BASIC **Applin** HP 40

NO. 0840 Apple Core Pokémon HT: 8" WT: 1.1 lbs.

Tumbling Attack 10+
Flip a coin. If heads, this attack does 20 more damage.

weakness ×2 | resistance | retreat

Illus. OKUBO
H TWM EN 017/167 ●

Applin lives inside an apple. When an Applin is separated from its apple, its body loses moisture and the Pokémon grows weak.

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H TWM EN 017/167 ●

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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Applin** HP 40

NO. 0840 Apple Core Pokémon HT: 8" WT: 1.1 lbs.

Find a Friend
Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Rolling Tackle 30

weakness | resistance | retreat

Illus. Teeziro
H TWM EN 126/167 ●

Applin lives inside an apple. When an Applin is separated from its apple, its body loses moisture and the Pokémon grows weak.

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STAGE 1 **Dipplin** HP 80
Evolves from Applin

NO. 1011 Candy Apple Pokémon HT: 1'4" WT: 9.7 lbs.

Ability **Festival Lead**
If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Do the Wave 20×
This attack does 20 damage for each of your Benched Pokémon.

weakness ×2 | resistance | retreat

Illus. Saboteri
H TWM EN 018/167 ◆

The head sticking out belongs to the fore-wyrm, while the tail belongs to the core-wyrm. The two share one apple and help each other out.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Dipplin** HP 80
Evolves from Applin

NO. 1011 Candy Apple Pokémon HT: 1'4" WT: 9.7 lbs.

Ability **Festival Lead**
If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Do the Wave 20×
This attack does 20 damage for each of your Benched Pokémon.

weakness ×2 | resistance | retreat

Illus. Saboteri
H TWM EN 018/167 ◆

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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Dipplin** HP 80
Evolves from Applin

NO. 1011 Candy Apple Pokémon HT: 1'4" WT: 9.7 lbs.

Ability **Festival Lead**
If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Do the Wave 20×
This attack does 20 damage for each of your Benched Pokémon.

weakness ×2 | resistance | retreat

Illus. Saboteri
H TWM EN 018/167 ◆

The head sticking out belongs to the fore-wyrm, while the tail belongs to the core-wyrm. The two share one apple and help each other out.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Goldeen** HP 50

NO. 0118 Goldfish Pokémon HT: 2' WT: 33.1 lbs.

Ability **Festival Lead**
If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Whirlpool 10
Flip a coin. If heads, discard an Energy from your opponent's Active Pokémon.

weakness ×2 | resistance | retreat

Illus. saino misaki
H TWM EN 044/167 ●

Its dorsal, pectoral, and tail fins wave elegantly in water. That is why it is known as the Water Dancer.

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BASIC **Grookey** HP 70

NO. 0810 Chimp Pokémon HT: 1' WT: 11 lbs.

Smash Kick 10

Branch Poke 30

weakness ×2 | resistance | retreat

Illus. Tomomi Ozaki
H TWM EN 014/167 ●

When it uses its special stick to strike up a beat, the sound waves produced carry revitalizing energy to the plants and flowers in the area.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Grookey** HP 70

NO. 0810 Chimp Pokémon HT: 1' WT: 11 lbs.

Smash Kick 10

Branch Poke 30

weakness ×2 | resistance | retreat

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H TWM EN 014/167 ●

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Branch Poke 30

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H TWM EN 014/167 ●

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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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NO. 0810 Chimp Pokémon HT: 1' WT: 11 lbs.

Smash Kick 10

Branch Poke 30

weakness ×2 | resistance | retreat

Illus. Tomomi Ozaki
H TWM EN 014/167 ●

When it uses its special stick to strike up a beat, the sound waves produced carry revitalizing energy to the plants and flowers in the area.

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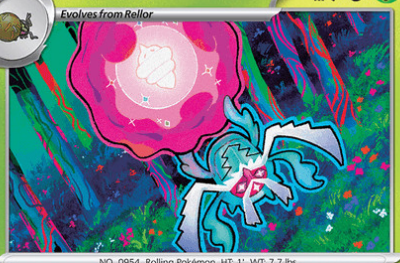
STAGE 1 **Rabsca** HP 70

Evolves from Rellor



NO. 0954 Rolling Pokémon HT: 1' WT: 7.7 lbs.

Ability **Spherical Shield**

Prevent all damage from and effects of attacks from your opponent's Pokémon done to your Benched Pokémon.

Psychic 10+

This attack does 30 more damage for each Energy attached to your opponent's Active Pokémon.

weakness ×2 | resistance | retreat

Illus. mingo
H TEF EN 024/162 ◆

An infant sleeps inside the ball. Rabsca rolls the ball soothingly with its legs to ensure the infant sleeps comfortably.

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BASIC **Rellor** HP 50

NO. 0953 Rolling Pokémon HT: 8" WT: 2.2 lbs.

Slight Intrusion 30

This Pokémon also does 10 damage to itself.

weakness ×2 | resistance | retreat

Illus. Saboteri
H TEF EN 023/162 ●

It rolls its mud ball around while the energy it needs for evolution matures. Eventually the time comes for it to evolve.

