BASIC **Abra** HP 50

NO. 0063 Psi Pokémon HT: 2'11" WT: 43 lbs.

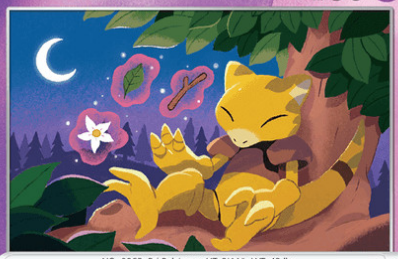
Teleportation Attack 10
Switch this Pokémon with 1 of your Benched Pokémon.

weakness ×2 | resistance -30 | retreat

Illus. Orca
MEG EN 054/132 ●
Abra can teleport in its sleep. Apparently the more deeply Abra sleeps, the farther its teleportations go.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Abra** HP 50



NO. 0063 Psi Pokémon HT: 2'11" WT: 43 lbs.

Teleportation Attack 10
Switch this Pokémon with 1 of your Benched Pokémon.

weakness ×2 | resistance -30 | retreat

Illus. Orca
MEG EN 054/132 ●
Abra can teleport in its sleep. Apparently the more deeply Abra sleeps, the farther its teleportations go.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Abra** HP 50

NO. 0063 Psi Pokémon HT: 2'11" WT: 43 lbs.

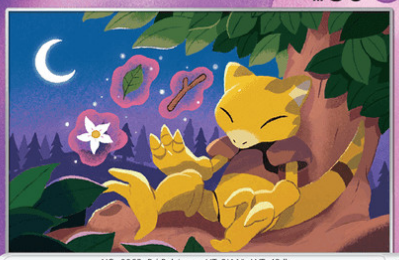
Teleportation Attack 10
Switch this Pokémon with 1 of your Benched Pokémon.

weakness ×2 | resistance -30 | retreat

Illus. Orca
MEG EN 054/132 ●
Abra can teleport in its sleep. Apparently the more deeply Abra sleeps, the farther its teleportations go.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Abra** HP 50



NO. 0063 Psi Pokémon HT: 2'11" WT: 43 lbs.

Teleportation Attack 10
Switch this Pokémon with 1 of your Benched Pokémon.

weakness ×2 | resistance -30 | retreat

Illus. Orca
MEG EN 054/132 ●
Abra can teleport in its sleep. Apparently the more deeply Abra sleeps, the farther its teleportations go.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 2 **Alakazam** HP 140

Evolves from Kadabra

NO. 0065 Psi Pokémon HT: 4'11" WT: 105.8 lbs.

Ability **Psychic Draw**
Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 3 cards.

Powerful Hand
Place 2 damage counters on your opponent's Active Pokémon for each card in your hand.

weakness ×2 | resistance -30 | retreat

Illus. Bun Toujo
MEG EN 056/132 ★
Alakazam wields potent psychic powers. It's said that this Pokémon used these powers to create the spoons it holds.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 2 **Alakazam** HP 140

Evolves from Kadabra

NO. 0065 Psi Pokémon HT: 4'11" WT: 105.8 lbs.

Ability **Psychic Draw**
Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 3 cards.

Powerful Hand
Place 2 damage counters on your opponent's Active Pokémon for each card in your hand.

weakness ×2 | resistance -30 | retreat

Illus. Bun Toujo
MEG EN 056/132 ★
Alakazam wields potent psychic powers. It's said that this Pokémon used these powers to create the spoons it holds.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 2 **Alakazam** HP 140

Evolves from Kadabra

NO. 0065 Psi Pokémon HT: 4'11" WT: 105.8 lbs.

Ability **Psychic Draw**
Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 3 cards.

Powerful Hand
Place 2 damage counters on your opponent's Active Pokémon for each card in your hand.

weakness ×2 | resistance -30 | retreat

Illus. Bun Toujo
MEG EN 056/132 ★
Alakazam wields potent psychic powers. It's said that this Pokémon used these powers to create the spoons it holds.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Dudunsparce** HP 140

Evolves from Dunsparce

NO. 0982 Land Snake Pokémon HT: 11'10" WT: 86.4 lbs.

