



BASIC Lillie's Clefairy^{EX} HP 190



Ability **Fairy Zone**
The Weakness of each of your opponent's Pokémon in play is now . (Apply Weakness as ×2.)

Full Moon Rondo 20+
This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness ×2 resistance retreat

illus. Shon Graphics
JUGEN 056/159 ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Mega Kangaskhan^{EX} HP 300 ★



Ability **Run Errand**
Once during your turn, if this Pokémon is in the Active Spot, you may use this Ability. Draw 2 cards. You can't use more than 1 Run Errand Ability each turn.

★★★ **Rapid-Fire Combo** 200+
Flip a coin until you get tails. This attack does 50 more damage for each heads.

weakness ×2 resistance retreat ★★★

illus. Shon Graphics
MEGEN 104/132 ★

Mega Evolution EX rule When your Mega Evolution Pokémon EX is Knocked Out, your opponent takes 3 Prize cards.

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illus. Shon Graphics
MEGEN 104/132 ★

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BASIC Meowth^{EX} HP 170 ★



Ability **Last-Ditch Catch**
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★★★ **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

weakness ×2 resistance retreat

illus. Shon Graphics
JUGEN 062/088 ★

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JUGEN 062/088 ★

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BASIC Pikachu^{EX} HP 200 ⚡



Ability **Resolute Heart**
As long as this Pokémon is on your Bench, prevent all damage done to this Pokémon by attacks (both yours and your opponent's).

Ability **Resolute Heart**
If this Pokémon has full HP and would be Knocked Out by damage from an attack, it is not Knocked Out, and its remaining HP becomes 10.

Topaz Bolt 300
Discard 3 Energy from this Pokémon.

weakness ×2 resistance retreat

illus. Shon Graphics
JUGEN 057/191 ★

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JUGEN 057/191 ★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Wellspring Mask Ogerpon^{EX} HP 210



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As long as this Pokémon is on your Bench, prevent all damage done to this Pokémon by attacks (both yours and your opponent's).

Sob 20
During your opponent's next turn, the Defending Pokémon can't retreat.

★★★ **Torrential Pump** 100
You may shuffle 3 Energy attached to this Pokémon into your deck. If you do, this attack also does 120 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness ×2 resistance retreat

illus. Shon Graphics
HUGEN 064/167 ★

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Stadium

TRAINER

Area Zero Underdepths



Each player who has any Tera Pokémon in play can have up to 8 Pokémon on their Bench.

If a player no longer has any Tera Pokémon in play, that player discards Pokémon from their Bench until they have 5. When this card leaves play, both players discard Pokémon from their Bench until they have 5, and the player who played this card discards first.

Illus. MARINA Chikazawa

SCN 131/142

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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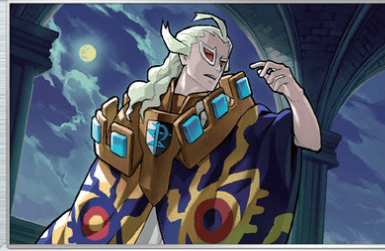
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Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire

MEG 114/132

You may play only 1 Supporter card during your turn.

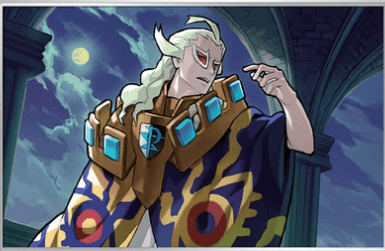
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MEG 114/132

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Supporter

TRAINER

CIPHERMANIAC'S CODEBREAKING



Search your deck for 2 cards, shuffle your deck, then put those cards on top of it in any order.

Illus. Taira Akitsu

TEF 145/162

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Crispin



Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

Illus. GIDORA

SCN 133/142

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Supporter

TRAINER

Crispin



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Illus. GIDORA

SCN 133/142

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Item

TRAINER

Energy Switch



Move a Basic Energy from 1 of your Pokémon to another of your Pokémon.

Illus. Studio Boro Inc.

MEG 115/132

You may play any number of Item cards during your turn.

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TRAINER

A blue trumpet is shown at an angle, with a large, bright blue bell. The background is a vibrant blue with white, curved motion blur lines that suggest speed and energy. The trumpet itself has a metallic blue finish with visible valves and a mouthpiece.

Choose up to 2 of your Benched ★ Pokémon and attach a Basic Energy card from your discard pile to each of them.

Illus. Toyste Beach
H SCREEN 135/1

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TRAINER

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

Illus. Studio Bora Inc.

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TRAINER

You may play only 1 Supporter card during your turn.

Illus. Atsushi Furusawa

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©2025 Pokémon / Nintendo / Creatures / GAME FREAK

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Illus. AYUMI ODASHIMA

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

TRAINER

You may play any number of Item cards during your turn.

Illus. Toyste Beach
H ASC 196/

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TRAINER

You may play any number of Item cards during your turn.

illus. Toyote Beach
H ASC EN 196/3

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

TRAINER

You may play any number of Item cards during your turn.

Ilus. inooyukto

TRAINER

You may play any number of Item cards during your turn.

Illus. Studio Bora Inc.

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