

BASIC

Buneary

HP 70

★

NO. 0427 Rabbit Pokémon HT: 1'4" WT: 12.1 lbs.

★

Run Around

Switch this Pokémon with 1 of your Benched Pokémon.

★★

Kick

20

weakness

🔥 × 2

resistance

retreat

★

illus. tano

1

FFM

083/094

Buneary can attack by rolling up their ears and then striking with the force created by unrolling them. This attack becomes stronger with training.

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STAGE 1

Dudunsparce

HP 140

★

Evolves from Dunsparce

NO. 0982 Land Snake Pokémon HT: 11'10" WT: 86.4 lbs.

Ability

Run Away Draw

Once during your turn, you may draw 3 cards. If you drew any cards in this way, shuffle this Pokémon and all attached cards into your deck.

★★★

Land Crush

90

weakness

🔥 × 2

resistance

retreat

★★★

illus. Tezairo

1

FFM

129/162

This Pokémon uses its hard tail to make its nest by boring holes into bedrock deep underground. The nest can reach lengths of over six miles.

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BASIC

Dunsparce

HP 70

★

NO. 0206 Land Snake Pokémon HT: 4'11" WT: 30.9 lbs.

★

Trading Places

Switch this Pokémon with 1 of your Benched Pokémon.

★★

Ram

20

weakness

🔥 × 2

resistance

retreat

★

illus. Asako Ito

1

FFM

120/159

It creates mazes in dark locations. When spotted, it flees into the ground by digging with its tail.

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BASIC

Dunsparce

HP 70

★

NO. 0206 Land Snake Pokémon HT: 4'11" WT: 30.9 lbs.

★

Trading Places

Switch this Pokémon with 1 of your Benched Pokémon.

★★

Ram

20

weakness

🔥 × 2

resistance

retreat

★

illus. Asako Ito

1

FFM

120/159

It creates mazes in dark locations. When spotted, it flees into the ground by digging with its tail.

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BASIC

Dunsparce

HP 60

★

NO. 0206 Land Snake Pokémon HT: 4'11" WT: 30.9 lbs.

★

Gnaw

10

★★

Dig

30

Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness

🔥 × 2

resistance

retreat

★

illus. Sanosuke Sakuma

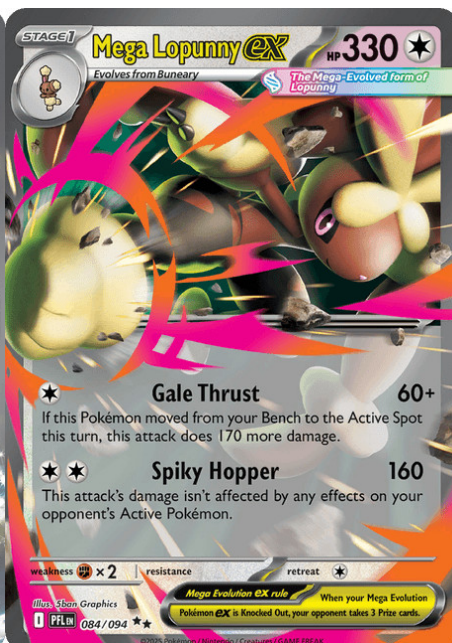
1

FFM

128/162

It creates mazes in dark locations. When spotted, it flees into the ground by digging with its tail.

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BASIC

Psyduck

HP 70

NO. 0054 Duck Pokémon HT: 2'7" WT: 43.2 lbs.

Ability

Damp

Pokémon in play (both yours and your opponent's) lose any Ability that requires the Pokémon using it to Knock Out itself.

★★

Ram

20

weakness ⚡ ×2

resistance

retreat ★

Illus. Airo Sasuma

ASC 039/217

It is constantly wracked by a headache. When the headache turns intense, it begins using mysterious powers.

Pokémon Tool

TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illus. Studio Boro Inc.