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STAGE 1 **Seaking** HP 110

Evolves from Goldeen

NO. 0119 Goldfish Pokémon HT: 4'3" WT: 86 lbs.

Ability **Festival Lead**

If Festival Grounds is in play, this Pokémon may use an attack it has twice. If the first attack Knocks Out your opponent's Active Pokémon, you may attack again after your opponent chooses a new Active Pokémon.

Rapid Draw 60

Draw 2 cards.

weakness ×2 | resistance | retreat

Illus. Nelnal
H PRE EN 021/131 ◆

In autumn, its body becomes more fatty in preparing to propose to a mate. It takes on beautiful colors.

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BASIC **Shaymin** HP 80

NO. 0492 Gratitude Pokémon HT: 8" WT: 4.6 lbs.

Ability **Flower Curtain**

Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

Smash Kick 30

weakness ×2 | resistance | retreat

Illus. tono
I DRI EN 010/182 ◆

The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Thwackey** HP 100

Evolves from Grookey

NO. 0811 Beat Pokémon HT: 2'4" WT: 30.9 lbs.

Ability **Boom Boom Groove**

Once during your turn, if your Active Pokémon has the Festival Lead Ability, you may search your deck for a card and put it into your hand. Then, shuffle your deck.

Beat 50

weakness ×2 | resistance | retreat

Illus. GOSSAN
H TWM EN 015/167 ●

The faster a Thwackey can beat out a rhythm with its two sticks, the more respect it wins from its peers.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Thwackey** HP 100

Evolves from Grookey

NO. 0811 Beat Pokémon HT: 2'4" WT: 30.9 lbs.

Ability **Boom Boom Groove**

Once during your turn, if your Active Pokémon has the Festival Lead Ability, you may search your deck for a card and put it into your hand. Then, shuffle your deck.

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weakness ×2 | resistance | retreat

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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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Beat 50

weakness ×2 | resistance | retreat

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M TWM EN 015/167 ●

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Thwackey** HP 100

Evolves from Grookey

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Once during your turn, if your Active Pokémon has the Festival Lead Ability, you may search your deck for a card and put it into your hand. Then, shuffle your deck.

Beat 50

weakness ×2 | resistance | retreat

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M TWM EN 015/167 ●

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Pokémon Tool TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illus. Studio Bora Inc.

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

U ASC EN 181/217 ◆

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Pokémon Tool TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illus. Studio Bora Inc.

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

U ASC EN 181/217 ◆

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

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Illus. Studio Bora Inc.

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U ASC EN 181/217 ◆

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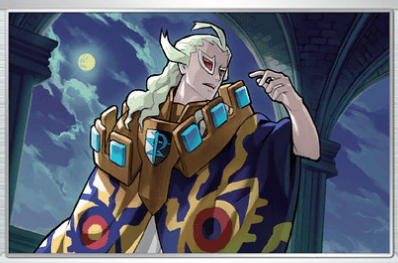
Supporter TRAINER

Boss's Orders *Ghetsis*



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire

You may play only 1 Supporter card during your turn.

U MEG EN 114/132 ◆

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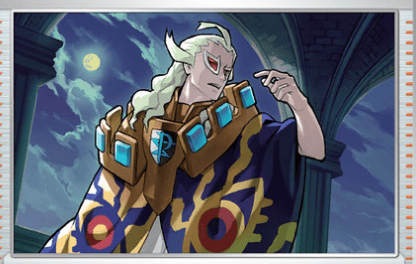
Supporter TRAINER

Boss's Orders *Ghetsis*



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Illus. NC Empire

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U MEG EN 114/132 ◆

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Pokémon Tool TRAINER

Brave Bangle

If the Pokémon this card is attached to doesn't have a Rule Box, the attacks it uses do 30 more damage to your opponent's Active Pokémon **ex** *(before applying Weakness and Resistance).* *(Pokémon* **ex***, Pokémon* **V***, etc. have Rule Boxes.)*

Illus. Toyste Beach

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

U WHT EN 080/086 ◆

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Pokémon Tool TRAINER

Brave Bangle

If the Pokémon this card is attached to doesn't have a Rule Box, the attacks it uses do 30 more damage to your opponent's Active Pokémon **ex** *(before applying Weakness and Resistance).* *(Pokémon* **ex***, Pokémon* **V***, etc. have Rule Boxes.)*

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U WHT EN 080/086 ◆

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Item TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. AYUMI ODASHIMA
H TEF EN 144/162 ◆

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H TEF EN 144/162 ◆

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Item TRAINER

Bug Catching Set

Look at the top 7 cards of your deck. You may reveal up to 2 in any combination of Pokémon and Basic Energy cards you find there and put them into your hand. Shuffle the other cards back into your deck.

You may play any number of Item cards during your turn.

