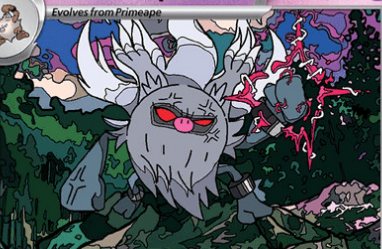


STAGE 2 Annihilape **HP 150**

Evolves from Primeape



NO. 0979 Rage Monkey Pokémon. HT: 3'11" WT: 123.5 lbs.

Ability **Durable Body**

If this Pokémon would be Knocked Out by damage from an attack, flip a coin. If heads, this Pokémon is not Knocked Out, and its remaining HP becomes 10.

Ghostly Blow 100

Place 5 damage counters on 1 of your opponent's Benched Pokémon.

weakness ×2 resistance -30 retreat

Illus. Haru Akasaka

It imbues its fists with the power of the rage that it kept hidden in its heart. Opponents struck by these imbued fists will be shattered to their core.

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STAGE 2 Annihilape **HP 140**

Evolves from Primeape



NO. 0979 Rage Monkey Pokémon. HT: 3'11" WT: 123.5 lbs.

Tantrum 130

This Pokémon is now Confused.

Destined Fight

Both Active Pokémon are Knocked Out.

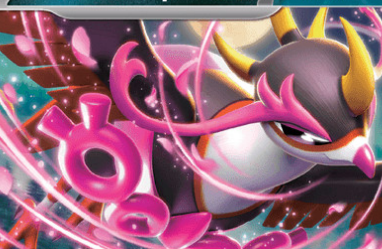
weakness ×2 resistance -30 retreat

Illus. SIE NANAHARA

It imbues its fists with the power of the rage that it kept hidden in its heart. Opponents struck by these imbued fists will be shattered to their core.

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BASIC Fezandipiti **ex** **HP 210**



Ability **Flip the Script**

Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

Cruel Arrow

This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ×2 resistance -30 retreat

Illus. Charysso

Pokémon EX rule When your Pokémon **EX** is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Kyurem **HP 130**



NO. 0646 Boundary Pokémon. HT: 9'10" WT: 716.5 lbs.

Ability **Plasma Bane**

If your opponent has any cards in their discard pile that have "Colress" in the name, this Pokémon can use the Trifrost attack for ★.

Trifrost

Discard all Energy from this Pokémon. This attack does 110 damage to 3 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ×2 resistance -30 retreat

Illus. Shiduringaru

Dwelling within it is a power even greater than that of Reshiram or Zekrom, but the extreme cold keeps that power bound.

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BASIC Latias **ex** **HP 210**



Ability **Skyliner**

Your Basic Pokémon in play have no Retreat Cost.

Eon Blade 200

During your next turn, this Pokémon can't attack.

weakness ×2 resistance -30 retreat

Illus. Nakayama

Pokémon EX rule When your Pokémon **EX** is Knocked Out, your opponent takes 2 Prize cards.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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Eon Blade 200

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weakness ×2 resistance -30 retreat

Illus. Nakayama

Pokémon EX rule When your Pokémon **EX** is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Lillie's Clefairy **ex** **HP 190**



Ability **Fairy Zone**

The Weakness of each of your opponent's Pokémon in play is now . (Apply Weakness as ×2.)

Full Moon Rondo 20+

This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness ×2 resistance -30 retreat

Illus. Shon Graphics

Pokémon EX rule When your Pokémon **EX** is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Mega Kangaskhan **EX** **HP 300**



Ability **Run Errand**

Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

Rapid-Fire Combo 200+

Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ×2 resistance -30 retreat

Illus. Shon Graphics

Mega Evolution EX rule When your Mega Evolution Pokémon **EX** is Knocked Out, your opponent takes 3 Prize cards.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Mega Kangaskhan EX** HP 300 ★

The Mega-Evolved form of Kangaskhan.



