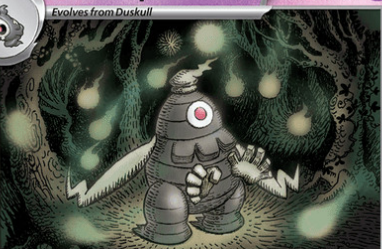




STAGE 1 Dusclops **HP 90**

Evolves from Dusksull



NO. 0356, Beckon Pokémon, HT: 5'3", WT: 67.5 lbs.

Ability **Cursed Blast**

Once during your turn, you may put 5 damage counters on 1 of your opponent's Pokémon. If you use this Ability, this Pokémon is Knocked Out.

Will-O-Wisp 50

weakness x2 resistance -30 retreat **

illus. Ayo Kusube

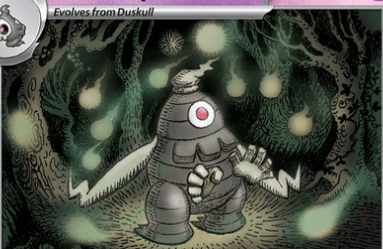
Dusclops's true form is said to be a bright red eye burning within its body, but no one has ever seen such a thing.

PREMIUM 036/131

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PREMIUM 036/131

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STAGE 2 Dusknoir **HP 160**

Evolves from Dusclops



NO. 0477, Gripper Pokémon, HT: 7'3", WT: 235 lbs.

Ability **Cursed Blast**

Once during your turn, you may put 13 damage counters on 1 of your opponent's Pokémon. If you use this Ability, this Pokémon is Knocked Out.

Shadow Bind 150

During your opponent's next turn, the Defending Pokémon can't retreat.

weakness x2 resistance -30 retreat ***

illus. danicio

It comes and goes between this world and the afterlife. People fear this Pokémon because it is said to suck in lost spirits and take them along.

PREMIUM 037/131

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STAGE 2 Dusknoir **HP 160**

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PREMIUM 037/131

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BASIC Dusksull **HP 60**



NO. 0355, Requiem Pokémon, HT: 2'7", WT: 33.1 lbs.

Come and Get You

Put up to 3 Dusksull from your discard pile onto your Bench.

Mumble 30

weakness x2 resistance -30 retreat *

illus. IKEDA Saki

Dusksull's victims suffer an intense chill as the Pokémon siphons their life-force away, glaring at them with its bright red eye all the while.

PREMIUM 035/131

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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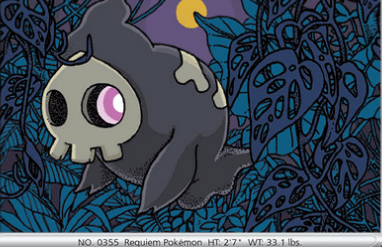
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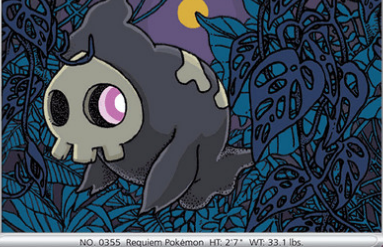
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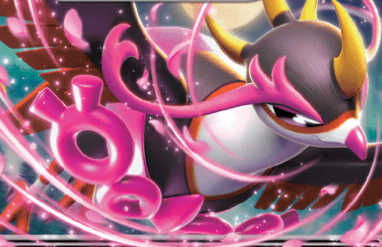
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PREMIUM 035/131

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BASIC Fezandipiti **ex** **HP 210**



Ability **Flip the Script**

Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

Cruel Arrow

This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness x2 resistance -30 retreat *

illus. KAWAYO

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

ASCENDING 142/217

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 Kadabra **HP 80**

Evolves from Abra

NO. 0064. Psi Pokémon. HT. 4'3". WT. 124.6 lbs.

Ability **Psychic Draw**

Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 2 cards.

Super Psy Bolt 30

weakness x2 resistance -30 retreat

illus. Saboteri

This Pokémon's telekinesis is immensely powerful. To prepare for evolution, Kadabra stores up psychic energy in the star on its forehead.

MEGA 055/132

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MEGA 055/132

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BASIC Patrat **HP 70**

NO. 0504. Scout Pokémon. HT. 1'8". WT. 25.6 lbs.

Ability **Watchful Eye**

Damage counters on each Pokémon (both yours and your opponent's) can't be moved to other Pokémon.

Bite 10

weakness x2 resistance retreat

illus. Souichirou Gunjima

Using food stored in cheek pouches, they can keep watch for days. They use their tails to communicate with others.

