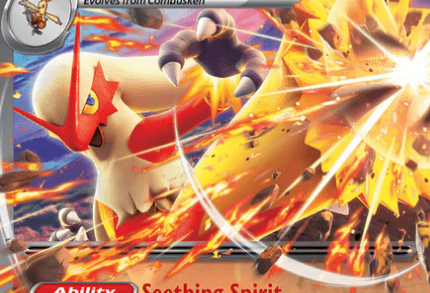


STAGE 2 **Blaziken^{EX}** HP 320

Evolves from Combusken



Ability Seething Spirit
Once during your turn, you may attach a Basic Energy card from your discard pile to 1 of your Pokémon.

Smolder-sault 200
During your next turn, this Pokémon can't attack.

weakness  x2 resistance retreat  

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

illus. Takayoshi H JG 024/159

STAGE 2 **Blaziken^{EX}** HP 320

Evolves from Combusken



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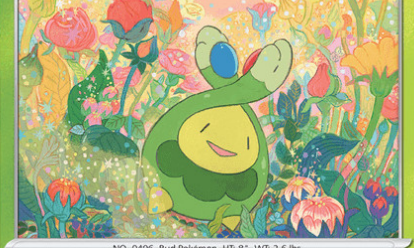
Smolder-sault 200
During your next turn, this Pokémon can't attack.

weakness  x2 resistance retreat  

Pokémon EX rule When your Pokémon EX is Knocked Out, your opponent takes 2 Prize cards.

illus. Takayoshi H JG 024/159

BASIC **Budew** HP 30



NO. 0406 Bud Pokémon. HT: 8" WT: 2.6 lbs.

Itchy Pollen 10
During your opponent's next turn, they can't play any Item cards from their hand.

weakness  x2 resistance retreat

Pokémon EX rule The pollen it releases contains poison. If this Pokémon is raised on clean water, the poison's toxicity is increased.

illus. Yoriyuki Ikegami H ASC 016/217

BASIC **Chi-Yu** HP 110



NO. 1004 Ruminous Pokémon. HT: 1'4" WT: 10.8 lbs.

Allure
Draw 2 cards.

Ground Melter 60+
If a Stadium is in play, this attack does 60 more damage. Then, discard that Stadium.

weakness  x2 resistance retreat 

Pokémon EX rule The envy accumulated within curved beads that sparked multiple conflicts has clad itself in fire and become a Pokémon.

illus. Oku H TM 039/167

STAGE 1 **Combusken** HP 100

Evolves from Torchic



NO. 0256 Young Fowl Pokémon. HT: 2'11" WT: 43 lbs.

Combustion 20

Double Kick 40×
Flip 2 coins. This attack does 40 damage for each heads.

weakness  x2 resistance retreat  

Pokémon EX rule It boosts its concentration by emitting harsh cries. Its kicks have outstanding destructive power.

illus. yuu H TM 041/182

STAGE 2 **Dragapult^{EX}** HP 320

Evolves from Drakloak



Jet Headbutt 70

Phantom Dive 200
Put 6 damage counters on your opponent's Benched Pokémon in any way you like.

weakness  x2 resistance retreat 

Pokémon EX rule As long as this Pokémon is on your Bench, prevent all damage done to this Pokémon by attacks (both yours and your opponent's).

illus. Shon Graphics H TM 130/167

STAGE 2 **Dragapult^{EX}** HP 320

Evolves from Drakloak



Jet Headbutt 70

Phantom Dive 200
Put 6 damage counters on your opponent's Benched Pokémon in any way you like.

weakness  x2 resistance retreat 

Pokémon EX rule As long as this Pokémon is on your Bench, prevent all damage done to this Pokémon by attacks (both yours and your opponent's).

illus. Shon Graphics H TM 130/167

STAGE 1 **Drakloak** HP 90

Evolves from Dreepy



NO. 0886 Caretaker Pokémon. HT: 4'7" WT: 24.3 lbs.

Ability Recon Directive
Once during your turn, you may look at the top 2 cards of your deck and put 1 of them into your hand. Put the other card on the bottom of your deck.

Dragon Headbutt 70

weakness  x2 resistance retreat 

Pokémon EX rule This Pokémon stores up energy in its lungs, then shoots it out. It takes care of Dreepy and battles alongside them until they're all grown up.

illus. cochi H TM 129/167

STAGE 1 **Drakloak** HP 90

Evolves from Dreepy



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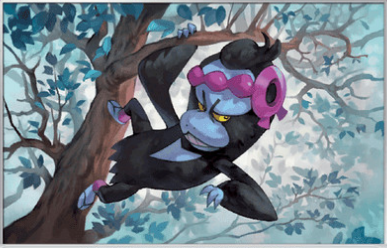
weakness  x2 resistance retreat 

Pokémon EX rule This Pokémon stores up energy in its lungs, then shoots it out. It takes care of Dreepy and battles alongside them until they're all grown up.

illus. cochi H TM 129/167



BASIC **Munkidori** **HP 110** 



NO. 1015 Retainer Pokémon. HT. 3'3" WT. 26.9 lbs.

Ability Adrena-Brain
Once during your turn, if this Pokémon has any  Energy attached, you may move up to 3 damage counters from 1 of your Pokémon to 1 of your opponent's Pokémon.

Mind Bend **60**
Your opponent's Active Pokémon is now Confused.

weakness  x2 resistance  -30 retreat 

illus. kodama
H TEF 095/167 ★
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BASIC **Torchic** **HP 70** 



NO. 0255 Chick Pokémon. HT. 1'4" WT. 5.5 lbs.

Collect
Draw a card.

