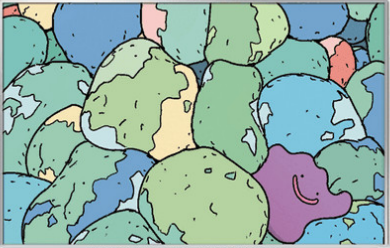


BASIC **Ditto** HP 60 ★



NO. 0132 Transform Pokémon HT: 1' WT: 8.8 lbs.

Ability **Transformative Start**

Once during your first turn, if this Pokémon is in the Active Spot, you may search your deck and choose a Basic Pokémon you find there, except any Ditto. If you do, discard this Pokémon and all attached cards, and put the chosen Pokémon in its place. Then, shuffle your deck.

★ **Splup** 10

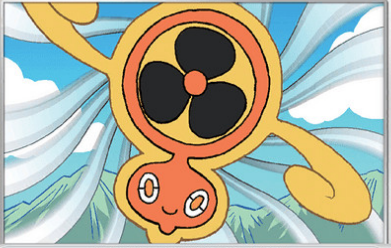
weakness ⚡ ×2 resistance ♀ -30 retreat ★

illus. KIYOTAKA OSHIYAMA
H SCEN 132/165 ★

Its transformation ability is perfect. However, if made to laugh, it can't maintain its disguise.

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BASIC **Fan Rotom** HP 70 ★



NO. 0479 Plasma Pokémon HT: 1' WT: 0.7 lbs.

Ability **Fan Call**

Once during your first turn, you may search your deck for up to 3 ★ Pokémon with 100 HP or less, reveal them, and put them into your hand. Then, shuffle your deck. You can't use more than 1 Fan Call Ability during your turn.

★ **Assault Landing** 70

If there is no Stadium in play, this attack does nothing.

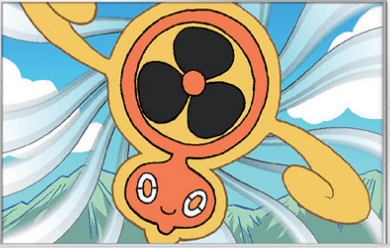
weakness ⚡ ×2 resistance ♀ -30 retreat ★

illus. Toshino Aoki
H SCEN 118/142 ●

There are several appliances that Rotom can inhabit, but the first one to be developed was the electric fan.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Fan Rotom** HP 70 ★



NO. 0479 Plasma Pokémon HT: 1' WT: 0.7 lbs.

Ability **Fan Call**

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weakness ⚡ ×2 resistance ♀ -30 retreat ★

illus. Toshino Aoki
H SCEN 118/142 ●

There are several appliances that Rotom can inhabit, but the first one to be developed was the electric fan.

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BASIC **Fezandipiti ex** HP 210



Ability **Flip the Script**

Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

★★★ **Cruel Arrow**

This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ⚡ ×2 resistance ♀ -30 retreat ★

illus. Fukuyasu
H SCEN 038/064 ★★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC **Hoothoot** HP 80 ★



NO. 0163 Owl Pokémon HT: 2'4" WT: 46.7 lbs.

Ability **Insomnia**

This Pokémon can't be Asleep.

★★ **Tackle** 20

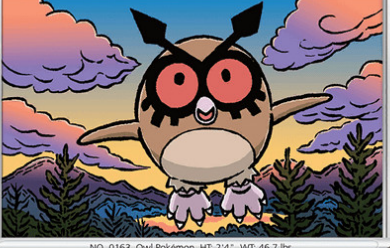
weakness ⚡ ×2 resistance ♀ -30 retreat ★

illus. Nakamura Ippan
H FLEEN 077/131 ●

Since it tells time precisely, some countries consider it to be a deity of wisdom, venerated in the ways of the world.

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BASIC **Hoothoot** HP 70 ★



NO. 0163 Owl Pokémon HT: 2'4" WT: 46.7 lbs.

★ **Triple Stab** 10×

Flip 3 coins. This attack does 10 damage for each heads.

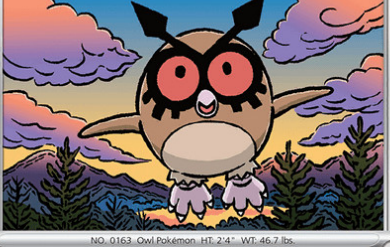
weakness ⚡ ×2 resistance ♀ -30 retreat ★

illus. Yukihiro Toda
H SCEN 114/142 ●

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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Hoothoot** HP 70 ★



NO. 0163 Owl Pokémon HT: 2'4" WT: 46.7 lbs.

★ **Triple Stab** 10×

Flip 3 coins. This attack does 10 damage for each heads.

weakness ⚡ ×2 resistance ♀ -30 retreat ★

illus. Yukihiro Toda
H SCEN 114/142 ●

Since it tells time precisely, some countries consider it to be a deity of wisdom, venerated in the ways of the world.

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BASIC **Iron Leaves ex** HP 220



Future

Ability **Rapid Vernier**

When you play this Pokémon from your hand onto your Bench during your turn, you may switch it with your Active Pokémon. If you do, you may move any amount of Energy from your other Pokémon to this Pokémon.