MEGA 070/086

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BASIC Shaymin **HP 80**

NO. 0492. Gratitude Pokémon. HT. 8". WT. 4.6 lbs.

Ability **Flower Curtain**

Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Smash Kick 30

weakness x2 resistance retreat

illus. Nono

The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

MEGA 010/182

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Supporter **TRAINER** **Boss's Orders** *Ghetsis*

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

You may play only 1 Supporter card during your turn.

illus. NC Empire

MEGA 114/132

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Item **TRAINER** **Buddy-Buddy Poffin**

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

You may play any number of Item cards during your turn.

illus. AYUMI ODASHIMA

MEGA 144/162

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MEGA 144/162

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Item

TRAINER

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Illus. AYUMI ODASHIMA
H 144/162

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Dawn



Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Yui Nishida
P 087/094

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Dawn



Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Yui Nishida
P 087/094

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Gwynn



Discard up to 2 Pokémon that don't have a Rule Box from your hand, and draw 3 cards for each card you discarded in this way. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. nagimiso
J 078/084

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

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J 078/084

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yui
P 084/086

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yui
P 084/086

You may play only 1 Supporter card during your turn.

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Supporter **TRAINER**

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus.: yuu
0 WOT en 084/086 ◆

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Supporter **TRAINER**

Hilda



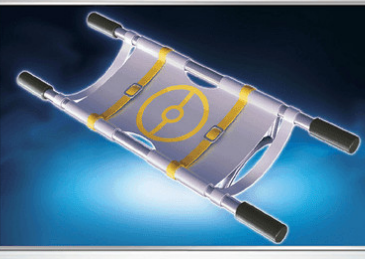
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You may play only 1 Supporter card during your turn.

Illus.: yuu
0 WHAT EN 084/086 ◆
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Item **TRAINER**

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

Illus. Toyote Beach

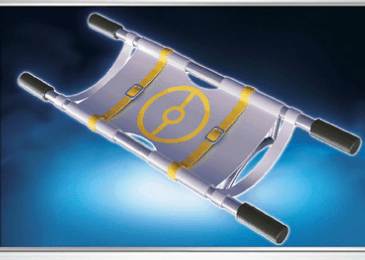
H **ASC** 196/217

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

You may play any number of Item cards during your turn.

Illus. Toyote Beach

H ASC 196/217

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Item
TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (*Pokémon ex*, *Pokémon V*, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.


POR 081/088

Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.
J POK-EN 081/088 ◆

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Item **TRAINER**

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

J **POR** 081/088

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Item

TRAINER

Prime Catcher

Switch in 1 of your opponent's Benched Pokémon to the Active Spot. If you do, switch your Active Pokémon with 1 of your Benched Pokémon.

You may play any number of Item cards during your turn.

157/162

Illustration: Kenji Kamekura

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Item

TRAINER

Rare Candy

Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Studio Boro Inc.

MEGA 125/132

You may play any number of Item cards during your turn.

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Item

TRAINER

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Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Studio Boro Inc.

MEGA 125/132

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Illus. Studio Boro Inc.

MEGA 125/132

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Illus. Studio Boro Inc.

MEGA 125/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Sacred Ash

Shuffle up to 5 Pokémon from your discard pile into your deck.

Illus. Eiko Yoshinob

CRIM 168/182

You may play any number of Item cards during your turn.

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Item

TRAINER

Special Red Card

You can use this card only if your opponent has 3 or fewer Prize cards remaining.

Your opponent shuffles their hand and puts it on the bottom of their deck. If they put any cards on the bottom of their deck in this way, they draw 3 cards.

Illus. Studio Boro Inc.

CRIM 082/086

You may play any number of Item cards during your turn.

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Illus. Studio Boro Inc.

CRIM 082/086

You may play any number of Item cards during your turn.

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Item

TRAINER

Strange Timepiece

Devolve 1 of your evolved ♂ Pokémon by putting any number of Evolution cards on it into your hand. (That Pokémon can't evolve this turn.)

Illus. Toyote Beach

MEGA 128/132

You may play any number of Item cards during your turn.

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Item

TRAINER

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Devolve 1 of your evolved ♂ Pokémon by putting any number of Evolution cards on it into your hand. (That Pokémon can't evolve this turn.)

Illus. Toyote Beach

MEGA 128/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Strange Timepiece

Devolve 1 of your evolved Pokémon by putting any number of Evolution cards on it into your hand. (That Pokémon can't evolve this turn.)

You may play any number of Item cards during your turn.

Max. Toyoto Beach

128/132

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Basic Energy

ENERGY

Basic Energy

005

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Special Energy

ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

088/088 ★

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ENERGY

Telepathic Energy

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088/088 ★

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