Ability **Run Away Draw**
Once during your turn, you may draw 3 cards. If you drew any cards in this way, shuffle this Pokémon and all attached cards into your deck.

★★★ **Land Crush** 90

weakness ×2 | resistance | retreat ★★★

Illus. Teeziro
TEF EN 129/162 ★
This Pokémon uses its hard tail to make its nest by boring holes into bedrock deep underground. The nest can reach lengths of over six miles.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Dudunsparce** HP 140

Evolves from Dunsparce

NO. 0982 Land Snake Pokémon HT: 11'10" WT: 86.4 lbs.

Ability **Run Away Draw**
Once during your turn, you may draw 3 cards. If you drew any cards in this way, shuffle this Pokémon and all attached cards into your deck.

★★★ **Land Crush** 90

weakness ×2 | resistance | retreat ★★★

Illus. Teeziro
TEF EN 129/162 ★
This Pokémon uses its hard tail to make its nest by boring holes into bedrock deep underground. The nest can reach lengths of over six miles.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Dunsparce** HP 70

NO. 0206 Land Snake Pokémon HT: 4'11" WT: 30.9 lbs.

Trading Places
Switch this Pokémon with 1 of your Benched Pokémon.

Ram 20

weakness ×2 | resistance | retreat

Illus. Asako Ito
1 JTG EN 120/159 ●

It creates mazes in dark locations. When spotted, it flees into the ground by digging with its tail.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Dunsparce** HP 70

NO. 0206 Land Snake Pokémon HT: 4'11" WT: 30.9 lbs.

Trading Places
Switch this Pokémon with 1 of your Benched Pokémon.

Ram 20

weakness ×2 | resistance | retreat

Illus. Asako Ito
1 JTG EN 120/159 ●

It creates mazes in dark locations. When spotted, it flees into the ground by digging with its tail.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Dunsparce** HP 70

NO. 0206 Land Snake Pokémon HT: 4'11" WT: 30.9 lbs.

Trading Places
Switch this Pokémon with 1 of your Benched Pokémon.

Ram 20

weakness ×2 | resistance | retreat

Illus. Asako Ito
1 JTG EN 120/159 ●

It creates mazes in dark locations. When spotted, it flees into the ground by digging with its tail.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Fezandipiti ex** HP 210

Ability **Flip the Script**
Once during your turn, if any of your Pokémon were Knocked Out during your opponent's last turn, you may draw 3 cards. You can't use more than 1 Flip the Script Ability each turn.

Cruel Arrow 100
This attack does 100 damage to 1 of your opponent's Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

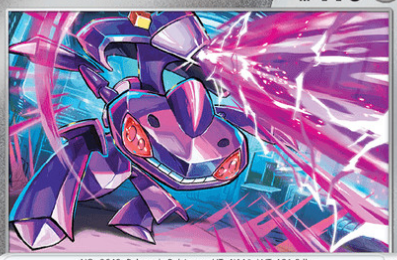
weakness ×2 | resistance | retreat

Illus. Tokuyoa
H ASC EN 142/217 ★

Pokémon ex rule
When your Pokémon ex is Knocked Out, your opponent takes 2 Prize cards.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Genesect** HP 110



NO. 0649 Paleozoic Pokémon HT: 4'11" WT: 181.9 lbs.

Ability **ACE Nullifier**
If this Pokémon has a Pokémon Tool attached, your opponent can't play any ***ACE SPEC*** cards from their hand.