Ability Run Errand
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

★★★ **Rapid-Fire Combo** 200+
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ♣ ×2 resistance ♣ retreat ★ ★ ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

Illustration: Sean Graphics
NO. 104/132 ★

BASIC **Meowth EX** HP 170 ★



Ability Last-Ditch Catch
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★★★ **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

weakness ♣ ×2 resistance ♣ retreat ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

Illustration: Sean Graphics
NO. 062/088 ★

STAGE 2 **Metagross** HP 180 ♣

Evolves from Metang



NO. 0376 Iron Leg Pokémon. HT: 5'3" WT: 1212.5 lbs.

♣ **Bounce Back** 60
Switch out your opponent's Active Pokémon to the Bench. (Your opponent chooses the new Active Pokémon.)

♣ ♣ ♣ ♣ **Metallic Hammer** 150+
You may discard 3 ♣ Energy from this Pokémon and have this attack do 150 more damage.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Illustration: Ron Toujo
NO. 061/086

Metang combined to form it. With four brains, it has the intelligence of a supercomputer.

STAGE 1 **Slowking** HP 120 ♣

Evolves from Slowpoke



NO. 0199 Royal Pokémon. HT: 6'7" WT: 175.3 lbs.

♣ ★ **Seek Inspiration**
Discard the top card of your deck, and if that card is a Pokémon that doesn't have a Rule Box, choose 1 of its attacks and use it as this attack. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

♣ ♣ ★ **Super Psy Bolt** 120

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Illustration: Tetsu Koyama
NO. 058/142

It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.

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Evolves from Slowpoke



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weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

Illustration: Tetsu Koyama
NO. 058/142

It has incredible intellect and intuition. Whatever the situation, it remains calm and collected.

BASIC **Slowpoke** HP 80 ♣



NO. 0079 Dopey Pokémon. HT: 3'11" WT: 79.4 lbs.

★ **Dangle Tail**
Put a Pokémon from your discard pile into your hand.

♣ ★ **Tackle** 30

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

Illustration: Tezoro
NO. 057/142

It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.

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Slowpoke

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★ Dangle Tail

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👁️ ★ Tackle

30

weakness 🌊 ×2 resistance 🌋 -30 retreat ★ ★

Illus. Tezoro

55 057/142

It is always vacantly lost in thought, but no one knows what it is thinking about. It is good at fishing with its tail.

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BASIC

Smoochum

HP 30

NO. 0238 Kiss Pokémon. HT. 1'4" WT. 13.2 lbs.

👁️ Delightful Kiss

Search your deck for up to 2 Basic 🌊 Energy cards and attach them to 1 of your Benched Pokémon. Then, shuffle your deck.

weakness 🌊 ×2 resistance 🌋 -30 retreat

Illus. Sayo Tsuruta

52 075/191

If its face gets even slightly dirty, Smoochum will bathe immediately. But if its body gets dirty, Smoochum doesn't really seem to care.

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BASIC

Zeraora

HP 100

NO. 0807 Thunderclap Pokémon. HT. 4'11" WT. 98.1 lbs.

★ Scratch

20

⚡ ⚡ ⚡ Thunder Raid

Discard all Energy from this Pokémon, and this attack does 210 damage to 1 of your opponent's Benched Pokémon **EX**. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness 🌋 ×2 resistance retreat ★

Illus. Ryota Fuse

51 078/182

Electricity sparks from the pads on its limbs. Wherever Zeraora runs, lightning flashes and thunder echoes.

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Stadium

TRAINER

Academy at Night

Once during each player's turn, that player may put a card from their hand on top of their deck.

