

BASIC Flutter Mane **HP 90**

NO. 0987 Paradox Pokémon. HT: 4'7" WT: 8.8 lbs.

Ability **Midnight Fluttering**
As long as this Pokémon is in the Active Spot, your opponent's Active Pokémon has no Abilities, except for Midnight Fluttering.

★★★ **Hex Hurl** **90**
Put 2 damage counters on your opponent's Benched Pokémon in any way you like.

weakness x2 resistance retreat ★

illus. Iedama
H TFC 078/162 ★
This Pokémon has characteristics similar to those of Flutter Mane, a creature mentioned in a certain book.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Genesect **HP 110**

NO. 0649 Paleozoic Pokémon. HT: 4'11" WT: 181.9 lbs.

Ability **ACE Nullifier**
If this Pokémon has a Pokémon Tool attached, your opponent can't play any **ACE SPEC** cards from their hand.

★★★ **Magnetic Blast** **100**

weakness x2 resistance -30 retreat ★

illus. Kazumasa Yoshikuni
H SLM 040/064 ★
This ancient bug Pokémon was altered by Team Plasma. They upgraded the cannon on its back.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Hop's Cramorant **HP 110** ★

NO. 0845 Gulp Pokémon. HT: 2'7" WT: 39.7 lbs.

★ **Fickle Spitting** **120**
If your opponent doesn't have exactly 3 or 4 Prize cards remaining, this attack does nothing.

weakness x2 resistance -30 retreat ★

illus. Sobotari
H JGM 138/159 ★
Cramorant instinctively swallow everything whole. They're at their most formidable when they're struggling to swallow overly large prey.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Hop's Phantump **HP 70**

NO. 0708 Stump Pokémon. HT: 1'4" WT: 15.4 lbs.

★ **Splashing Dodge** **10**
Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness x2 resistance -30 retreat ★★

illus. Tono
H ASC 095/217 ★
According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Hop's Phantump **HP 70**

NO. 0708 Stump Pokémon. HT: 1'4" WT: 15.4 lbs.

★ **Splashing Dodge** **10**
Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness x2 resistance -30 retreat ★★

illus. Tono
H ASC 095/217 ★
According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Hop's Phantump **HP 70**

NO. 0708 Stump Pokémon. HT: 1'4" WT: 15.4 lbs.

★ **Splashing Dodge** **10**
Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness x2 resistance -30 retreat ★★

illus. Tono
H ASC 095/217 ★
According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Hop's Phantump **HP 70**

NO. 0708 Stump Pokémon. HT: 1'4" WT: 15.4 lbs.

★ **Splashing Dodge** **10**
Flip a coin. If heads, during your opponent's next turn, prevent all damage from and effects of attacks done to this Pokémon.

weakness x2 resistance -30 retreat ★★

illus. Tono
H ASC 095/217 ★
According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Hop's Snorlax **HP 150** ★

NO. 0143 Sleeping Pokémon. HT: 6'11" WT: 1014.1 lbs.

Ability **Extra Helpings**
Attacks used by your Hop's Pokémon do 30 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance). The effect of Extra Helpings doesn't stack.

★★★ **Dynamic Press** **140**
This Pokémon also does 80 damage to itself.

weakness x2 resistance retreat ★★ ★

illus. GOSSAN
H JGM 117/159 ★
This gluttonous Pokémon eats constantly, apart from when it's asleep. It devours nearly 900 pounds of food per day.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Hop's Snorlax **HP 150** ★

NO. 0143 Sleeping Pokémon. HT: 6'11" WT: 1014.1 lbs.

Ability **Extra Helpings**
Attacks used by your Hop's Pokémon do 30 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance). The effect of Extra Helpings doesn't stack.

★★★ **Dynamic Press** **140**
This Pokémon also does 80 damage to itself.

weakness x2 resistance retreat ★★ ★

illus. GOSSAN
H JGM 117/159 ★
This gluttonous Pokémon eats constantly, apart from when it's asleep. It devours nearly 900 pounds of food per day.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 Hop's Trevenant **HP 140**

Evolves from Hop's Phantump

NO. 0709 Elder Tree Pokémon. HT: 4'11" WT: 156.5 lbs.

Horriding Revenge 30+
If any of your Hop's Pokémon were Knocked Out by damage from an attack during your opponent's last turn, this attack does 100 more damage.