Magnetic Blast 100

weakness ×2 | resistance -30 | retreat

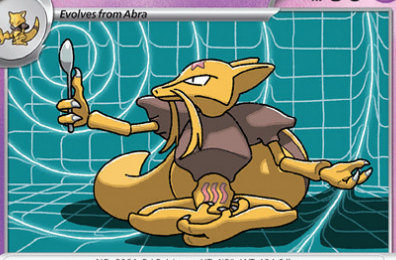
Illus. Kazumasa Yasukuni
H SFA EN 040/064 ◆

This ancient bug Pokémon was altered by Team Plasma. They upgraded the cannon on its back.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Kadabra** HP 80

Evolves from Abra



NO. 0064 Psi Pokémon HT: 4'3" WT: 124.6 lbs.

Ability **Psychic Draw**
Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 2 cards.

Super Psy Bolt 30

weakness ×2 | resistance -30 | retreat

Illus. Saboteri
1 MEG EN 055/132 ◆

This Pokémon's telekinesis is immensely powerful. To prepare for evolution, Kadabra stores up psychic energy in the star on its forehead.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Kadabra** HP 80

Evolves from Abra

NO. 0064 Psi Pokémon HT: 4'3" WT: 124.6 lbs.

Ability **Psychic Draw**
Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 2 cards.

Super Psy Bolt 30

weakness ×2 | resistance -30 | retreat

Illus. Saboteri
1 MEG EN 055/132 ◆

This Pokémon's telekinesis is immensely powerful. To prepare for evolution, Kadabra stores up psychic energy in the star on its forehead.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Kadabra** HP 80

Evolves from Abra

NO. 0064 Psi Pokémon HT: 4'3" WT: 124.6 lbs.

Ability **Psychic Draw**
Once during your turn, when you play this Pokémon from your hand to evolve 1 of your Pokémon, you may use this Ability. Draw 2 cards.

Super Psy Bolt 30

weakness ×2 | resistance -30 | retreat

Illus. Saboteri
1 MEG EN 055/132 ◆

This Pokémon's telekinesis is immensely powerful. To prepare for evolution, Kadabra stores up psychic energy in the star on its forehead.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Patrat** HP 70

NO. 0504 Scout Pokémon HT: 1'8" WT: 25.6 lbs.

Ability **Watchful Eye**

Damage counters on each Pokémon *(both yours and your opponent's)* can't be moved to other Pokémon.

Bite 10

weakness ×2 | resistance | retreat

Illus. Souichirou Gunjima

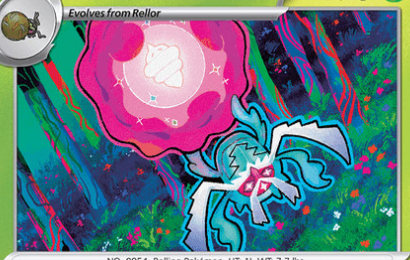
J CRI EN 070/086 ●

Using food stored in cheek pouches, they can keep watch for days. They use their tails to communicate with others.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Rabsca** HP 70

Evolves from Rellor



NO. 0954 Rolling Pokémon HT: 1' WT: 7.7 lbs.

Ability **Spherical Shield**

Prevent all damage from and effects of attacks from your opponent's Pokémon done to your Benched Pokémon.

Psychic 10+

This attack does 30 more damage for each Energy attached to your opponent's Active Pokémon.

weakness ×2 | resistance | retreat

Illus. mingo

H TEF EN 024/162 ◆

An infant sleeps inside the ball. Rabsca rolls the ball soothingly with its legs to ensure the infant sleeps comfortably.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 **Rabsca** HP 70

Evolves from Rellor

NO. 0954 Rolling Pokémon HT: 1' WT: 7.7 lbs.

Ability **Spherical Shield**

Prevent all damage from and effects of attacks from your opponent's Pokémon done to your Benched Pokémon.

Psychic 10+

This attack does 30 more damage for each Energy attached to your opponent's Active Pokémon.

weakness ×2 | resistance | retreat

Illus. mingo

H TEF EN 024/162 ◆

An infant sleeps inside the ball. Rabsca rolls the ball soothingly with its legs to ensure the infant sleeps comfortably.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Rellor** HP 50

NO. 0953 Rolling Pokémon HT: 8" WT: 2.2 lbs.

