

BASIC

Hop's Cramorant

HP 110

★

NO. 0845 Gulp Pokémon HT: 2'7" WT: 29.7 lbs.

★

Fickle Spitting

120

If your opponent doesn't have exactly 3 or 4 Prize cards remaining, this attack does nothing.

weakness

⚡ ×2

resistance

🔥 -30

retreat

★

illus. Seibotari

138/159

Cramorant instinctively swallow everything whole. They're at their most formidable when they're struggling to swallow overly large prey.

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STAGE 1

Hop's Dubwool

HP 120

★

Evolves from Hop's Wooloo

NO. 0832 Sheep Pokémon HT: 4'3" WT: 94.8 lbs.

Ability

Defiant Horn

When you play this Pokémon from your hand to evolve 1 of your Pokémon during your turn, you may switch in 1 of your opponent's Benched Pokémon to the Active Spot.

★★★

Headbutt

80

weakness

🔥 ×2

resistance

🔥

retreat

★★★

illus. Ryoto Murayama

136/159

Its majestic horns are meant only to impress the opposite gender. They never see use in battle.

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BASIC

Hop's Phantump

HP 70

👁

NO. 0708 Stump Pokémon HT: 1'4" WT: 15.4 lbs.

★

Splashing Dodge

10

Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness

👁 ×2

resistance

🔥 -30

retreat

★★

illus. tano

095/217

According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

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BASIC

Hop's Snorlax

HP 150

★

NO. 0143 Sleeping Pokémon HT: 6'11" WT: 1014.1 lbs.

Ability

Extra Helpings

Attacks used by your Hop's Pokémon do 30 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance). The effect of Extra Helpings doesn't stack.

★★★

Dynamic Press

140

This Pokémon also does 80 damage to itself.

weakness

🔥 ×2

resistance

🔥

retreat

★★★

illus. GOSSAN

117/159

This gluttonous Pokémon eats constantly, apart from when it's asleep. It devours nearly 900 pounds of food per day.

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1

Hop's Trevenant

HP 140

👁

Evolves from Hop's Phantump

NO. 0709 Elder Tree Pokémon HT: 4'11" WT: 156.5 lbs.

★

Horrorfing Revenge

30+

If any of your Hop's Pokémon were Knocked Out by damage from an attack during your opponent's last turn, this attack does 100 more damage.

👁 ★★★

Corner

90

During your opponent's next turn, the Defending Pokémon can't retreat.

weakness

👁 ×2

resistance

🔥 -30

retreat

★★

illus. mafato

096/217

Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

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STAGE 1 Hop's Trevenant **HP 140**

Evolves from Hop's Phantump

NO. 0709 Elder Tree Pokémon HT: 4'11" WT: 156.5 lbs.

Horridifying Revenge 30+
If any of your Hop's Pokémon were Knocked Out by damage from an attack during your opponent's last turn, this attack does 100 more damage.

Corner 90
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness x2 resistance -30 retreat

Illustration by matzo

Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

ASC 096/217 ★

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

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During your opponent's next turn, the Defending Pokémon can't retreat.

weakness x2 resistance -30 retreat

Illustration by matzo

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ASC 096/217 ★

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BASIC Hop's Wooloo **HP 70**

NO. 0831 Sheep Pokémon HT: 2' WT: 13.2 lbs.

Smash Kick 50

weakness x2 resistance retreat

Illustration by Tomomi Ozaki

If its fleece grows too long, Wooloo won't be able to move. Cloth made with the wool of this Pokémon is surprisingly strong.

JIG 135/159 ●

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BASIC Lillie's Clefairy **EX** **HP 190**

Ability Fairy Zone
The Weakness of each of your opponent's Pokémon in play is now . (Apply Weakness as x2.)

Full Moon Rondo 20+
This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness x2 resistance retreat

Illustration by Shoun Graphics

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

JIG 056/159 ★

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BASIC Shaymin **HP 80**

NO. 0492 Gratitude Pokémon HT: 8" WT: 4.6 lbs.

Ability Flower Curtain
Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

Smash Kick 30

weakness x2 resistance retreat

Illustration by Iano

The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

DIG 010/182 ◆

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Pokémon Tool **TRAINER**

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is less.