Corner 90
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness ×2 resistance -30 retreat

illus. matzo

Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

ASC 096/217 ★

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 Hop's Trevenant **HP 140**

Evolves from Hop's Phantump

NO. 0709 Elder Tree Pokémon. HT: 4'11" WT: 156.5 lbs.

Horriding Revenge 30+
If any of your Hop's Pokémon were Knocked Out by damage from an attack during your opponent's last turn, this attack does 100 more damage.

Corner 90
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness ×2 resistance -30 retreat

illus. matzo

Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

ASC 096/217 ★

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

STAGE 1 Hop's Trevenant **HP 140**

Evolves from Hop's Phantump

NO. 0709 Elder Tree Pokémon. HT: 4'11" WT: 156.5 lbs.

Horriding Revenge 30+
If any of your Hop's Pokémon were Knocked Out by damage from an attack during your opponent's last turn, this attack does 100 more damage.

Corner 90
During your opponent's next turn, the Defending Pokémon can't retreat.

weakness ×2 resistance -30 retreat

illus. matzo

Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

ASC 096/217 ★

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Latias **HP 210**

Ability Skyliner
Your Basic Pokémon in play have no Retreat Cost.

Eon Blade 200
During your next turn, this Pokémon can't attack.

weakness ×2 resistance -30 retreat

illus. Nakayama

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

SSP 076/191 ★★

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Lillie's Clefairy **HP 190**

Ability Fairy Zone
The Weakness of each of your opponent's Pokémon in play is now . (Apply Weakness as ×2.)

Full Moon Rondo 20+
This attack does 20 more damage for each Benched Pokémon (both yours and your opponent's).

weakness ×2 resistance -30 retreat

illus. Shon Graphics

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

JIG 056/159 ★★

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

BASIC Shaymin **HP 80**

Ability Flower Curtain
Prevent all damage done to your Benched Pokémon that don't have a Rule Box by attacks from your opponent's Pokémon. (Pokémon EX, Pokémon V, etc. have Rule Boxes.)

Smash Kick 30

weakness ×2 resistance -30 retreat

illus. Nono

The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers.

DRN 010/182 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool **TRAINER**

Air Balloon

The Retreat Cost of the Pokémon this card is attached to is ★★ less.

illus. Studio Bora Inc.

You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

ASC 181/217 ◆

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter **TRAINER**

Boss's Orders Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire

You may play only 1 Supporter card during your turn.

MEG 114/132 ◆

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter **TRAINER**

Boss's Orders Ghetsis

Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire

You may play only 1 Supporter card during your turn.

MEG 114/132 ◆

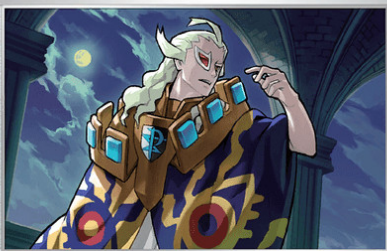
©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire
H 114/132

You may play only 1 Supporter card during your turn.

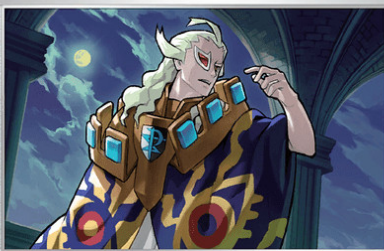
©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Boss's Orders

Ghetsis



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

Illus. NC Empire
H 114/132

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Colress's Tenacity



Search your deck for a Stadium card and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Ancl
H 057/064

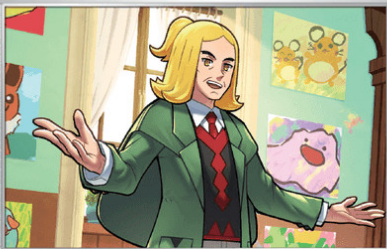
You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Hassel



You can use this card only if any of your Pokémon were Knocked Out during your opponent's last turn.

Look at the top 8 cards of your deck and put up to 3 of them into your hand. Shuffle the other cards back into your deck.

Illus. GOSSAN
H 151/167

You may play only 1 Supporter card during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Hassel



You can use this card only if any of your Pokémon were Knocked Out during your opponent's last turn.

Look at the top 8 cards of your deck and put up to 3 of them into your hand. Shuffle the other cards back into your deck.

Illus. GOSSAN
H 151/167

You may play only 1 Supporter card during your turn.

