO. 0079 Dopey Pokémon. HT: 3'11" WT: 79.4 lbs.

★ **Dangle Tail**
Put a Pokémon from your discard pile into your hand.

♣ ★ **Tackle** 30

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

Illus. Tetsu Koyama
057/142

It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Slowpoke

HP 80

NO. 0079

Dopey Pokémon

HT: 3'11"

WT: 79.4 lbs.

★

Dangle Tail

Put a Pokémon from your discard pile into your hand.

★

Tackle

30

weakness

×2

resistance

-30

retreat

★ ★

Illus. Teezro

057/142

It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.

BASIC

Slowpoke

HP 80

NO. 0079

Dopey Pokémon

HT: 3'11"

WT: 79.4 lbs.

★

Dangle Tail

Put a Pokémon from your discard pile into your hand.

★

Tackle

30

weakness

×2

resistance

-30

retreat

★ ★

Illus. Teezro

057/142

It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.

Stadium

TRAINER

Academy at Night

Once during each player's turn, that player may put a card from their hand on top of their deck.

Illus. AYUMI ODASHIMA

054/064

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Stadium

TRAINER

Academy at Night

Once during each player's turn, that player may put a card from their hand on top of their deck.

Illus. AYUMI ODASHIMA

054/064

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Stadium

TRAINER

Academy at Night

Once during each player's turn, that player may put a card from their hand on top of their deck.

Illus. AYUMI ODASHIMA

054/064

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Stadium

TRAINER

Academy at Night

Once during each player's turn, that player may put a card from their hand on top of their deck.

Illus. AYUMI ODASHIMA

054/064

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Pokémon Tool

TRAINER

Brave Bangle

If the Pokémon this card is attached to doesn't have a Rule Box, the attacks it uses do 30 more damage to your opponent's Active Pokémon **ex** (before applying Weakness and Resistance). (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Toyzle Beach

080/086

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Supporter

TRAINER

Ciphermaniac's Codebreaking

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitsu

145/162

You may play only 1 Supporter card during your turn.

Supporter

TRAINER

Ciphermaniac's Codebreaking

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitsu

145/162

You may play only 1 Supporter card during your turn.

Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

J **POR** **en** 081/088 ◆

©2016 Pokémon / Nintendo / Creatures / GAMESERIAL

Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

J **POR** EN 081/088 ◆

©2016 Nintendo / Nintendo / Creatures / GAMES CREATOR

Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (*Pokémon ex*, *Pokémon V*, etc. have Rule Boxes.)

Illustration: Studio Bora Inc.

U **POK** 081/088 ◆

You may play any number of Item cards during your turn.

©2016 Pokémon / Nintendo / Creatures / GAMES IRELAND

Pokémon Tool **TRAINER**

Powerglass



At the end of your turn (*after your attack*), if the Pokémon this card is attached to is in the Active Spot, you may attach a Basic Energy card from your discard pile to it.

Illustration by Studio Bora Inc.

063/064

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Secret Box

You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

163/157

© 2014 Pokémon. Nintendo/ Creatures / GAME FREAK

Supporter
TRAINER

Surfer



Switch your Active Pokémon with 1 of your Benched Pokémon. If you do, draw cards until you have 5 cards in your hand.

You may play only 1 Supporter card during your turn.

Illus. Sanosuke Sakuma

H

SSP-011

187/191

◆

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Item **TRAINER**

Switch



Switch your Active Pokémon with 1 of your Benched Pokémon.

Illustration by Studio Bora Inc.

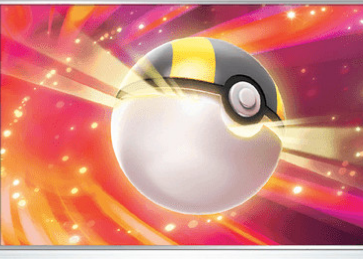
1 **MEGAWATT** 130/132 ●

You may play any number of Item cards during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

MEGAWATT 131/132 ●

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

1 **MEGAWATT** **131/132** ●

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

1 **MEG** **131/132**

©2015 Pokémon / Nintendo / Creatures / GAMESER

Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

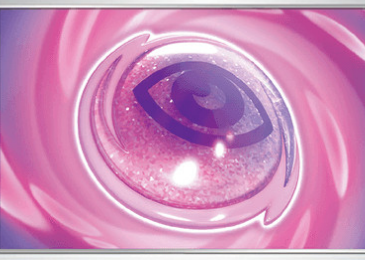
Illus. Ayaka Yoshida

0 **MEG** **EN** **131/132** ●

©2015 Pokémon / Nintendo / Creatures / GAME FREAK

Item **TRAINER**

Wondrous Patch



Attach a Basic ⬤ Energy card from your discard pile to 1 of your Benched ⬤ Pokémon.

Illus. Studio Bora Inc.

PFLN 094/094

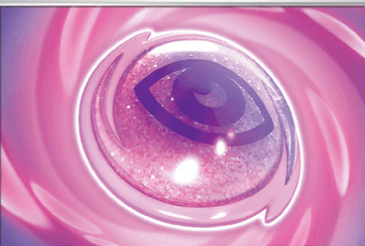
You may play any number of Item cards during your turn.

©2025 Pokémon / Nintendo / Creatures / GAMES IDEAS

Item

TRAINER

Wondrous Patch



Attach a Basic ⬤ Energy card from your discard pile to 1 of your Benched ⬤ Pokémon.

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

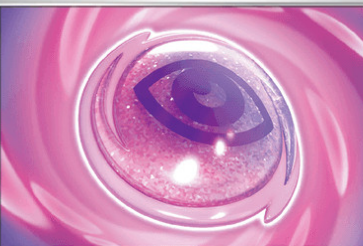
0 PFL-094/094

©2016 Pokémon / Nintendo / Creatures / GAMESERV

Item

TRAINER

Wondrous Patch



Attach a Basic ♣ Energy card from your discard pile to 1 of your Benched ♣ Pokémon.

You may play any number of Item cards during your turn.

Illus. Studio Bara Inc.

0 PFLN 094/094 ♦

©2005 Pokémon / Nintendo / Creatures / GAMES IDEAS

The card features a vibrant background of swirling teal and yellow-green energy. In the center is a large, translucent sphere with a black five-pointed star on its surface. A large, light blue arrow curves from the left side of the sphere, pointing towards the top left corner of the card. The top of the card has a dark grey border with the words 'Special Energy' in a stylized font on the left and 'ENERGY' in a bold, italicized font on the right. A small black star icon is positioned in the top right corner of this border. The bottom of the card has a white border containing text in two paragraphs. The bottom left corner of the card features the 'TM & ©' symbol, the 'The Pokémon Company' logo, and the number '166/167' followed by a small black diamond symbol. The bottom right corner of the card features a small black star icon.

© 2017 Nintendo America / Creatures / GAME FREAK

Basic Energy  **ENERGY**

Basic  Energy 



The card features a large, glowing purple orb in the center, which contains a stylized black eye with a spiral iris. The orb is surrounded by a ring of sparkling light particles. The background is a solid purple color.

MEEN 005

© 2017 Nintendo / Nintendo / Creatures / GAME FREAK