Slight Intrusion 30

This Pokémon also does 10 damage to itself.

weakness ×2 | resistance | retreat

Illus. Saboteri

H TEF EN 023/162 ●

It rolls its mud ball around while the energy it needs for evolution matures. Eventually the time comes for it to evolve.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC **Rellor** HP 50

NO. 0953 Rolling Pokémon HT: 8" WT: 2.2 lbs.

Slight Intrusion 30

This Pokémon also does 10 damage to itself.

weakness ×2 | resistance | retreat

Illus. Saboteri

H TEF EN 023/162 ●

It rolls its mud ball around while the energy it needs for evolution matures. Eventually the time comes for it to evolve.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illus. Studio Bora Inc.

I ASC EN 181/217 ◆

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illus. Studio Bora Inc.

I ASC EN 181/217 ◆

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool TRAINER

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illus. Studio Bora Inc.

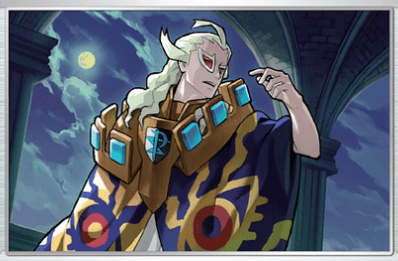
I ASC EN 181/217 ◆

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Boss's Orders *Ghetsis*



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire

I MEG EN 114/132 ◆

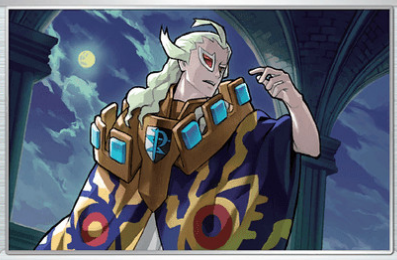
You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

You may play only 1 Supporter card during your turn.

Illus. NC Empire

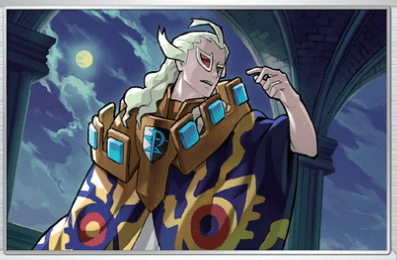
1 MEG EN 114/132 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

You may play only 1 Supporter card during your turn.

Illus. NC Empire

1 MEG EN 114/132 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. AYUMI ODASHIMA

H TEF EN 144/162 ◆

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. AYUMI ODASHIMA

H TEF EN 144/162 ◆

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. AYUMI ODASHIMA

H TEF EN 144/162 ◆

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Buddy-Buddy Poffin

Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. AYUMI ODASHIMA

H TEF EN 144/162 ◆

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Dawn

Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. Yuu Nishida

1 PFL EN 087/094 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Dawn

Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. Yuu Nishida

1 PFL EN 087/094 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Dawn

Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. Yuu Nishida

1 PFL EN 087/094 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Dawn

Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. Yuu Nishida
PFL EN 087/094 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Eri

Your opponent reveals their hand, and you discard up to 2 Item cards you find there.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN
H TEF EN 146/162 ◆

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium TRAINER

Forest of Vitality

Each player's Pokémon can evolve into Pokémon during the turn they play those Pokémon, except during their first turn.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Illus. AYUMI ODASHIMA
I MEG EN 117/132 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium TRAINER

Forest of Vitality

Each player's Pokémon can evolve into Pokémon during the turn they play those Pokémon, except during their first turn.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Illus. AYUMI ODASHIMA
I MEG EN 117/132 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium TRAINER

Forest of Vitality

Each player's Pokémon can evolve into Pokémon during the turn they play those Pokémon, except during their first turn.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Illus. AYUMI ODASHIMA
I MEG EN 117/132 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Hilda

Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. yuu
I WHT EN 084/086 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Hilda

Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. yuu
I WHT EN 084/086 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Hilda

Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

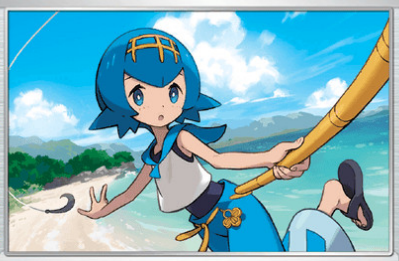
You may play only 1 Supporter card during your turn.