ASC 181/217

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Pokémon Tool

TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illus. Studio Boro Inc.

ASC 181/217

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Stadium

TRAINER

Battle Cage

Prevent all damage counters from being placed on Benched Pokémon (both yours and your opponent's) by effects of attacks and Abilities from the opponent's Pokémon. (Damage from attacks is still taken.)

Illus. MARINA Chikazawa

PFL 085/094

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Stadium

TRAINER

Battle Cage

Prevent all damage counters from being placed on Benched Pokémon (both yours and your opponent's) by effects of attacks and Abilities from the opponent's Pokémon. (Damage from attacks is still taken.)

Illus. MARINA Chikazawa

PFL 085/094

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Supporter

TRAINER

Boss's Orders

Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire

MEG 114/132

You may play only 1 Supporter card during your turn.

Supporter

TRAINER

Boss's Orders

Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire

MEG 114/132

You may play only 1 Supporter card during your turn.

Item

TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA

HEM 144/162

You may play any number of Item cards during your turn.

Item

TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA

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Illus. AYUMI ODASHIMA
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©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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TRAINER

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Illus. AYUMI ODASHIMA
H 144/162

You may play any number of Item cards during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yuu
H 084/086

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yuu
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You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

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Hilda



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Illus. yuu
H 084/086

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
H 119/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
H 119/132

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

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Illus. Atsushi Furusawa
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Illus. Atsushi Furusawa
MEG 119/132

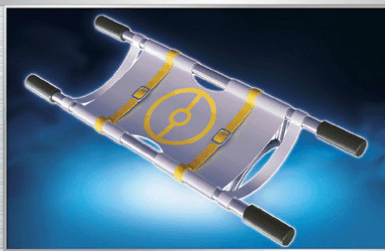
You may play only 1 Supporter card during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyste Beach
H ASC 196/217

You may play any number of Item cards during your turn.

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Stadium

TRAINER

Nighttime Mine



Attacks used by each Tera Pokémon in play (both yours and your opponent's) cost ★ more.

Illus. Kenichi Yamaguchi
D ASC 197/217

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.
J POR 081/088

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.
J POR 081/088

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Item

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Poké Pad



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Illus. Studio Bora Inc.
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Illus. Studio Bora Inc.
J POR 081/088

You may play any number of Item cards during your turn.

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Item

TRAINER

Pokégear 3.0



Look at the top 7 cards of your deck. You may reveal a Supporter card you find there and put it into your hand. Shuffle the other cards back into your deck.

Illus. Toyste Beach
G SV 186/198

You may play any number of Item cards during your turn.

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Item

TRAINER

Pokégear 3.0



Look at the top 7 cards of your deck. You may reveal a Supporter card you find there and put it into your hand. Shuffle the other cards back into your deck.

Illus. Toyste Beach
G SV 186/198

You may play any number of Item cards during your turn.

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Item **TRAINER**

Ultra Ball



You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

Illus. Ayaka Yoshida

0 **MEG** **131/132**

You may play any number of Item cards during your turn.

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Supporter
TRAINER

Wally's Compassion



Heal all damage from 1 of your Mega Evolution Pokémon **ex**.
 If you healed any damage in this way, put all Energy attached to that Pokémon into your hand.

Illustration by Iori Suzuki

MEG

132/132

You may play only 1 Supporter card during your turn.

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Special Energy
ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

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Special Energy
ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

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ENERGY

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H TEF 161/162

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Special Energy
ENERGY

Prism Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

If this card is attached to a Basic Pokémon, this card provides every type of Energy but provides only 1 Energy at a time.

I ASC 216/217

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Special Energy
ENERGY

Prism Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

If this card is attached to a Basic Pokémon, this card provides every type of Energy but provides only 1 Energy at a time.

I ASC 216/217

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
ENERGY

Prism Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

If this card is attached to a Basic Pokémon, this card provides every type of Energy but provides only 1 Energy at a time.

I ASC 216/217

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