



BASIC Meowth^{EX} HP 170 ★



Ability Last-Ditch Catch
Once during your turn, when you play this Pokémon from your hand onto your Bench, you may use this Ability. Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck. You can't use more than 1 Ability that has "Last-Ditch" in its name each turn.

★★★ **Tuck Tail** 60
Put this Pokémon and all attached cards into your hand.

weakness ♣ ×2 resistance retreat ★

illus. Sban Graphics
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
062/088 ★

BASIC Piplup HP 70 ♣



NO. 0393. Penguin Pokémon. HT: 1'4" WT: 11.5 lbs.

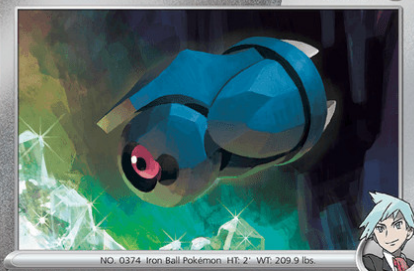
★ **Call for Support**
Search your deck for a Supporter card, reveal it, and put it into your hand. Then, shuffle your deck.

★★ **Tackle** 20

weakness ⚡ ×2 resistance retreat ★

illus. Mideki Ishikawa
A poor walker, it often falls down. However, its strong pride makes it puff up its chest without a care.
027/094 ●

BASIC Steven's Beldum HP 70 ♣



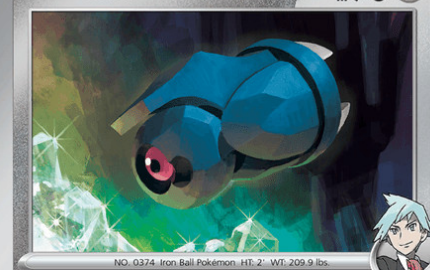
NO. 0374. Iron Ball Pokémon. HT: 2' WT: 209.9 lbs.

♣ ★ **Ram** 30

weakness ♣ ×2 resistance ♣ -30 retreat ★

illus. Takeshi Nakamura
The magnetic force generated by its body repels the ground's natural magnetism, letting it float.
143/182 ●

BASIC Steven's Beldum HP 70 ♣



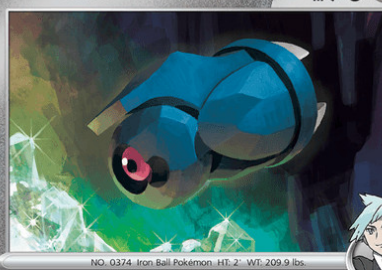
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The magnetic force generated by its body repels the ground's natural magnetism, letting it float.
143/182 ●

STAGE 2 Steven's Metagross^{EX} HP 340 ♣



Evolves from Steven's Metang

Ability X-Boot
Once during your turn, you may search your deck for a Basic ♣ Energy card, a Basic ♣ Energy card, or 1 of each and attach them to your ♣ Pokémon and ♣ Pokémon in any way you like. Then, shuffle your deck.

♣ ★ ★ **Metal Stomp** 200

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

illus. PLANETA Mochizuki
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
145/182 ★

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145/182 ★

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weakness ♣ ×2 resistance ♣ -30 retreat ★ ★ ★

illus. PLANETA Mochizuki
Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.
145/182 ★

STAGE 1 Steven's Metang HP 100 ♣



Evolves from Steven's Beldum

♣ ★ **Metal Slash** 70
During your next turn, this Pokémon can't attack.

weakness ♣ ×2 resistance ♣ -30 retreat ★ ★

illus. Anesaki Dynamic
It is formed by two Beldum joining together. Its two brains are linked, amplifying its psychic power.
144/182 ●

STAGE 1

Steven's Metang

HP 100

Evolves from Steven's Beldum



NO. 0375 Iron Claw Pokémon. HT. 3'11" • WT. 446.4 lbs.



Metal Slash

70

During your next turn, this Pokémon can't attack.

weakness ×2

resistance -30

retreat •

illus. Anesaki Dynamic

144/182

It is formed by two Beldum joining together. Its two brains are linked, amplifying its psychic power.

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Stadium

TRAINER

Battle Cage



Prevent all damage counters from being placed on Benched Pokémon (both yours and your opponent's) by effects of attacks and Abilities from the opponent's Pokémon. (Damage from attacks is still taken.)

illus. MARINA Chikazawa

085/094

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Stadium

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Battle Cage



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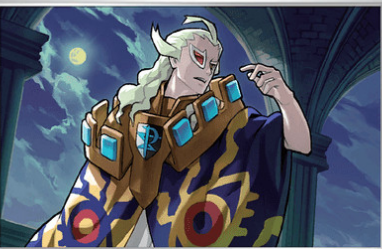
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Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire

114/132

You may play only 1 Supporter card during your turn.

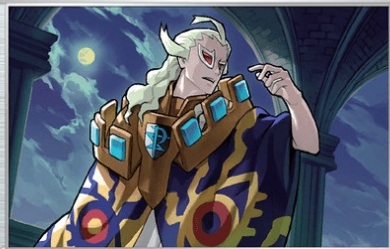
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Supporter

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Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire

114/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Brock's Scouting



Search your deck for up to 2 Basic Pokémon or 1 Evolution Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

illus. Tetsuzo

146/159

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

illus. AYUMI ODASHIMA

144/162

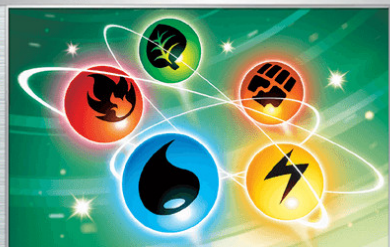
You may play any number of Item cards during your turn.

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Item

TRAINER

Energy Recycler



Shuffle up to 5 Basic Energy cards from your discard pile into your deck.

illus. Toyote Beach

164/182

You may play any number of Item cards during your turn.

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Stadium

TRAINER

Jamming Tower



Pokémon Tools attached to each Pokémon (both yours and your opponent's) have no effect.

illus. AYUMI ODASHIMA

153/167

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Supporter

TRAINER

Judge

Each player shuffles their hand into their deck and draws 4 cards.

Illustration: kantonno
 076/088

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination

Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illustration: Atsushi Furusawa
 119/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination

Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illustration: Atsushi Furusawa
 119/132

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Illustration: Atsushi Furusawa
 119/132

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Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illustration: Atsushi Furusawa
 119/132

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Night Stretcher

Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illustration: Toyoko Beach
 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Precious Trolley

Search your deck for any number of Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

Illustration: kantonno
 185/191

You may play any number of Item cards during your turn.

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Item

TRAINER

Rare Candy

Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illustration: Studio Boro Inc.
 125/132

You may play any number of Item cards during your turn.

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Item

TRAINER

Rare Candy

Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illustration: Studio Boro Inc.
 125/132

You may play any number of Item cards during your turn.

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Stadium

TRAINER

Team Rocket's Watchtower

★ Pokémon in play (both yours and your opponent's) have no Abilities.

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Illus. AYUMI ODASHIMA

1 DM 180 / 182

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Item

TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida

1 ME 131 / 132

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Item

TRAINER

Ultra Ball

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Illus. Ayaka Yoshida

1 ME 131 / 132

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1 ME 131 / 132

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Illus. Ayaka Yoshida

1 ME 131 / 132

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Basic Energy

ENERGY

Basic Energy

ME 008

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Basic Energy

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