Illustration by Studio Bora Inc.

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

ASC 181/217 ◆

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Supporter **TRAINER**

Boss's Orders Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illustration by NC Empire

You may play only 1 Supporter card during your turn.

MEG 114/132 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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MEG 114/132 ◆

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Illustration by NC Empire

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MEG 114/132 ◆

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Supporter

TRAINER

Hassel



You can use this card only if any of your Pokémon were Knocked Out during your opponent's last turn.

Look at the top 8 cards of your deck and put up to 3 of them into your hand. Shuffle the other cards back into your deck.

Illus. GOSSAN
H T151 151/167

You may play only 1 Supporter card during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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Illus. GOSSAN
H T151 151/167

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Hop's Bag



Search your deck for up to 2 Basic Hop's Pokémon and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
I J147 147/159

You may play any number of Item cards during your turn.

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Item

TRAINER

Hop's Bag



Search your deck for up to 2 Basic Hop's Pokémon and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
I J147 147/159

You may play any number of Item cards during your turn.

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Pokémon Tool

TRAINER

Hop's Choice Band



Attacks used by the Hop's Pokémon this card is attached to cost ★ less and do 30 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance).

Illus. Toyote Beach
I J148 148/159

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Pokémon Tool

TRAINER

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I J148 148/159

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
MEG 119/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

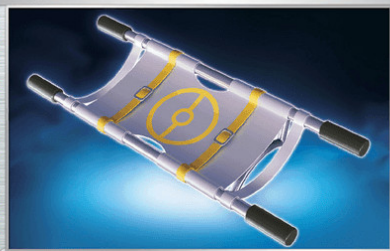
You may play any number of Item cards during your turn.

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Illus. Toyote Beach
H ASC 196/217

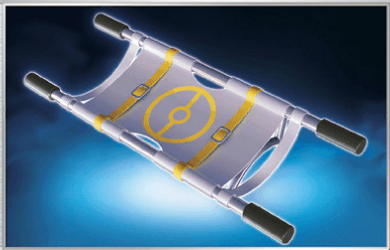
You may play any number of Item cards during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Boro Inc.
J POK 081/088

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Boro Inc.
J POK 081/088

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Illus. Studio Boro Inc.

081/088

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Item

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Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Boro Inc.

081/088

You may play any number of Item cards during your turn.

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Item

TRAINER

Pokégear 3.0



Look at the top 7 cards of your deck. You may reveal a Supporter card you find there and put it into your hand. Shuffle the other cards back into your deck.

Illus. Toyste Beach

186/198

You may play any number of Item cards during your turn.

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Illus. Toyste Beach

186/198

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Illus. Toyste Beach

186/198

You may play any number of Item cards during your turn.

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Stadium

TRAINER

Postwick



Attacks used by Hop's Pokémon (both yours and your opponent's) do 30 more damage to the opponent's Active Pokémon (before applying Weakness and Resistance).

Illus. AYUMI ODASHIMA

154/159

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Stadium

TRAINER

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Item

TRAINER

Secret Box

You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illustration: Erika Bush

MEGA

163/167

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Item

TRAINER

Switch

Switch your Active Pokémon with 1 of your Benched Pokémon.

You may play any number of Item cards during your turn.

Illustration: Studio Boro Inc.

MEGA

130/132

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Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illustration: GOSSAN

MEGA

176/182

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

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Illustration: GOSSAN

MEGA

176/182

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Illustration: GOSSAN

MEGA

176/182

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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Illustration: GOSSAN

MEGA

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Item

TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illustration: Ayaka Yoshida

MEGA

131/132

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Special Energy

ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

Illustration: TEF

MEGA

161/162

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Special Energy

ENERGY

Mist Energy

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Illustration: TEF

MEGA

161/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
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H TEF 161/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
ENERGY

Mist Energy

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Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

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Special Energy
ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides ☹ Energy.

When you attach this card from your hand to a ☹ Pokémon, search your deck for up to 2 Basic ☹ Pokémon and put them onto your Bench. Then, shuffle your deck.

J POK 088/088

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Special Energy
ENERGY

Telepathic Energy

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