

STAGE 1 Banette **HP 80**

Evolves from Shuppet

NO. 0354 Marionette Pokémon. HT: 3'7" WT: 27.6 lbs.

Ability **Hide 'n' Sneak**
Prevent all effects of your opponent's Pokémon's attacks and Abilities done to this Pokémon. (Damage is not an effect.)

Puppet Pull **80**
You may search your deck for a card and put it into your hand. Then, shuffle your deck.

weakness x2 resistance -30 retreat

Illus. Mugi Hamada A doll bore a grudge over being junked, and it became a Pokémon. It seeks the child that disowned it.

PELV 034/084

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BASIC Dhelmise **HP 140**

NO. 0781 Sea Creeper Pokémon. HT: 12'10" WT: 463 lbs.

Vengeful Anchor **30+**
If you have 4 or more Pokémon that have the Hide 'n' Sneak Ability in your discard pile, this attack does 140 more damage.

weakness x2 resistance -30 retreat

Illus. Oku After a piece of seaweed merged with debris from a sunken ship, it was reborn as this ghost Pokémon.

PELV 039/084

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BASIC Lillie's Clefairy **EX** **HP 190**

Ability **Fairy Zone**
The Weakness of each of your opponent's Pokémon in play is now . (Apply Weakness as x2.)

Full Moon Rondo **20+**
This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness x2 resistance -30 retreat

Illus. SBCN Graphics **Pokémon EX rule** When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

PELV 056/159

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BASIC

Patrat

HP 70

NO. 0504 Scout Pokémon HT: 1'8" WT: 25.6 lbs.

Ability

Watchful Eye

Damage counters on each Pokémon (both yours and your opponent's) can't be moved to other Pokémon.

★

Bite

10

weakness

×2

resistance

retreat

Illus. Seichiro Goujima

070/086

Using food stored in cheek pouches, they can keep watch for days. They use their tails to communicate with others.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC

Poltchageist

HP 30

NO. 1012 Matcha Pokémon HT: 4" WT: 2.4 lbs.

Ability

Hide 'n' Sneak

Prevent all effects of your opponent's Pokémon's attacks and Abilities done to this Pokémon. (Damage is not an effect.)

★

Furtive Drop

Place 1 damage counter on your opponent's Active Pokémon.

weakness

×2

resistance

retreat

Illus. Mousho

005/084

Poltchageist looks like a regional form of Sinistea, but it was recently discovered that the two Pokémon are entirely unrelated.

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Shuppet

HP 50

NO. 0353 Puppet Pokémon HT: 2' WT: 5.1 lbs.

Ability

Hide 'n' Sneak

Prevent all effects of your opponent's Pokémon's attacks and Abilities done to this Pokémon. (Damage is not an effect.)

⦿

Hang Down

10

weakness

×2

resistance

-30

retreat

★

Illus. Bun Tsurjo

033/084

It uses its horn to feed on envy and malice—or so it's said. It's very active at night.

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STAGE 1 Sinistcha **HP 60** 

Evolves from Poltchageist



NO. 1013. Matcha Pokémon. HT: 8" WT: 4.9 lbs.

Ability **Hide 'n' Sneak**
Prevent all effects of your opponent's Pokémon's attacks and Abilities done to this Pokémon. (Damage is not an effect.)

★ **Matcha Spin**
If you have 6 or more Pokémon that have the Hide 'n' Sneak Ability in your discard pile, place 4 damage counters on each of your opponent's Pokémon.

weakness  ×2 resistance retreat ★

illus. mingo
J PGLW 006/084 ♦

It prefers cool, dark places, such as the back of a shelf or the space beneath a home's floorboards. It wanders in search of prey after sunset.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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BASIC Spiritomb **HP 60** 



NO. 0442. Forbidden Pokémon. HT: 3'3" WT: 238.1 lbs.

 **Spiritual End**
If you have 13 or more Pokémon that have the Hide 'n' Sneak Ability in your discard pile, choose 2 of your opponent's Pokémon and quadruple the number of damage counters on each of them.

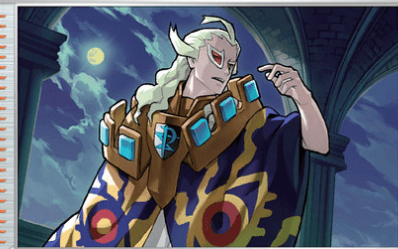
weakness  ×2 resistance  -30 retreat ★

illus. danciao
J PGLW 035/084 ★

It was formed by uniting 108 spirits. It has been bound to the Odd Keystone to keep it from doing any mischief.

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Supporter **TRAINER**
Boss's Orders Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire
J MEGW 114/132 ♦

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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illus. NC Empire
J MEGW 114/132 ♦

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter **TRAINER**
Explorer's Guidance Ancient



Look at the top 6 cards of your deck and put 2 of them into your hand. Discard the other cards.

illus. Hideki Ishikawa
H TEPW 147/162 ♦

You may play only 1 Supporter card during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Explorer's Guidance

Ancient



Look at the top 6 cards of your deck and put 2 of them into your hand. Discard the other cards.

Illus. Hidetoki Ishikawa

147/162

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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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TRAINER

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147/162

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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Gwynn



Discard up to 2 Pokémon that don't have a Rule Box from your hand, and draw 3 cards for each card you discarded in this way. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. nagimiso

078/084

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078/084

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©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa

119/132

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H MEGA 119/132

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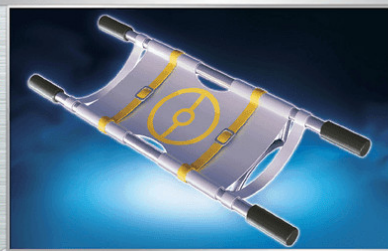
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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

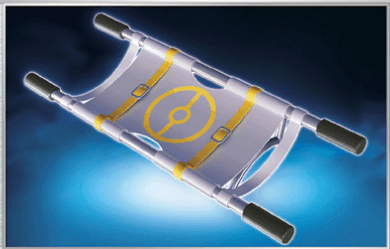
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©2026 Pokémon / Nintendo / Creatures / GAME FREAK

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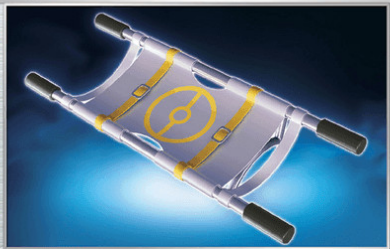
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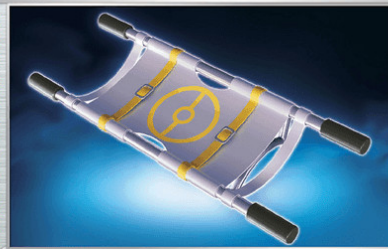
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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Boro Inc.
J POK 081/088

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Illus. Studio Boro Inc.
J POK 081/088

You may play any number of Item cards during your turn.

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Stadium **TRAINER**

Prism Tower



Once during each player's turn, that player may discard 2 cards from their hand in order to draw a card.

Illus. MARINA Chikazawa

J **CR** **EN** 080 / 086 ◆

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Special Energy **ENERGY**

Legacy Energy

As long as this card is attached to a Pokémon, it provides every type of Energy but provides only 1 Energy at a time.

If the Pokémon this card is attached to is Knocked Out by damage from an attack from your opponent's Pokémon, that player takes 1 fewer Prize card. This effect of your Legacy Energy can't be applied more than once per game.

163/157

ACE SPEC

