

BASIC

Hop's Phantump **HP 70**

NO. 0708 Stump Pokémon HT: 1'4" WT: 15.4 lbs.

Splashing Dodge 10

Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness x2 resistance -30 retreat

Illustration by Tomo

095/217

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STAGE 1 Hop's Trevenant **HP 140**

Evolves from Hop's Phantump

NO. 0709 Elder Tree Pokémon. HT: 4'11" WT: 156.5 lbs.

Horriding Revenge 30+
If any of your Hop's Pokémon were Knocked Out by damage from an attack during your opponent's last turn, this attack does 100 more damage.

Corner 90
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness x2 resistance -30 retreat

Illustration: matzo
ASC 096/217 ★

Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

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BASIC Latias **EX** **HP 210**

Ability Skyliner
Your Basic Pokémon in play have no Retreat Cost.

Eon Blade 200
During your next turn, this Pokémon can't attack.

weakness x2 resistance -30 retreat

Illustration: takayoo
SSP 076/191 ★★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Lillie's Clefairy **EX** **HP 190**

Ability Fairy Zone
The Weakness of each of your opponent's Pokémon in play is now . (Apply Weakness as x2.)

Full Moon Rondo 20+
This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness x2 resistance -30 retreat

Illustration: Sbon Graphics
JIG 056/159 ★★

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

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BASIC Patrat **HP 70**

NO. 0504 Scout Pokémon. HT: 1'8" WT: 25.6 lbs.

Ability Watchful Eye
Damage counters on each Pokémon (both yours and your opponent's) can't be moved to other Pokémon.

Bite 10

weakness x2 resistance -30 retreat

Illustration: Souichirou Gunjima
J GIN 070/086 ●

Using food stored in cheek pouches, they can keep watch for days. They use their tails to communicate with others.

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BASIC Shaymin **HP 80**

NO. 0492 Gratitude Pokémon. HT: 8" WT: 4.6 lbs.

Ability Flower Curtain
Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

Smash Kick 30

weakness x2 resistance -30 retreat

Illustration: Nono
DIN 010/182 ◆

The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

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Pokémon Tool **TRAINER**

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

Illustration: Studio Bora Inc.
ASC 181/217 ◆

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

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Stadium **TRAINER**

Battle Cage

Prevent all damage counters from being placed on Benched Pokémon (both yours and your opponent's) by effects of attacks and Abilities from the opponent's Pokémon. (Damage from attacks is still taken.)

Illustration: MARINA Chikazawa
PZLN 085/094 ◆

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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Supporter **TRAINER**

Boss's Orders Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illustration: NC Empire
MEG 114/132 ◆

You may play only 1 Supporter card during your turn.

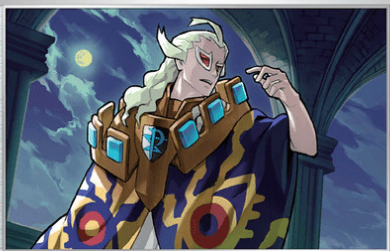
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Supporter

TRAINER

Boss's Orders

Ghetsis



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Illus. NC Empire

MEG 114/132

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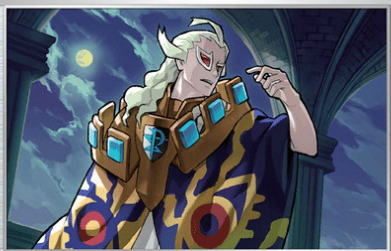
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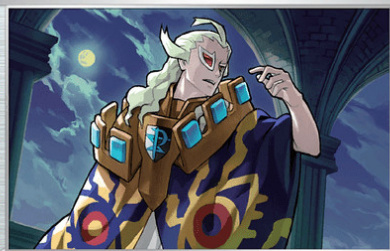
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Illus. NC Empire

MEG 114/132

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Supporter

TRAINER

Colress's Tenacity



Search your deck for a Stadium card and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Ancl

STAD 057/064

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Hassel



You can use this card only if any of your Pokémon were Knocked Out during your opponent's last turn.

Look at the top 8 cards of your deck and put up to 3 of them into your hand. Shuffle the other cards back into your deck.

Illus. GOSSAN

H 151/167

You may play only 1 Supporter card during your turn.

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Illus. GOSSAN

H 151/167

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Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yuu

H 084/086

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Hop's Bag



Search your deck for up to 2 Basic Hop's Pokémon and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA

H 147/159

You may play any number of Item cards during your turn.

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Item

TRAINER

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Search your deck for up to 2 Basic Hop's Pokémon and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA

H 147/159

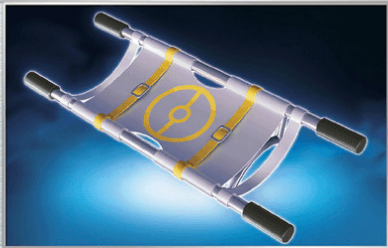
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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyste Beach
H ASC 196/217

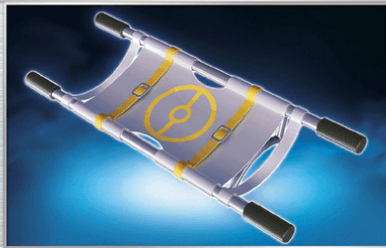
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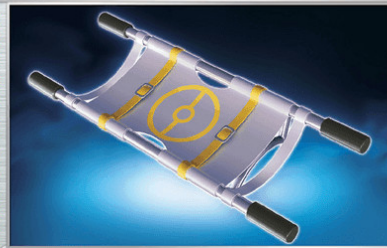
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H ASC 196/217

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **EX**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.
J POK 081/088

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J POK 081/088

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Stadium

TRAINER

Postwick



Attacks used by Hop's Pokémon (both yours and your opponent's) do 30 more damage to the opponent's Active Pokémon (before applying Weakness and Resistance).

Illus. AYUMI ODASHIMA
J JG 154/159

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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JG 154/159

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Item

TRAINER

Secret Box

You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Epoch Beach
TW 163/167

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Supporter

TRAINER

Surfer

Switch your Active Pokémon with 1 of your Benched Pokémon. If you do, draw cards until you have 5 cards in your hand.

You may play only 1 Supporter card during your turn.

Illus. Sonosuke Sakuma
SSP 187/191

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Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN
D 176/182

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Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN
D 176/182

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Item

TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida
M 131/132

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Special Energy

ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

Illus. TEF 161/162

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Illus. TEF 161/162

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H TEF 161/162

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H TEF 161/162

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Special Energy
ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides ☹ Energy.

When you attach this card from your hand to a ☹ Pokémon, search your deck for up to 2 Basic ☹ Pokémon and put them onto your Bench. Then, shuffle your deck.

J POK 088/088

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Special Energy
ENERGY

Telepathic Energy

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