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Hilda



Search your deck for an Evolution Pokémon and an Energy card, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. yuu
H 084/086

You may play only 1 Supporter card during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Hop's Bag



Search your deck for up to 2 Basic Hop's Pokémon and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H 147/159

You may play any number of Item cards during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Hop's Bag



Search your deck for up to 2 Basic Hop's Pokémon and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H 147/159

You may play any number of Item cards during your turn.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Pokémon Tool

TRAINER

Hop's Choice Band



Attacks used by the Hop's Pokémon this card is attached to cost ★ less and do 30 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance).

Illus. Toyste Beach
H 148/159

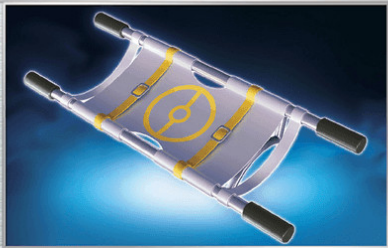
You may attach any number of Pokémon Tools to your Pokémon during your turn. You may attach only 1 Pokémon Tool to each Pokémon, and it stays attached.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

ASC 196/217

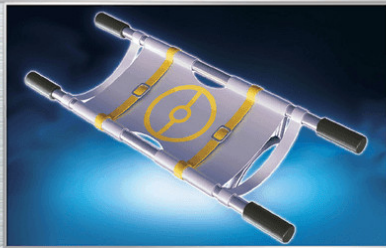
You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach

ASC 196/217

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.

POR 081/088

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.

POR 081/088

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.

POR 081/088

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Bora Inc.

POR 081/088

You may play any number of Item cards during your turn.

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium

TRAINER

Postwick



Attacks used by Hop's Pokémon (both yours and your opponent's) do 30 more damage to the opponent's Active Pokémon (before applying Weakness and Resistance).

Illus. AYUMI ODASHIMA

STG 154/159

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium

TRAINER

Postwick



Attacks used by Hop's Pokémon (both yours and your opponent's) do 30 more damage to the opponent's Active Pokémon (before applying Weakness and Resistance).

Illus. AYUMI ODASHIMA

STG 154/159

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium

TRAINER

Postwick



Attacks used by Hop's Pokémon (both yours and your opponent's) do 30 more damage to the opponent's Active Pokémon (before applying Weakness and Resistance).

Illus. AYUMI ODASHIMA

STG 154/159

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Stadium

TRAINER

Postwick

Attacks used by Hop's Pokémon (both yours and your opponent's) do 30 more damage to the opponent's Active Pokémon (before applying Weakness and Resistance).

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

Illus. AYUMI ODASHIMA
JUGEN 154/159

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Sacred Ash

Shuffle up to 5 Pokémon from your discard pile into your deck.

You may play any number of Item cards during your turn.

Illus. Eske Yoshinob
DILEN 168/182

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Secret Box

You can use this card only if you discard 3 other cards from your hand.

Search your deck for an Item card, a Pokémon Tool card, a Supporter card, and a Stadium card, reveal them, and put them into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Eryth Beach
TWIN 163/167

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Surfer

Switch your Active Pokémon with 1 of your Benched Pokémon. If you do, draw cards until you have 5 cards in your hand.

You may play only 1 Supporter card during your turn.

Illus. Sonosuke Sakuma
H SSP 187/191

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN
DILEN 176/182

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Supporter

TRAINER

Team Rocket's Petrel

Search your deck for a Trainer card, reveal it, and put it into your hand. Then, shuffle your deck.

You may play only 1 Supporter card during your turn.

Illus. GOSSAN
DILEN 176/182

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Item

TRAINER

Ultra Ball

You can use this card only if you discard 2 other cards from your hand.

Search your deck for a Pokémon, reveal it, and put it into your hand. Then, shuffle your deck.

You may play any number of Item cards during your turn.

Illus. Ayaka Yoshida
DILEN 131/132

©2025 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy

ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEFEN 161/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy

ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEFEN 161/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
ENERGY

Mist Energy

As long as this card is attached to a Pokémon, it provides ★ Energy.

Prevent all effects of attacks used by your opponent's Pokémon done to the Pokémon this card is attached to. (Existing effects are not removed. Damage is not an effect.)

H TEF 161/162

©2024 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

J POK 088/088

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

J POK 088/088

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

J POK 088/088

©2026 Pokémon / Nintendo / Creatures / GAME FREAK

Special Energy
ENERGY

Telepathic Energy

As long as this card is attached to a Pokémon, it provides Energy.

When you attach this card from your hand to a Pokémon, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Then, shuffle your deck.

J POK 088/088

©2026 Pokémon / Nintendo / Creatures / GAME FREAK