★★★ **Prism Edge** 180

During your next turn, this Pokémon can't attack.

weakness ⚡ ×2 resistance ♀ -30 retreat ★

illus. Shon Graphics
H FLEEN 025/162 ★★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC **Latias ex** HP 210



Ability **Skyliner**

Your Basic Pokémon in play have no Retreat Cost.

★★★ **Eon Blade** 200

During your next turn, this Pokémon can't attack.

weakness ⚡ ×2 resistance ♀ -30 retreat ★

illus. fukuyasu
H SSPEN 076/191 ★★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC

Mew^{EX}

HP 180

Ability Restart

Once during your turn, you may draw cards until you have 3 cards in your hand.

Genome Hacking

Choose 1 of your opponent's Active Pokémon's attacks and use it as this attack.

weakness

resistance

retreat

Pokémon EX rule

When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

157/165

STAGE 1

Noctowl

HP 100

Evolves from Hoothoot

Ability Jewel Seeker

Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, if you have any Tera Pokémon in play, you may search your deck for up to 2 Trainer cards, reveal them, and put them into your hand. Then, shuffle your deck.

Speed Wing

60

weakness

resistance

retreat

115/142

STAGE 1

Noctowl

HP 100

Evolves from Hoothoot

Ability Jewel Seeker

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115/142

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Speed Wing

60

weakness

resistance

retreat

115/142

BASIC

Raging Bolt

HP 130

Ancient

Thunderburst Storm

This attack does 30 damage to 1 of your opponent's Pokémon for each Energy attached to this Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Dragon Headbutt

130

weakness

resistance

retreat

111/142

BASIC

Raging Bolt

HP 130

Ancient

Thunderburst Storm

This attack does 30 damage to 1 of your opponent's Pokémon for each Energy attached to this Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Dragon Headbutt

130

weakness

resistance

retreat

111/142

BASIC

Raging Bolt^{EX}

HP 240

Ancient

Burst Roar

Discard your hand and draw 6 cards.

Bellowing Thunder

70×

You may discard any amount of Basic Energy from your Pokémon. This attack does 70 damage for each card you discarded in this way.

weakness

resistance

retreat

123/162

BASIC

Raging Bolt^{EX}

HP 240

Ancient

Burst Roar

Discard your hand and draw 6 cards.

Bellowing Thunder

70×

You may discard any amount of Basic Energy from your Pokémon. This attack does 70 damage for each card you discarded in this way.

weakness

resistance

retreat

123/162

BASIC

Slither Wing

HP 140

Ancient

Stomp Off

Discard the top card of your opponent's deck.

Burning Turbulence

120

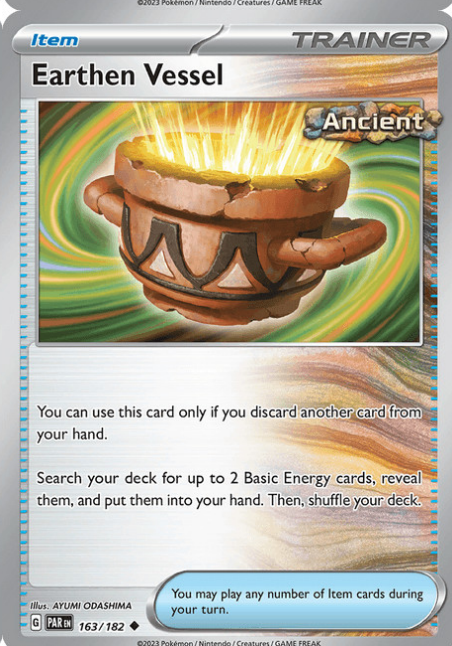
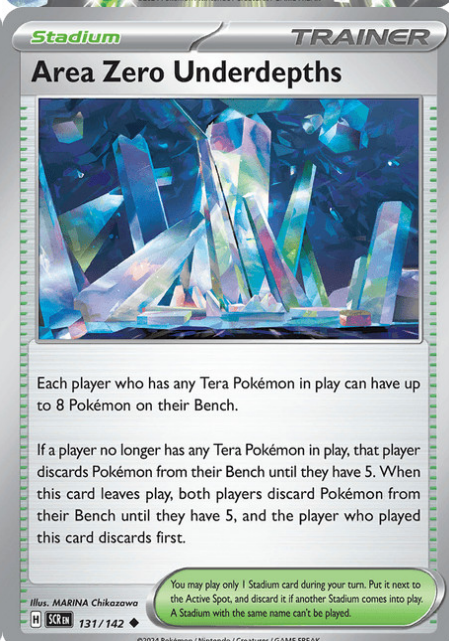
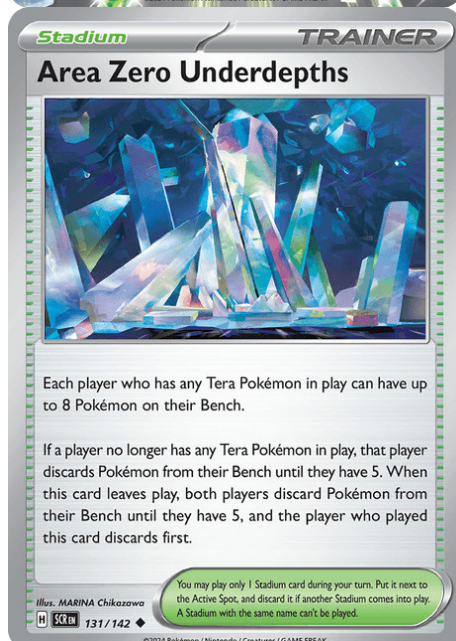
This Pokémon also does 90 damage to itself. Your opponent's Active Pokémon is now Burned.