Combustion **10**

weakness  x2 resistance  retreat 

illus. Tika Matsuno
H TEF 040/182 ●
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BASIC **Torchic** **HP 70** 



NO. 0255 Chick Pokémon. HT. 1'4" WT. 5.5 lbs.

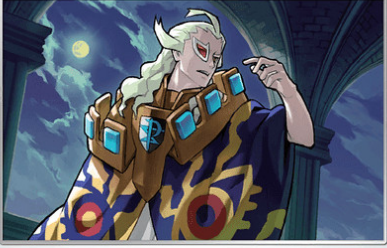
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Draw a card.

Combustion **10**

weakness  x2 resistance  retreat 

illus. Tika Matsuno
H TEF 040/182 ●
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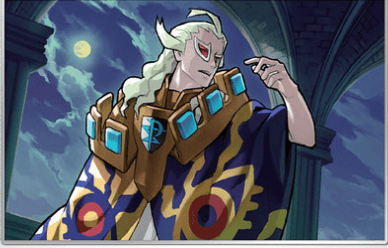
Supporter **TRAINER** **Boss's Orders** *Ghetsis*



Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire
H MEG 114/132 ◆
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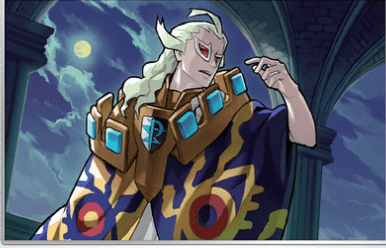
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illus. NC Empire
H MEG 114/132 ◆
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Switch in 1 of your opponent's Benched Pokémon to the Active Spot.

illus. NC Empire
H MEG 114/132 ◆
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Item **TRAINER** **Buddy-Buddy Poffin**



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

illus. AYUMI ODASHIMA
H TEF 144/162 ◆
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Item **TRAINER** **Buddy-Buddy Poffin**



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H TEF 144/162 ◆
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Item

TRAINER

Buddy-Buddy Poffin



Search your deck for up to 2 Basic Pokémon with 70 HP or less and put them onto your Bench. Then, shuffle your deck.

Illus. AYUMI ODASHIMA
H 144/162

You may play any number of Item cards during your turn.

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Supporter

TRAINER

Crispin



Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

Illus. GIDORA
H 133/142

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Crispin



Search your deck for up to 2 Basic Energy cards of different types, reveal them, and put 1 of them into your hand. Attach the other to 1 of your Pokémon. Then, shuffle your deck.

Illus. GIDORA
H 133/142

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Dawn



Search your deck for a Basic Pokémon, a Stage 1 Pokémon, and a Stage 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.

Illus. Yui Nishida
H 087/094

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Judge



Each player shuffles their hand into their deck and draws 4 cards.

Illus. Kantore
H 076/088

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

Lillie's Determination



Shuffle your hand into your deck. Then, draw 6 cards. If you have exactly 6 Prize cards remaining, draw 8 cards instead.

Illus. Atsushi Furusawa
H 119/132

You may play only 1 Supporter card during your turn.

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Supporter

TRAINER

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Illus. Atsushi Furusawa
H 119/132

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Supporter

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Illus. Atsushi Furusawa
H 119/132

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Supporter

TRAINER

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Illus. Atsushi Furusawa
H 119/132

You may play only 1 Supporter card during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

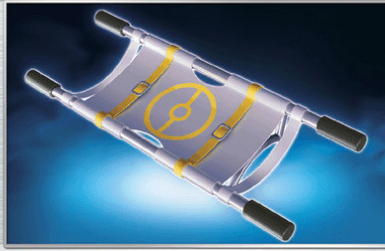
You may play any number of Item cards during your turn.

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Item

TRAINER

Night Stretcher



Put a Pokémon or a Basic Energy card from your discard pile into your hand.

Illus. Toyote Beach
H ASC 196/217

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



Search your deck for a Pokémon that doesn't have a Rule Box, reveal it, and put it into your hand. Then, shuffle your deck. (Pokémon **ex**, Pokémon **V**, etc. have Rule Boxes.)

Illus. Studio Boro Inc.
J POR 081/088

You may play any number of Item cards during your turn.

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Item

TRAINER

Poké Pad



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Illus. Studio Boro Inc.
J POR 081/088

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J POR 081/088

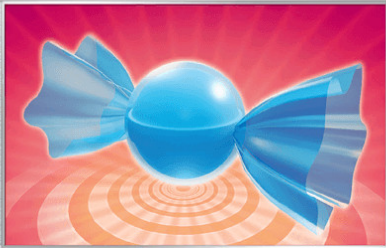
You may play any number of Item cards during your turn.

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Item

TRAINER

Rare Candy



Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Studio Boro Inc.
I MEG 125/132

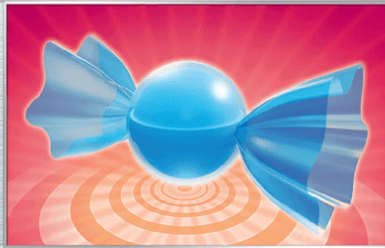
You may play any number of Item cards during your turn.

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Item

TRAINER

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Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card onto the Basic Pokémon to evolve it, skipping the Stage 1. You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Studio Boro Inc.
I MEG 125/132

You may play any number of Item cards during your turn.

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Stadium

TRAINER

Risky Ruins



Whenever any player puts a Basic non-♣ Pokémon onto their Bench during their turn, place 2 damage counters on that Pokémon.

Illus. imoniii
I MEG 127/132

You may play only 1 Stadium card during your turn. Put it next to the Active Spot, and discard it if another Stadium comes into play. A Stadium with the same name can't be played.

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