Illus. yuu
I WHT EN 084/086 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter TRAINER

Lana's Aid



Put up to 3 in any combination of Pokémon that don't have a Rule Box and Basic Energy cards from your discard pile into your hand. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

You may play only 1 Supporter card during your turn.

Illus. Atsushi Furusawa
H TWM EN 155/167 ◆

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Night Stretcher

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyste Beach
H ASC EN 196/217 ●

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Poké Pad

Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

Illus. Studio Bora Inc.
J POR EN 081/088 ◆

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Poké Pad

Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

Illus. Studio Bora Inc.
J POR EN 081/088 ◆

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Poké Pad

Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

Illus. Studio Bora Inc.
J POR EN 081/088 ◆

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Poké Pad

Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. *(Pokémon ex, Pokémon V, etc. have Rule Boxes.)*

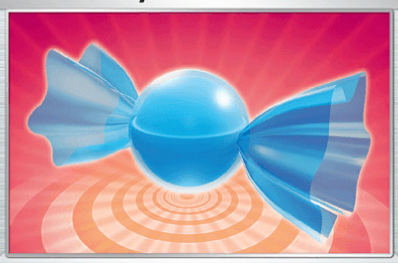
Illus. Studio Bora Inc.
J POR EN 081/088 ◆

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Rare Candy



Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

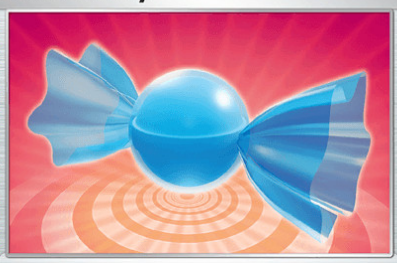
Illus. Studio Bora Inc.
I MEG EN 125/132 ●

You may play any number of Item cards during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Rare Candy



Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Studio Bora Inc.
I MEG EN 125/132 ●

You may play any number of Item cards during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Rare Candy

Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Studio Bora Inc.
I MEG EN 125/132 ●

You may play any number of Item cards during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item TRAINER

Sacred Ash

Shuffle up to 5 Pokémon from your discard pile into your deck.

Illus. Eske Yoshinob
I DRI EN 168/182 ◆

You may play any number of Item cards during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy ENERGY

Enriching Energy

As long as this card is attached to a Pokémon, it provides ✶ Energy.

When you attach this card from your hand to a Pokémon, draw 4 cards.

You can't have more than 1 **ACE SPEC** card in your deck.

ACE SPEC

H SSP EN 191/191

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Basic Energy ENERGY

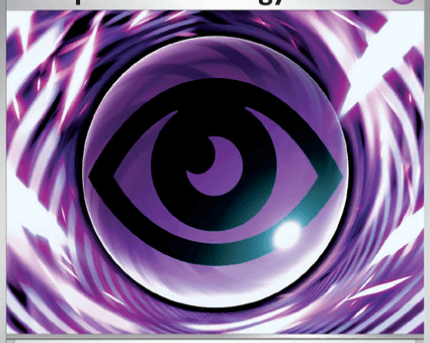
Basic Energy

MEE EN 005

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy ENERGY

Telepathic Energy



As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

J POR EN 088/088 ★

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

J POR EN 088/088 ★

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

J POR EN 088/088 ★

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

J POR EN 088/088 ★

©2026 Pokémon / Nintendo / Creatures / GAME FREAK