weakness

resistance

retreat

107/182



Item

TRAINER

Earthen Vessel

Ancient

You can use this card only if you discard another card from your hand.

Search your deck for up to 2 Basic Energy cards, reveal them, and put them into your hand. Then, shuffle your deck.

Illustration: AYUMI ODASHIMA

PAR

163/182

You may play any number of Item cards during your turn.

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Item

TRAINER

Earthen Vessel

Ancient

You can use this card only if you discard another card from your hand.

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Illustration: AYUMI ODASHIMA

PAR

163/182

You may play any number of Item cards during your turn.

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Item

TRAINER

Energy Switch

Move a Basic Energy from 1 of your Pokémon to another of your Pokémon.

Illustration: Studio Bora Inc.

SV

173/198

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Iono

Each player shuffles their hand and puts it on the bottom of their deck. If either player put any cards on the bottom of their deck in this way, each player draws a card for each of their remaining Prize cards.

Illustration: Sanosuke Sakuma

PAR

185/193

You may play only 1 Supporter card during your turn.

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Stadium

TRAINER

Jamming Tower

Pokémon Tools attached to each Pokémon (both yours and your opponent's) have no effect.

Illustration: AYUMI ODASHIMA

SV

153/167

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Item

TRAINER

Nest Ball

Search your deck for a Basic Pokémon and put it onto your Bench. Then, shuffle your deck.

Illustration: Toyste Beach

SV

181/198

You may play any number of Item cards during your turn.

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Item

TRAINER

Nest Ball

Search your deck for a Basic Pokémon and put it onto your Bench. Then, shuffle your deck.

Illustration: Toyste Beach

SV

181/198

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TRAINER

Nest Ball

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Illustration: Toyste Beach

SV

181/198

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©2023 Pokémon / Nintendo / Creatures / GAME FREAK

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TRAINER

Nest Ball

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Illustration: Toyste Beach

SV

181/198

You may play any number of Item cards during your turn.

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Item

TRAINER

Night Stretcher

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illustration by Toyste Beach

SR

061/064

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You may play any number of Item cards during your turn.

Item

TRAINER

Night Stretcher

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Illustration by Toyste Beach

SR

061/064

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You may play any number of Item cards during your turn.

Item

TRAINER

Night Stretcher

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illustration by Toyste Beach

SR

061/064

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You may play any number of Item cards during your turn.

Item

TRAINER

Prime Catcher

Switch in 1 of your opponent's Benched Pokémon to the Active Spot. If you do, switch your Active Pokémon with 1 of your Benched Pokémon.

Illustration by Toyste Beach

SR

157/162

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You may play any number of Item cards during your turn.

Supporter

TRAINER

Professor Sada's Vitality

Choose up to 2 of your Ancient Pokémon and attach a Basic Energy card from your discard pile to each of them. If you attached any Energy in this way, draw 3 cards.

Illustration by Megumi Mizutani

SR

170/182

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You may play only 1 Supporter card during your turn.

Supporter

TRAINER

Professor Sada's Vitality

Choose up to 2 of your Ancient Pokémon and attach a Basic Energy card from your discard pile to each of them. If you attached any Energy in this way, draw 3 cards.

Illustration by Megumi Mizutani

SR

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©2023 Pokémon / Nintendo / Creatures / GAME FREAK

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Illustration by Megumi Mizutani

SR

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Illustration by Megumi Mizutani

SR

170/182

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You may play only 1 Supporter card during your turn.

Item

TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Illustration by Ayaka Yoshida

SR

196/198

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You may play any number of Item cards during your turn.

Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

SV196

196/198

Illustration by Ayako Yoshida

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You may play any number of Item cards during your turn.

Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

SV196

196/198

Illustration by Ayako Yoshida

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You may play any number of Item cards during your turn.

Item

TRAINER

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

SV196

196/198

Illustration by Ayako Yoshida

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You may play any number of Item cards during your turn.

Basic Energy

ENERGY

Basic  Energy 



SV006

006

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Basic Energy

ENERGY

Basic  Energy 



SV006

006

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Basic Energy

ENERGY

Basic  Energy 



SV006

006

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Basic Energy

ENERGY

Basic  Energy 



SV001

001

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Basic Energy

ENERGY

Basic  Energy 



SV001

001

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Basic Energy

ENERGY

Basic  Energy 



SV001

001

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