Illus. AYUMI ODASHIMA

54 054/064

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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TRAINER

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Supporter

TRAINER

Ciphermaniac's Codebreaking

Future

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitsu

51 145/162

You may play only 1 Supporter card during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Ciphermaniac's Codebreaking

Future

Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitsu

51 145/162

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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

CIPHERMANIAC'S CODEBREAKING

Future



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akiyu
H TEF 145/162

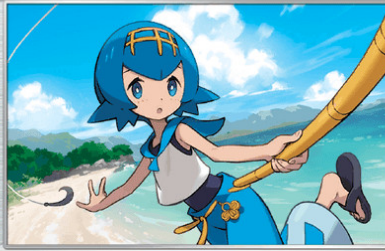
You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lana's Aid



Put up to 3 in any combination of Pokémon that don't have a Rule Box and Basic Energy cards from your discard pile into your hand. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Atsushi Furusawa
H TUL 155/167

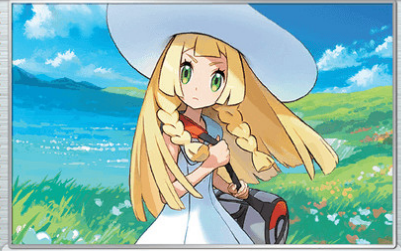
You may play only 1 Supporter card during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
I MEG 119/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
I MEG 119/132

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Illus. Atsushi Furusawa
I MEG 119/132

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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Illus. Atsushi Furusawa
I MEG 119/132

You may play only 1 Supporter card during your turn.

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Pokémon Tool

TRAINER

Lucky Helmet



If the Pokémon this card is attached to is in the Active Spot and is damaged by an attack from your opponent's Pokémon (even if this Pokémon is Knocked Out), draw 2 cards.

Illus. Studio Bora Inc.
H TUL 158/167

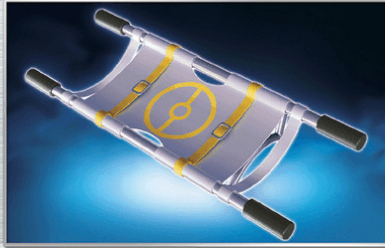
You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

You may play any number of Item cards during your turn.

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Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

1 **MEG** **131/132**

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Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. Ayaka Yoshida

1 **MEG EN** 131/132

You may play any number of Item cards during your turn.

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Item **TRAINER**

Wondrous Patch



Attach a Basic ⬤ Energy card from your discard pile to 1 of your Benched ⬤ Pokémon.

Illustration by Studio Bora Inc.

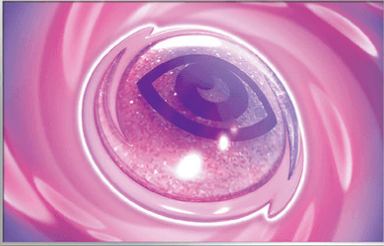
PFL 094/094

You may play any number of Item cards during your turn.

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Item **TRAINER**

Wondrous Patch



Attach a Basic ⬤ Energy card from your discard pile to 1 of your Benched ⬤ Pokémon.

Illustration by Studio Bora Inc.

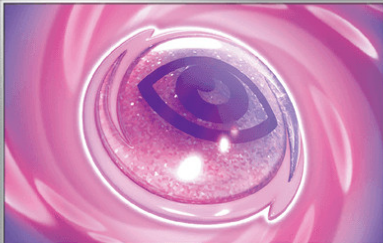
1 **PP101** 094/094

You may play any number of Item cards during your turn.

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Item **TRAINER**

Wondrous Patch



Attach a Basic ⬤ Energy card from your discard pile to 1 of your Benched ⬤ Pokémon.

Illus. Studio Bora Inc.

U **Prize** 094/094 ♦

You may play any number of Item cards during your turn.

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Basic Energy **ENERGY**

Basic  Energy 



The card features a large, stylized eye symbol in the center, composed of a black outline and a purple iris. The eye is surrounded by a bright, glowing purple aura with sparkling particles. The background is a solid purple color. In the bottom left corner, there is a small black box with the word "MEEEN" in white, followed by the number "005". In the bottom right corner, there is a small circular logo with a stylized eye.

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Basic Energy

ENERGY

Basic  Energy



A large, stylized purple eye with a black spiral in the center, surrounded by a glowing purple aura with sparkling particles. The background is a solid purple color.

MEGA 005

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