Illus. AYUMI ODASHIMA
H TWM EN 143/167 ◆

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Illus. AYUMI ODASHIMA
H TWM EN 143/167 ◆

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Stadium TRAINER

Festival Grounds

Each Pokémon that has any Energy attached *(both yours and your opponent's)* recovers from all Special Conditions and can't be affected by any Special Conditions.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Illus. MARINA Chikazawa
H TWM EN 149/167 ◆

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Stadium TRAINER

Festival Grounds

Each Pokémon that has any Energy attached *(both yours and your opponent's)* recovers from all Special Conditions and can't be affected by any Special Conditions.

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H TWM EN 149/167 ◆

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H TWM EN 149/167 ◆

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Illus. MARINA Chikazawa
H TWM EN 149/167 ◆

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Supporter TRAINER

Gladion's Final Battle

You can use this card only when it is the last card in your hand.

During this turn, attacks used by your Pokémon that don't have a Rule Box do 80 more damage to your opponent's Active Pokémon *(before applying Weakness and Resistance)*. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

You may play only 1 Supporter card during your turn.

Illus. akagi
J PBL EN 077/084 ◆

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Supporter TRAINER

Gladion's Final Battle

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Illus. akagi
J PBL EN 077/084 ◆

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Supporter TRAINER

Kieran

Choose 1:

- Switch your Active Pokémon with 1 of your Benched Pokémon.
- During this turn, attacks used by your Pokémon do 30 more damage to your opponent's Active Pokémon ex and Active Pokémon V *(before applying Weakness and Resistance)*.

You may play only 1 Supporter card during your turn.

Illus. GIDORA
H TWM EN 154/167 ◆

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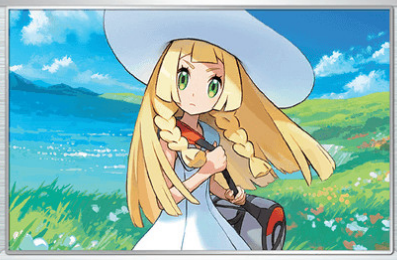
Supporter TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

You may play only 1 Supporter card during your turn.

Illus. Atsushi Furusawa
I MEG EN 119/132 ◆

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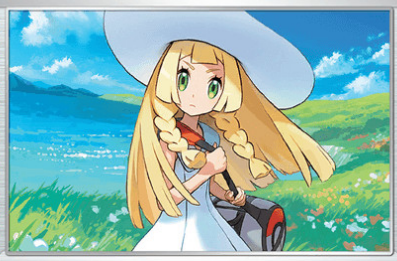
Supporter TRAINER

Lillie's Determination



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Illus. Atsushi Furusawa
I MEG EN 119/132 ◆

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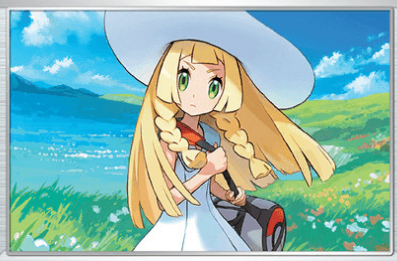
Supporter TRAINER

Lillie's Determination



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Illus. Atsushi Furusawa
I MEG EN 119/132 ◆

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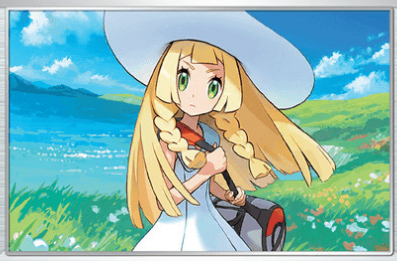
Supporter TRAINER

Lillie's Determination



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You may play only 1 Supporter card during your turn.

Illus. Atsushi Furusawa
I MEG EN 119/132 ◆

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Item TRAINER

Night Stretcher

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

Illus. Toyste Beach
H ASC EN 196/217 ●

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Item TRAINER

Poké Pad

Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.
J POR EN 081/088 ◆

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Item TRAINER

Poké Pad

Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

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J POR EN 081/088 ◆

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Illus. Studio Bora Inc.
J POR EN 081/088 ◆

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Item TRAINER

Sacred Ash

Shuffle up to 5 Pokémon from your discard pile into your deck.

You may play any number of Item cards during your turn.

Illus. Eske Yoshinob
I DRI EN 168/182 ◆

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Item TRAINER

Secret Box

You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You can't have more than 1 **ACE SPEC** card in your deck.

You may play any number of Item cards during your turn.

Illus. Toyste Beach
H TWM EN 163/167 ★

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Item TRAINER

Tool Scrapper

Choose up to 2 Pokémon Tools attached to Pokémon *(yours or your opponent's)* and discard them.

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.
I ASC EN 212/217 ●

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Item TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida
I MEG EN 131/132 ●

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Item TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

1 MEG EN 131/132 ●

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Basic Energy ENERGY

Basic Energy

MEE EN 001

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Basic Energy ENERGY

Basic Energy

MEE EN 001

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Basic Energy

MEE EN 001

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Basic Energy

MEE EN 001

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Special Energy ENERGY

Growing Energy

As long as this card is attached to a Pokémon, it provides Energy.

The Pokémon this card is attached to gets +20 HP.

J POR EN 086/088 ★

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