



BASIC

Munkidori

HP 110

NO. 1015 Retainer Pokémon. HT: 3'3" WT: 26.9 lbs.

Ability Adrena-Brain

Once during your turn, if this Pokémon has any Energy attached, you may move up to 3 damage counters from 1 of your Pokémon to 1 of your opponent's Pokémon.

Mind Bend 60

Your opponent's Active Pokémon is now Confused.

weakness x2 resistance -30 retreat

illus. kodomo

095/167

Munkidori keeps itself somewhere safe while it toys with its foes, using psychokinesis to induce intense dizziness.

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BASIC

Pecharunt ex

HP 190

Ability Subjugating Chains

Once during your turn, you may switch 1 of your Benched Pokémon, except any Pecharunt ex, with your Active Pokémon. If you do, the new Active Pokémon is now Poisoned. You can't use more than 1 Subjugating Chains Ability each turn.

Irritated Outburst 60x

This attack does 60 damage for each Prize card your opponent has taken.

weakness x2 resistance retreat

illus. city 69 Wanda

039/064

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

BASIC

Yveltal

HP 110

NO. 0717 Destruction Pokémon. HT: 19' WT: 447.5 lbs.

Clutch 20

During your opponent's next turn, the Defending Pokémon can't retreat.

Dark Feather 110

weakness x2 resistance -30 retreat

illus. okagi

088/132

When its life comes to an end, it absorbs the life energy of every living thing and turns into a cocoon once more.

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Supporter

TRAINER

Boss's Orders

Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire

114/132

You may play only 1 Supporter card during your turn.

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114/132

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Supporter

TRAINER

Janine's Secret Art



Choose up to 2 of your ♣ Pokémon. For each of those Pokémon, search your deck for a Basic ♣ Energy card and attach it to that Pokémon. Then, shuffle your deck. If you attached Energy to your Active Pokémon in this way, it is now Poisoned.

Illus. Taira Akitsu
H PRE 112/131

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
I MEG 119/132

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Illus. Atsushi Furusawa
I MEG 119/132

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Stadium

TRAINER

Lumiose City



Once during each player's turn, that player may search their deck for a Basic Pokémon and put it onto their Bench. Then, that player shuffles their deck. If a player searches their deck in this way, their turn ends.

Illus. MARINA Chikazawa
J POR 077/088

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Item

TRAINER

Mega Signal



Search your deck for a Mega Evolution Pokémon **EX**, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. inose yuki
I MEG 121/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Mega Signal



Search your deck for a Mega Evolution Pokémon **EX**, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. inose yuki
I MEG 121/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Mega Signal



Search your deck for a Mega Evolution Pokémon **EX**, reveal it, and put it into your hand. Then, shuffle your deck.

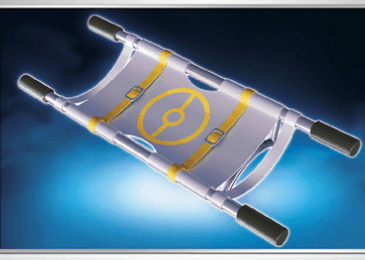
Illus. inose yuki
I MEG 121/132

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Item **TRAINER**

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

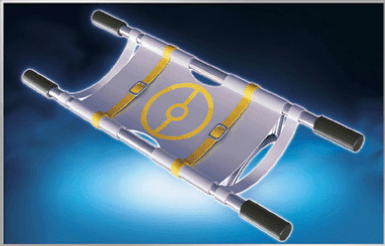
You may play any number of Item cards during your turn.

Illus. Toyotsu Beach
H ASC 196/217

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Item **TRAINER**

Night Stretcher



A white, curved stretcher with yellow straps and black handles, set against a blue background.

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

Illus. Toyote Beach
H ASC 196/217

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Item **TRAINER**

Pokégear 3.0



The Pokégear 3.0 is a blue handheld device with a screen displaying a Pokémon battle. It has a white button on the left side of the screen and a white button on the right side. The screen shows a battle between a Golem and a Jynx, with the text "Golem" and "Jynx" visible. The device is set against a background of a green field with yellow and blue energy lines.

Look at the top 7 cards of your deck. You may reveal a Supporter card you find there and put it into your hand. Shuffle the other cards back into your deck.

You may play any number of Item cards during your turn.

Illus. Toyote Beach

G **SV** **186 / 198**

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Item **TRAINER**

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Illus. Toyote Beach

G **SV** **186 / 198**

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Item

TRAINER

Special Red Card



You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

Illus. Studio Bara Inc.

 082/086

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus.: GOSSAN

DRIEN 176 / 182 ◆

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An illustration of Team Rocket's Petrel, a man with spiky purple hair and a confident, slightly mischievous expression. He is wearing a black jacket with a large red 'R' on the chest and white gloves. He stands in a control room with a computer monitor on the left and a window on the right showing a striped barrier. The background is a light blue wall with a vent.

Stadium

TRAINER

Team Rocket's Watchtower



★ Pokémon in play (both yours and your opponent's) have no Abilities.

Illus. AYUMI ODASHIMA

0 DRAIN 180 / 182 ◆

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

MEGA

131/132

You may play any number of Item cards during your turn.

MEGA

131/132

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131/132

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MEGA

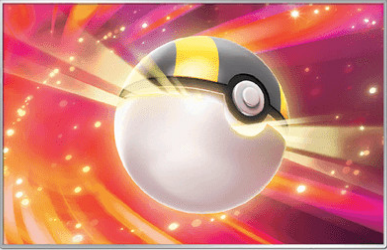
131/132

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MEGA

131/132

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MEGA

131/132

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Basic Energy

ENERGY

Basic  Energy



MEGA

007

MEGA

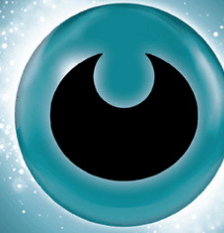
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Basic Energy

ENERGY

Basic  Energy



MEGA

007

MEGA

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MEGA

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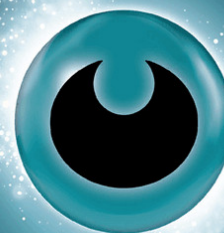
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Basic Energy

ENERGY

Basic  Energy



MEGA

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